



SNS COLLEGE OF ENGINEERING

Kurumbapalayam (Po), Coimbatore – 641 107

An Autonomous Institution

Accredited by NBA – AICTE and Accredited by NAAC – UGC with ‘A’ Grade

Approved by AICTE, New Delhi & Affiliated to Anna University, Chennai

DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

Sub: Microcontroller Programming And Interfacing

Subcode:23ECB202

Unit-I

PIC Microcontrollers: History, Features, & Architecture

Topic: Evolution Of Microcontroller and Embedded Processor

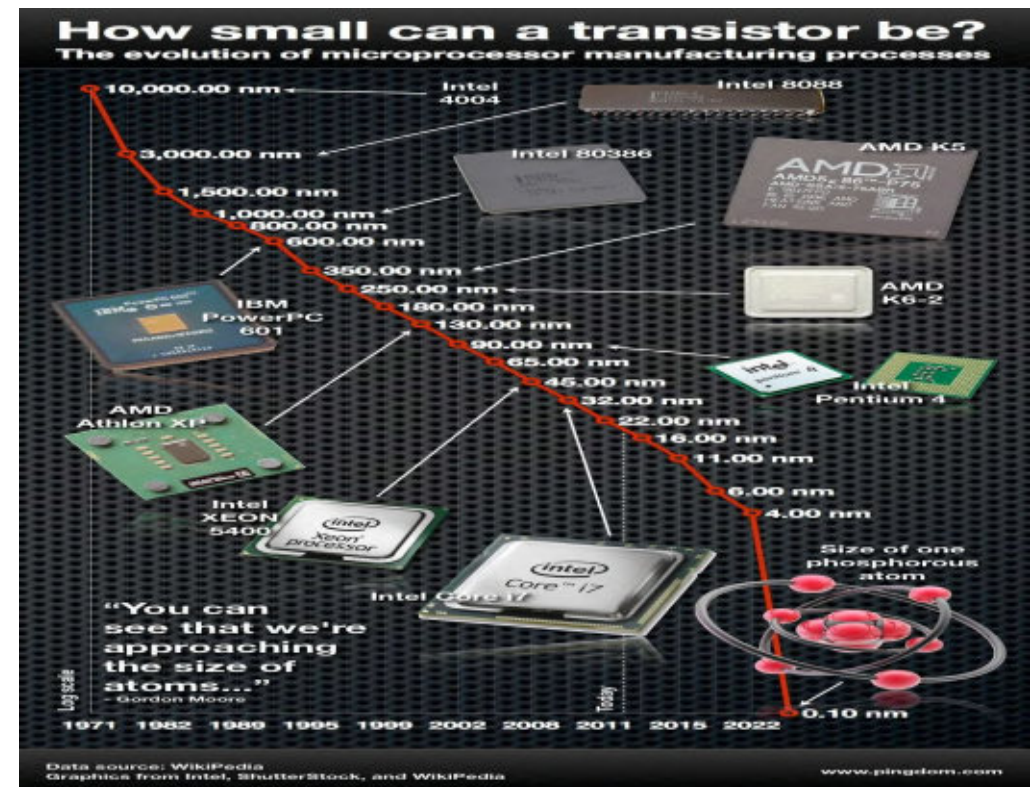


Evolution of Microprocessors and Microcontrollers

Over the years, microprocessors have become faster, more efficient, and capable of handling complex tasks.

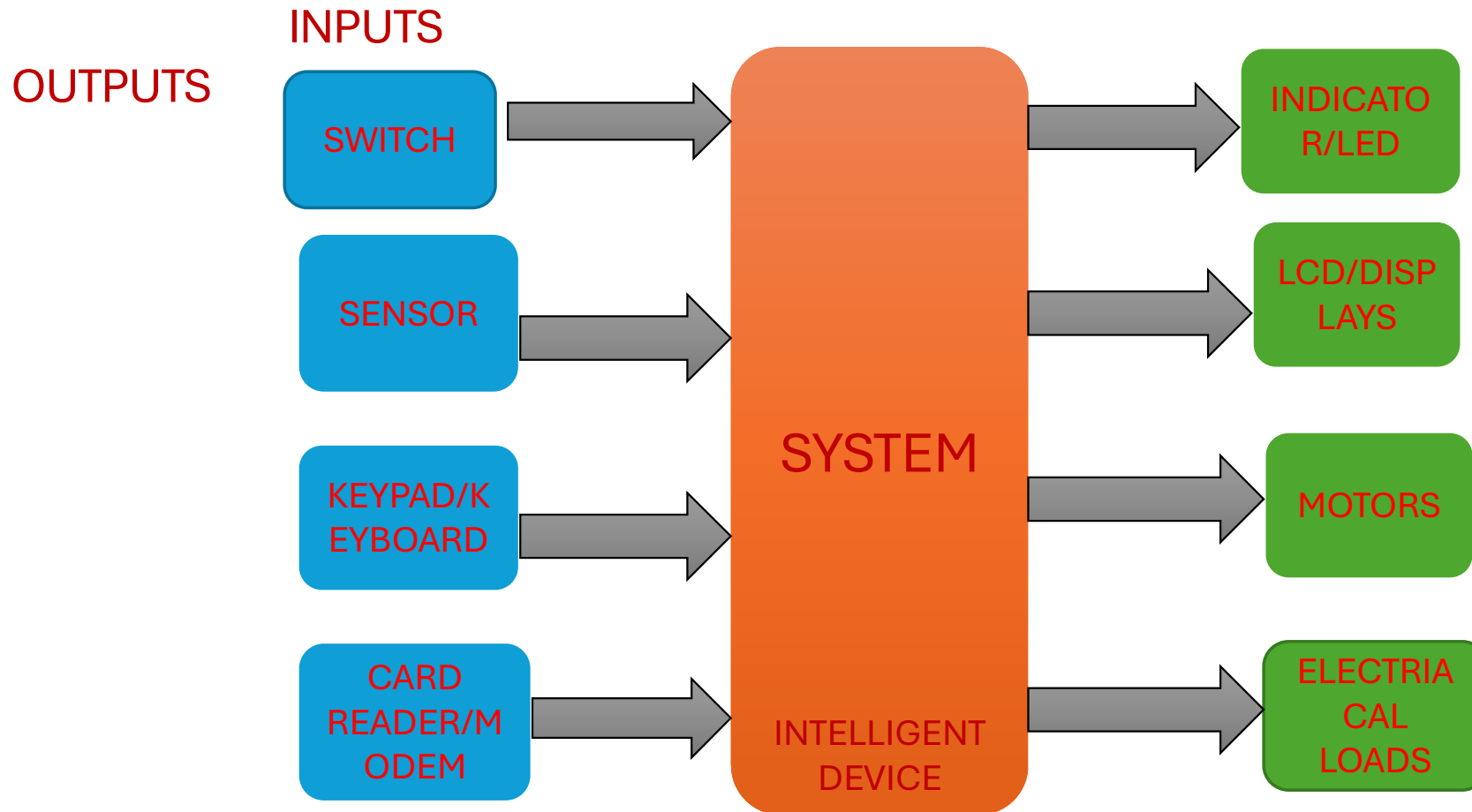
Microcontrollers have evolved to include more features, such as wireless connectivity, advanced analog-to-digital converters, and security features.

The demand for smaller, more power-efficient devices has driven continuous innovation in microprocessor and microcontroller technology.





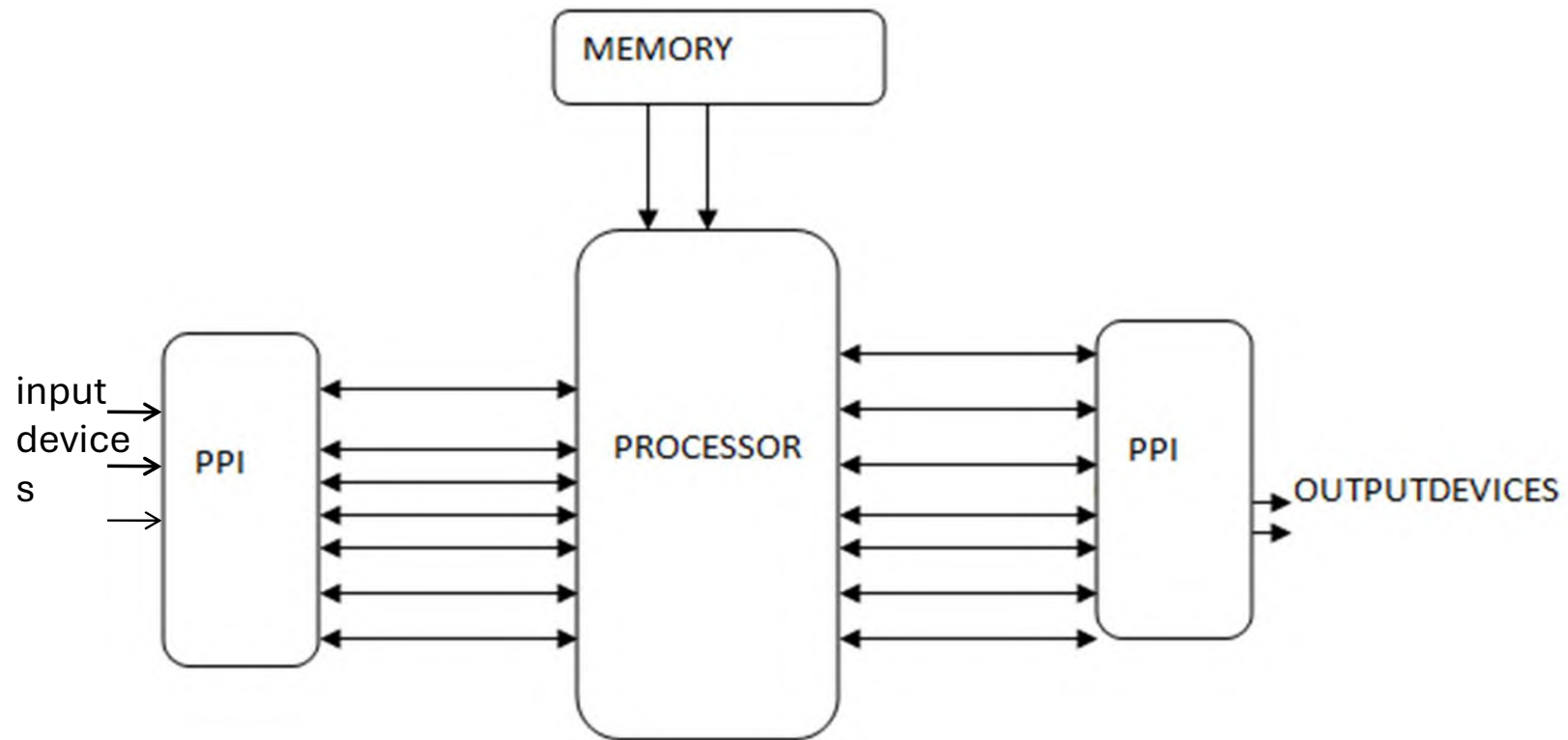
GENERAL ELECTRONIC SYSTEM



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ELECTRONIC SYSTEM DESIGN





EVOLUTION OF PROCESSORS

❖ The first microprocessor introduced by Intel Corporation in 1971 with 4-bit capacity.

- 4-bit -- 4001
- 8-bit -- 8085
- 16-bit – 8086/186/286/386
- 32-bit -- Pentium-I, II, III, IV
- 64-bit- core2duo, I-series processors



Introduction to Microprocessor and Microcontroller

A microprocessor is the brain of a computer, responsible for executing instructions and performing calculations.

A microcontroller is a compact integrated circuit designed for specific tasks, often found in embedded systems.

Both microprocessors and microcontrollers are essential components in modern electronic devices.



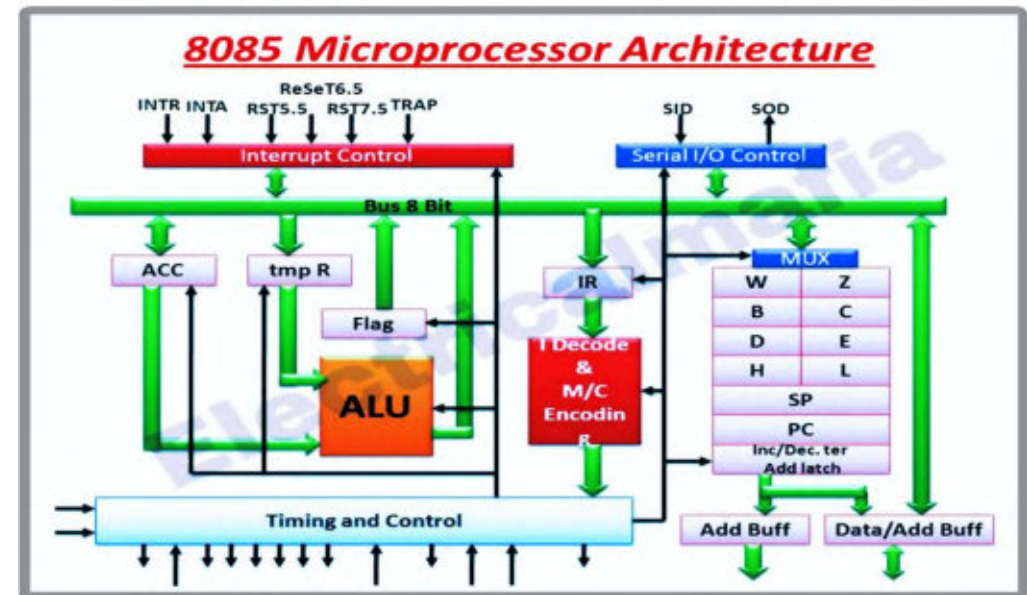


Architecture of a Microprocessor

A microprocessor typically consists of an arithmetic logic unit, control unit, registers, and cache memory.

The instruction set architecture (ISA) defines the operations that a microprocessor can perform.

Microprocessors can vary in complexity and performance based on factors such as clock speed and number of cores.



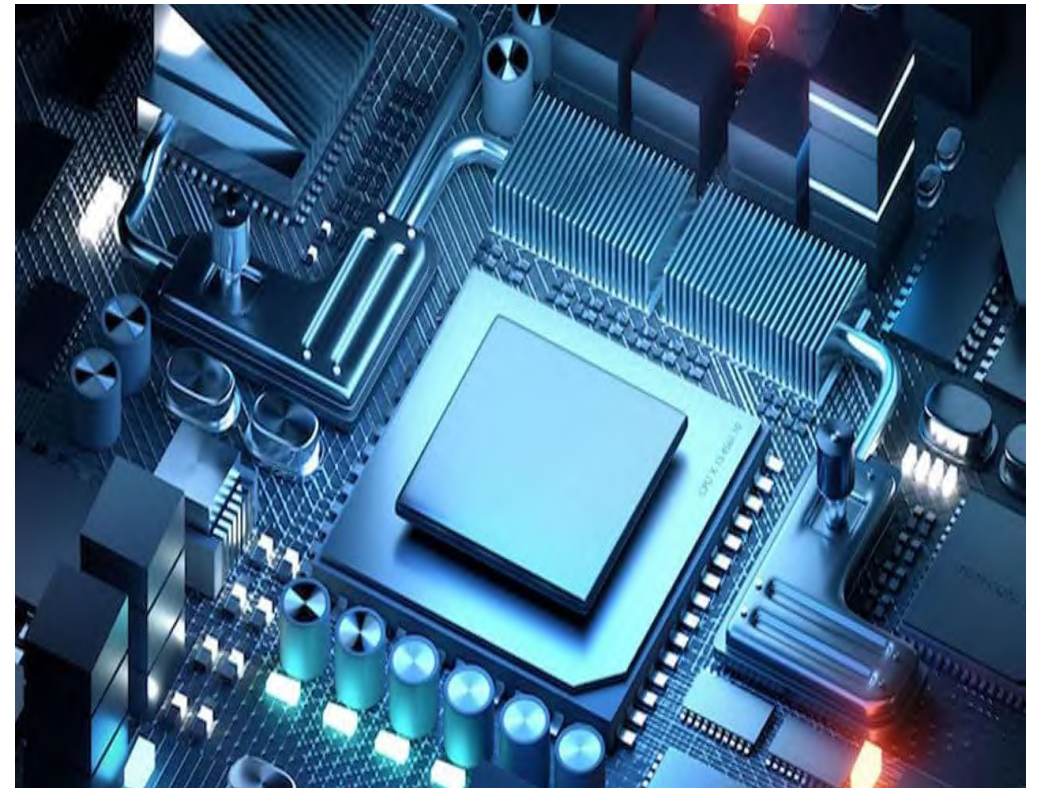


Applications of Microprocessors

Microprocessors are commonly used in personal computers, servers, smartphones, and other consumer electronics.

They are also utilized in industrial control systems, medical devices, and automotive electronics.

Advances in microprocessor technology have enabled the development of artificial intelligence and machine learning applications.





Applications of Microcontrollers

Microcontrollers are widely used in home appliances, consumer electronics, and IoT devices.

They play a crucial role in robotics, automation, and sensor-based systems.

The simplicity and efficiency of microcontrollers make them ideal for battery-powered devices and embedded systems.



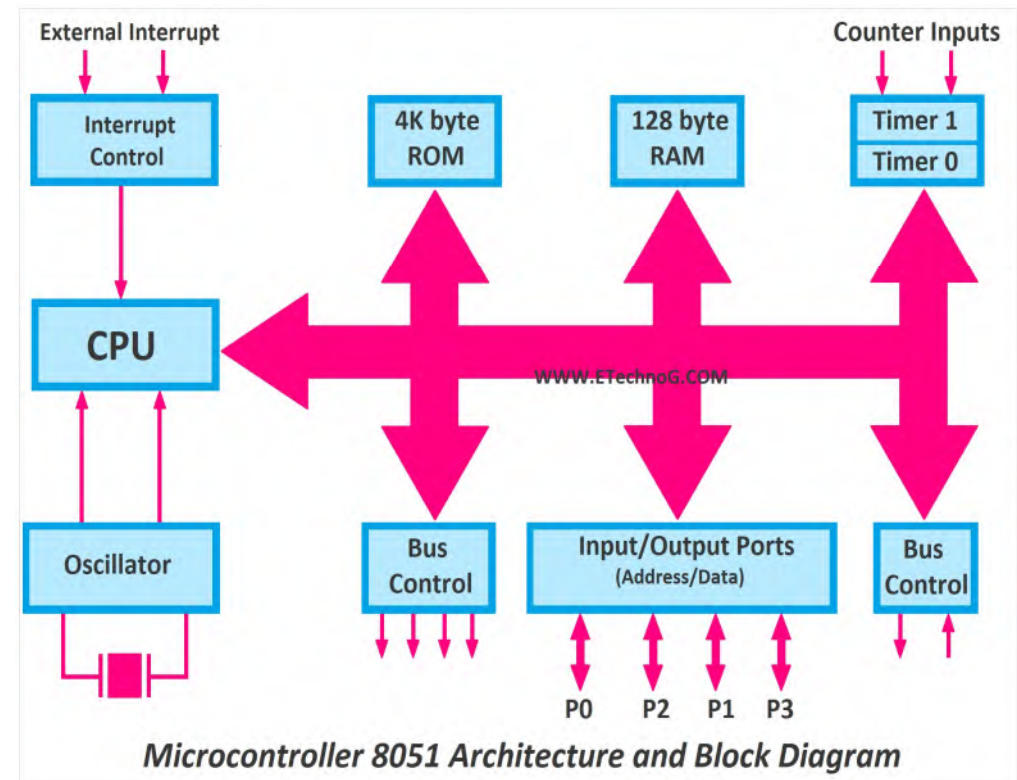


Key Features of Microcontrollers

Microcontrollers integrate a CPU, memory, and peripherals on a single chip.

They are often used in applications that require real-time processing and control, such as in automotive systems and industrial automation.

Microcontrollers are designed to be low-cost, low-power, and easy to program.





Future Trends in Microprocessor and Microcontroller Technology

Emerging technologies like artificial intelligence, Internet of Things (IoT), and edge computing are driving the development of more powerful and efficient microprocessors and microcontrollers.

Advancements in nanotechnology and materials science are enabling the creation of smaller, faster, and energy-efficient chips.

The convergence of hardware and software technologies is leading to the development of intelligent systems that can adapt and learn from their environment.

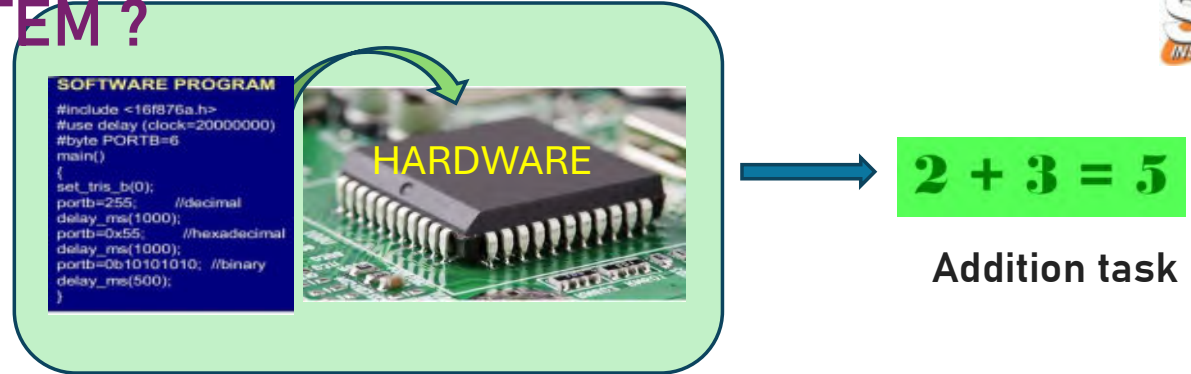




WHAT IS EMBEDDED SYSTEM ?



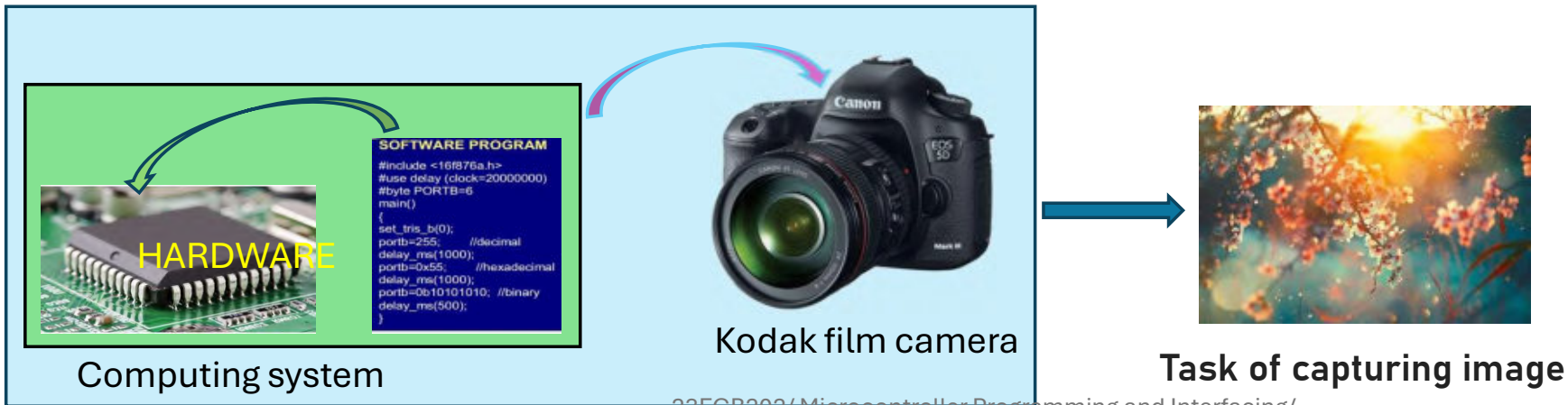
"It is a combination of **hardware** and **software** intended to perform a **specific task**".



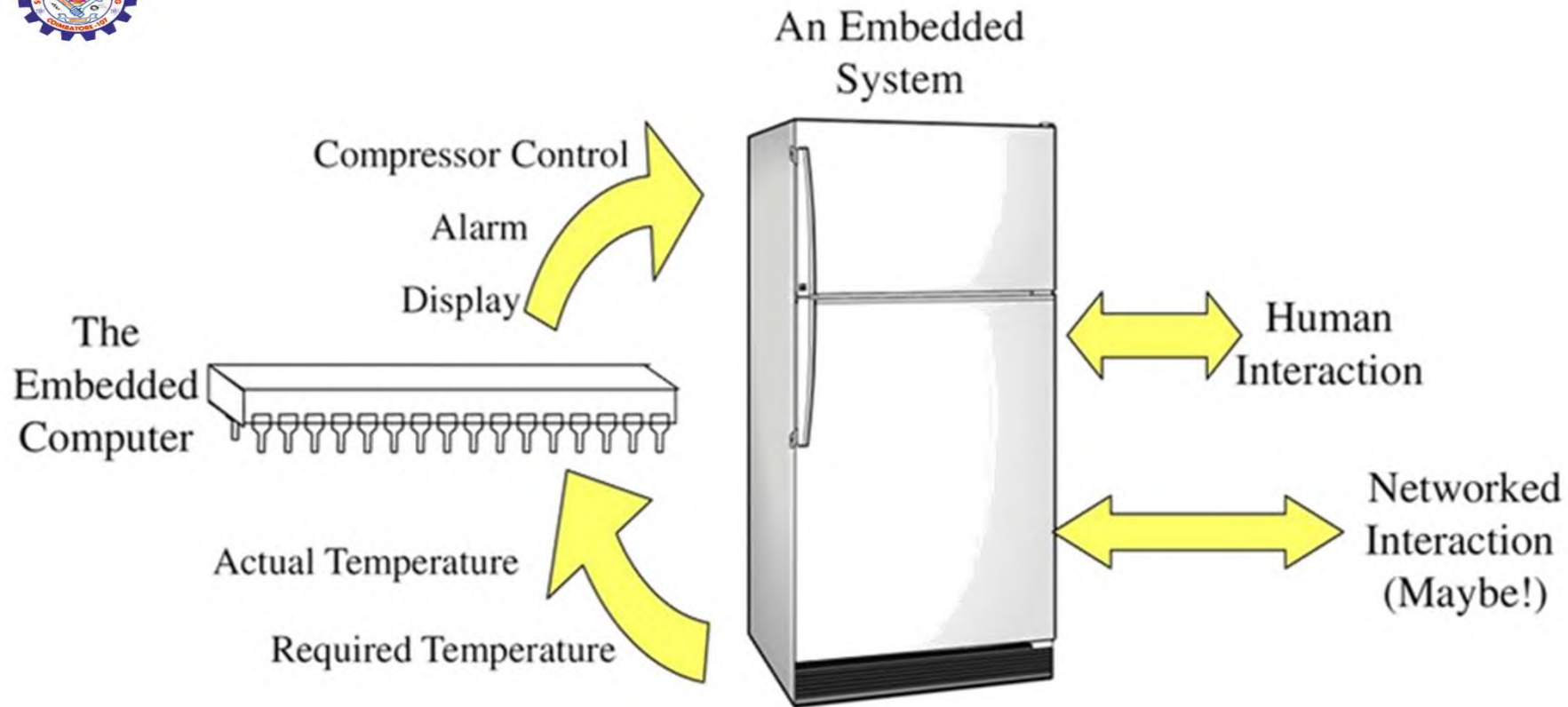
Embedded System

An embedded system is a **computer system** (combination of hardware and software) with a **dedicated function** within a larger mechanical or electrical system.

Embedded system = **information processing systems** embedded into a larger product



Digital Camera



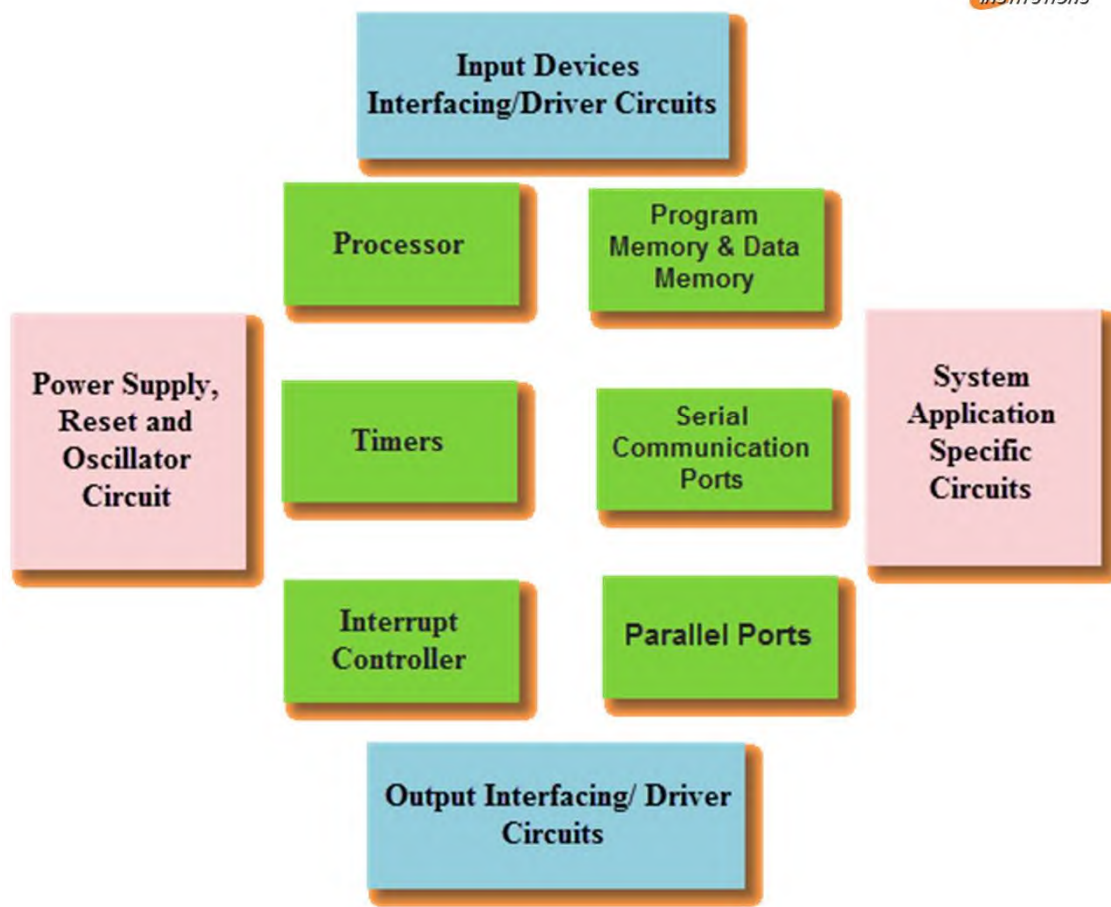
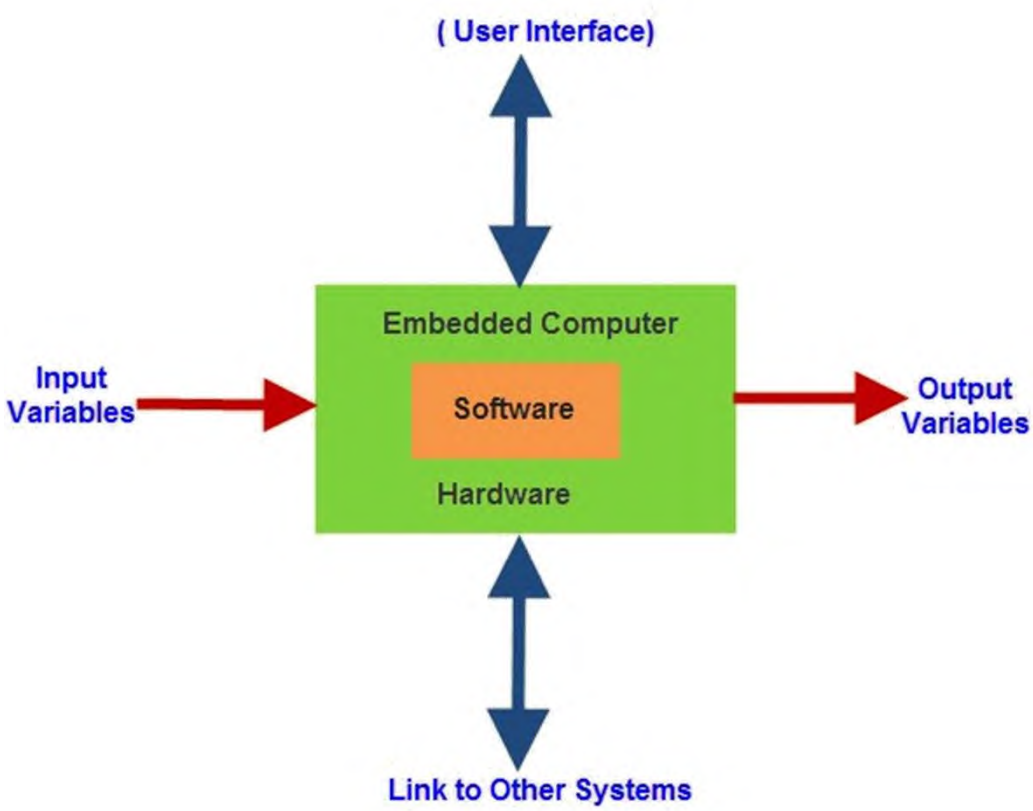
“Any sort of device which includes a programmable computer but itself is not intended to be a general-purpose computer”

Marilyn Wolf

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Components of Embedded Systems



Real Time Examples of Embedded Systems



Industrial Robots



GPS Receivers



Digital Cameras



DVD Players



Wireless Routers



Microwave Ovens



Photocopiers



Set top Boxes

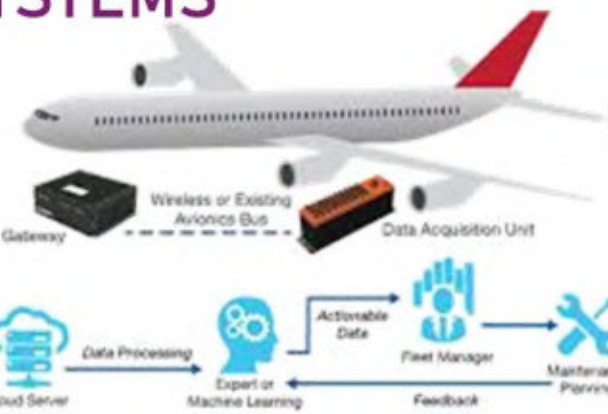


Gaming Consoles

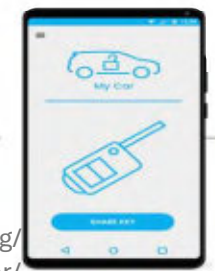
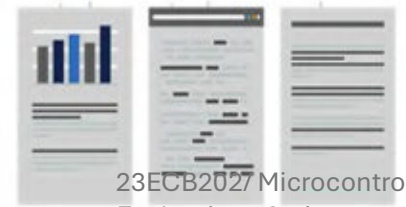
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APPLICATIONS OF EMBEDDED SYSTEMS



EVERYWHERE




 Is Desktop/Laptop computers an Embedded System ????

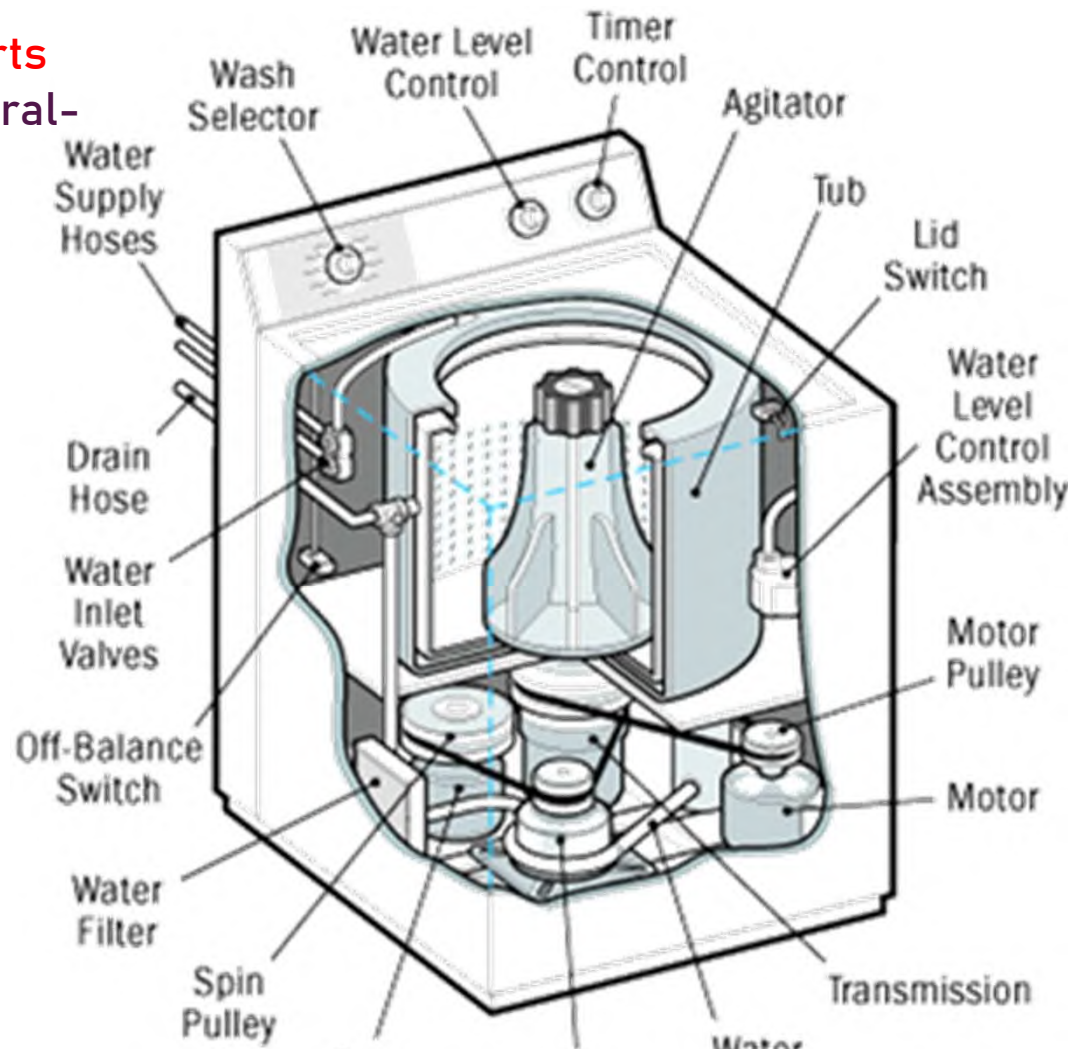
NO!



An Embedded System is an **application oriented system** i.e. **it is dedicated to perform a single task** (or a limited number of tasks, but all working for a single main aim).

A desktop computer is considered as a **General Purpose System** as it can do many **different tasks** (playing videos, working on office suites, editing images (or videos), browsing the web, etc.) that too **simultaneously**.


 Embedded system often includes **task-specific hardware mechanical parts** not usually found in a general-purpose computer.



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DIFFERENCE BETWEEN GENERAL PURPOSE SYSTEM AND EMBEDDED SYSTEM

General Purpose System

Embedded

Designed to perform multiple Tasks

Designed to do specific set of Tasks

Task specific hardware component is not required

Requires task specific hardware component

Programmable by end user therefore applications are alterable by the user

Not Programmable by end user therefore applications cannot be altered by the user

High Power consumption

Low Power consumption

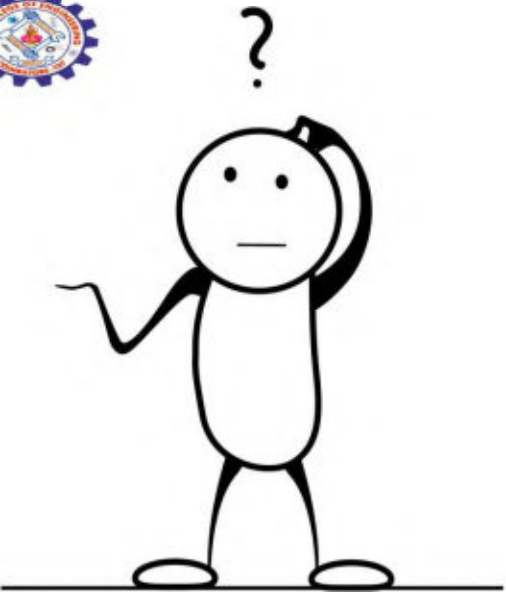


Is Mobile Phone an Embedded System????



A first generation digital mobile phone, is probably certainly an embedded system.





Smartphone
is an
Embedded
System



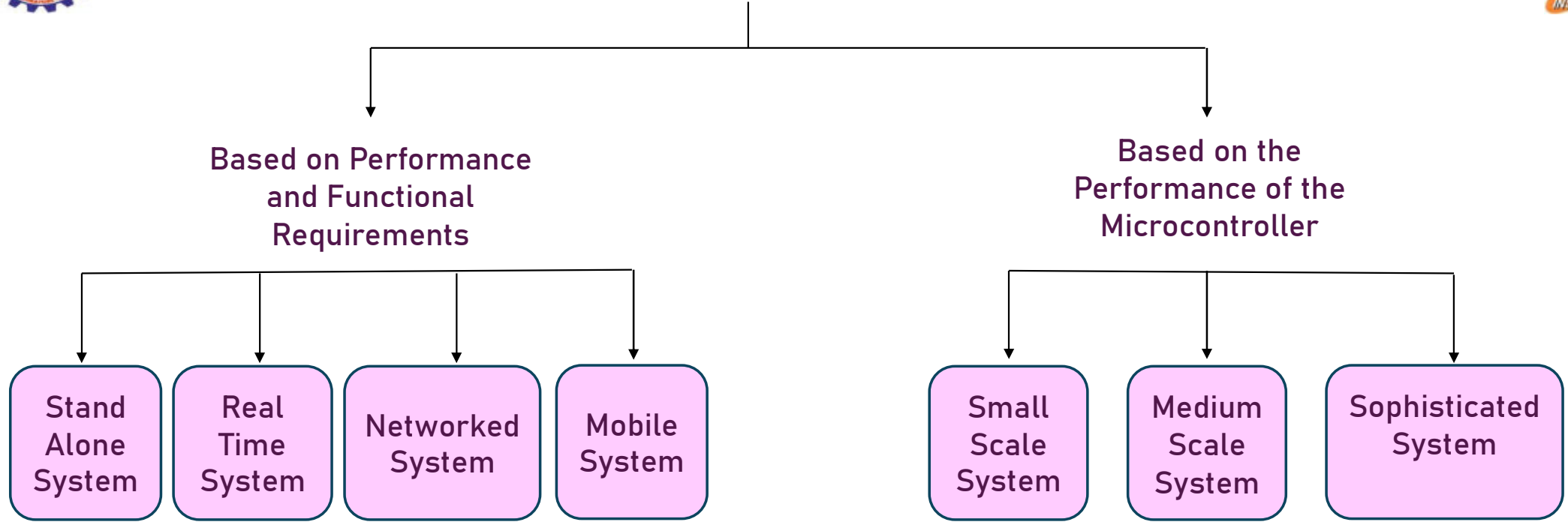
Modify (Install/uninstall) the applications but, smartphone comes with **pre-installed Operating System (OS)** that cannot be modified.

Functionality of smartphones **cannot be upgraded.**

As these conditions are in line with embedded system definition. smartphone can be viewed as combination of various embedded systems i.e. Camera, Various sensors, Calling function etc. **It is not general purpose computer in true sense.**



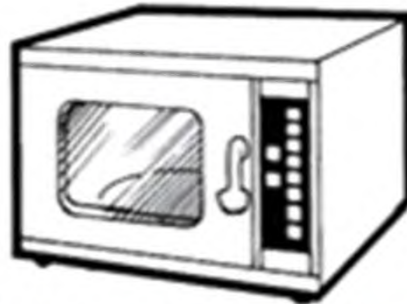
TYPES OF EMBEDDED SYSTEMS





Stand Alone Embedded System

- Does not require a host system
- Takes input, processes it and produces the result through the connected devices.



Microwave Ovens

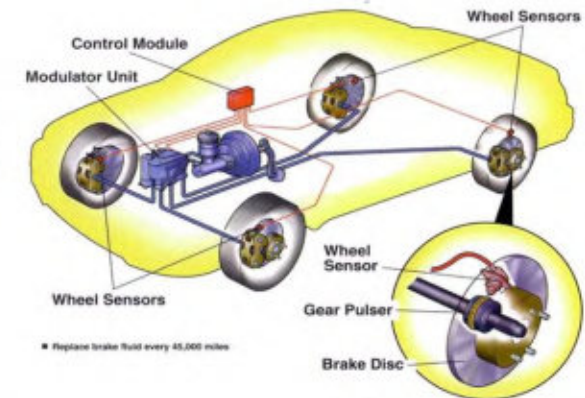


Gaming Consoles



Real-time Embedded System

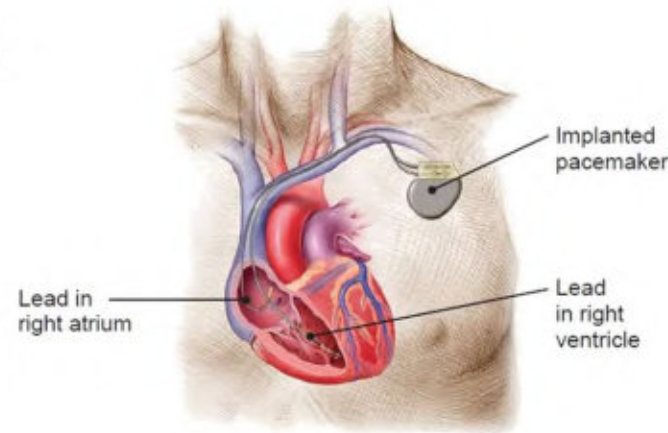
- Produces output within a specified time limit.
- Gives quick response to critical situation



Types of Real time Systems

1. Hard Real Time System

Entire system collapses if misses deadline



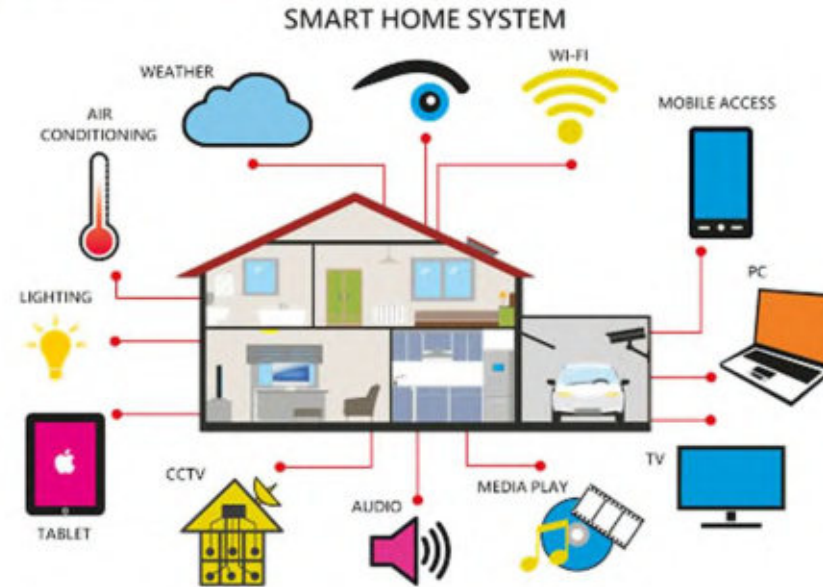
2. Soft Real Time System

Missing deadline will only degrade the performance.



Networked Embedded System

- Connected to the network (LAN or WAN) to access the resource



Mobile Embedded System

- Used in portable devices like mobile phones, digital cameras, mp3 players.