Switching

Mr.K.K.RAJKUMAR/Communication Networks/19EC501

Figure 8.1 *Switched network*

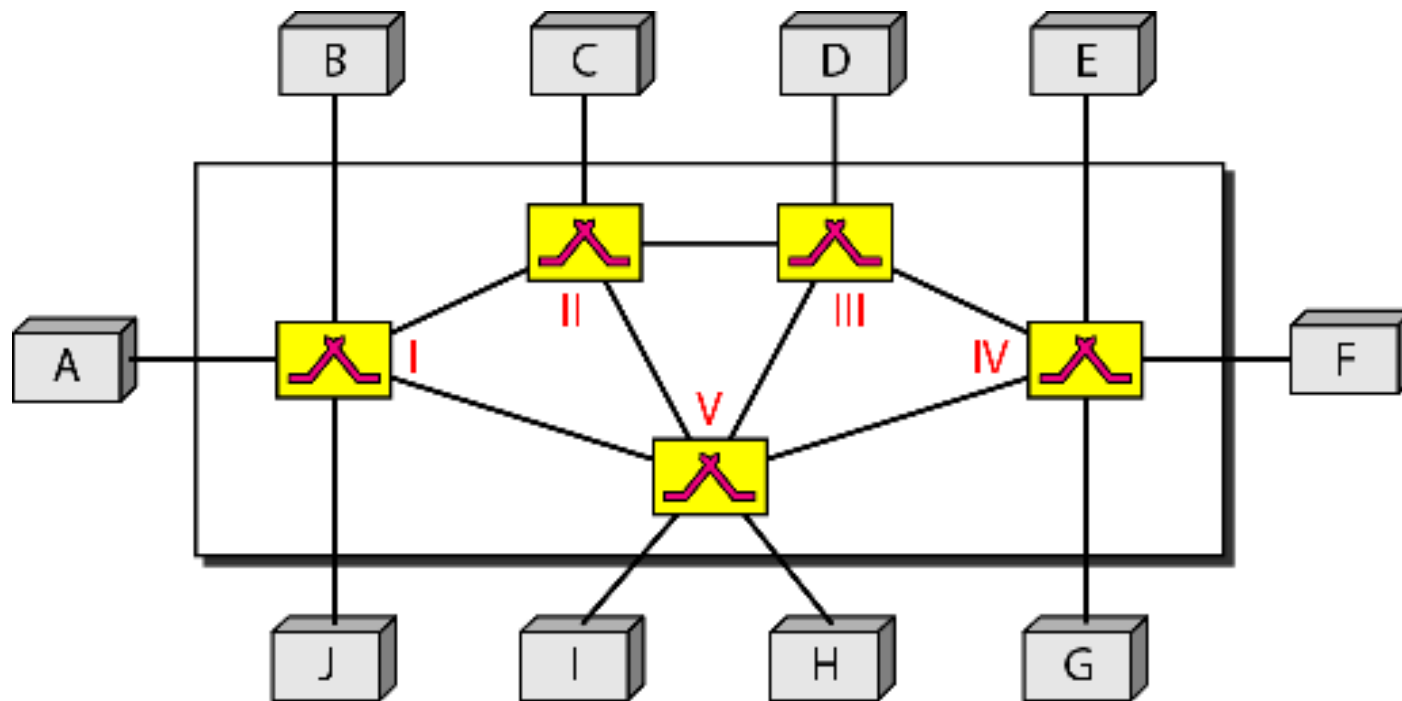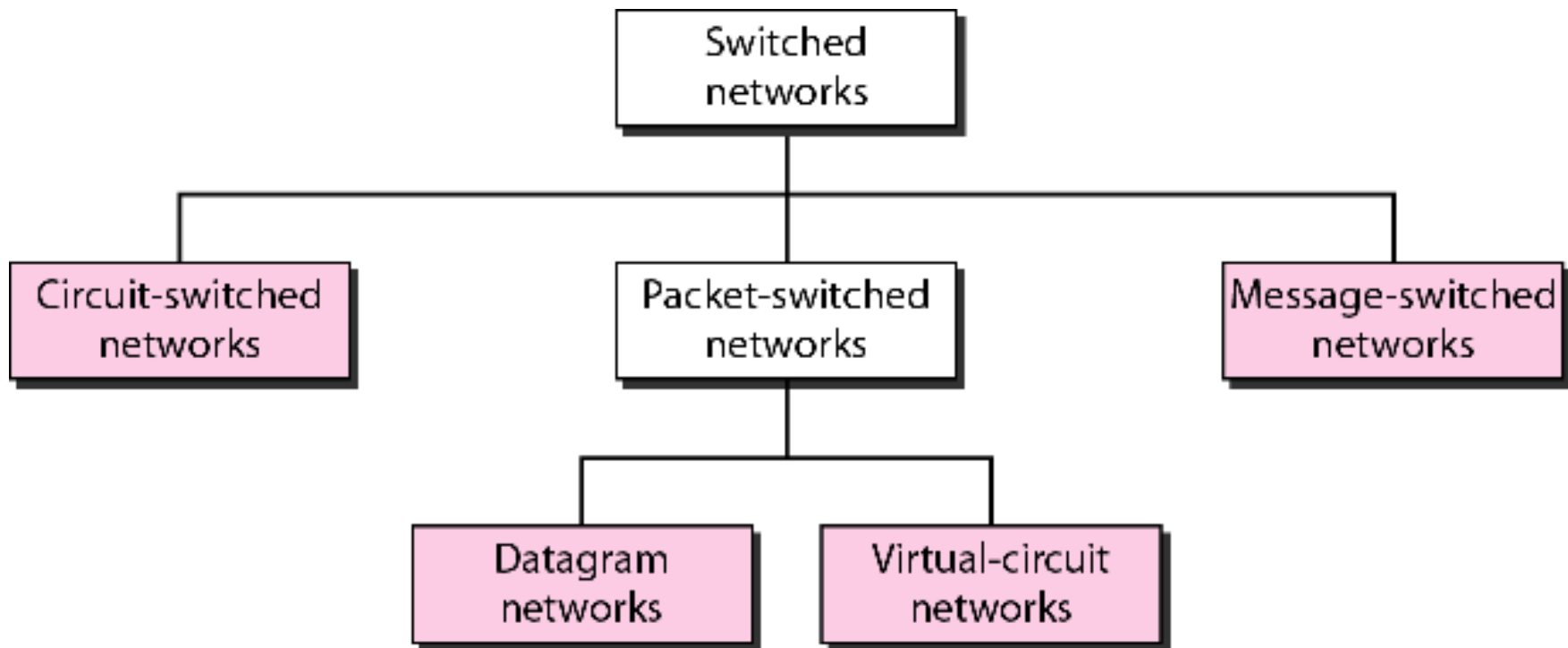**Mr.K.K.RAJKUMAR/Communication Networks/19EC501**

Figure 8.2 *Taxonomy of switched networks*

8-1   CIRCUIT-SWITCHED NETWORKS

A circuit-switched network consists of a set of switches connected by physical links. A connection between two stations is a dedicated path made of one or more links. However, each connection uses only one dedicated channel on each link. Each link is normally divided into n channels by using FDM or TDM.
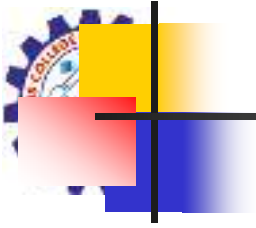
Topics discussed in this section:

Three Phases
Efficiency
Delay
Circuit-Switched Technology in Telephone Networks

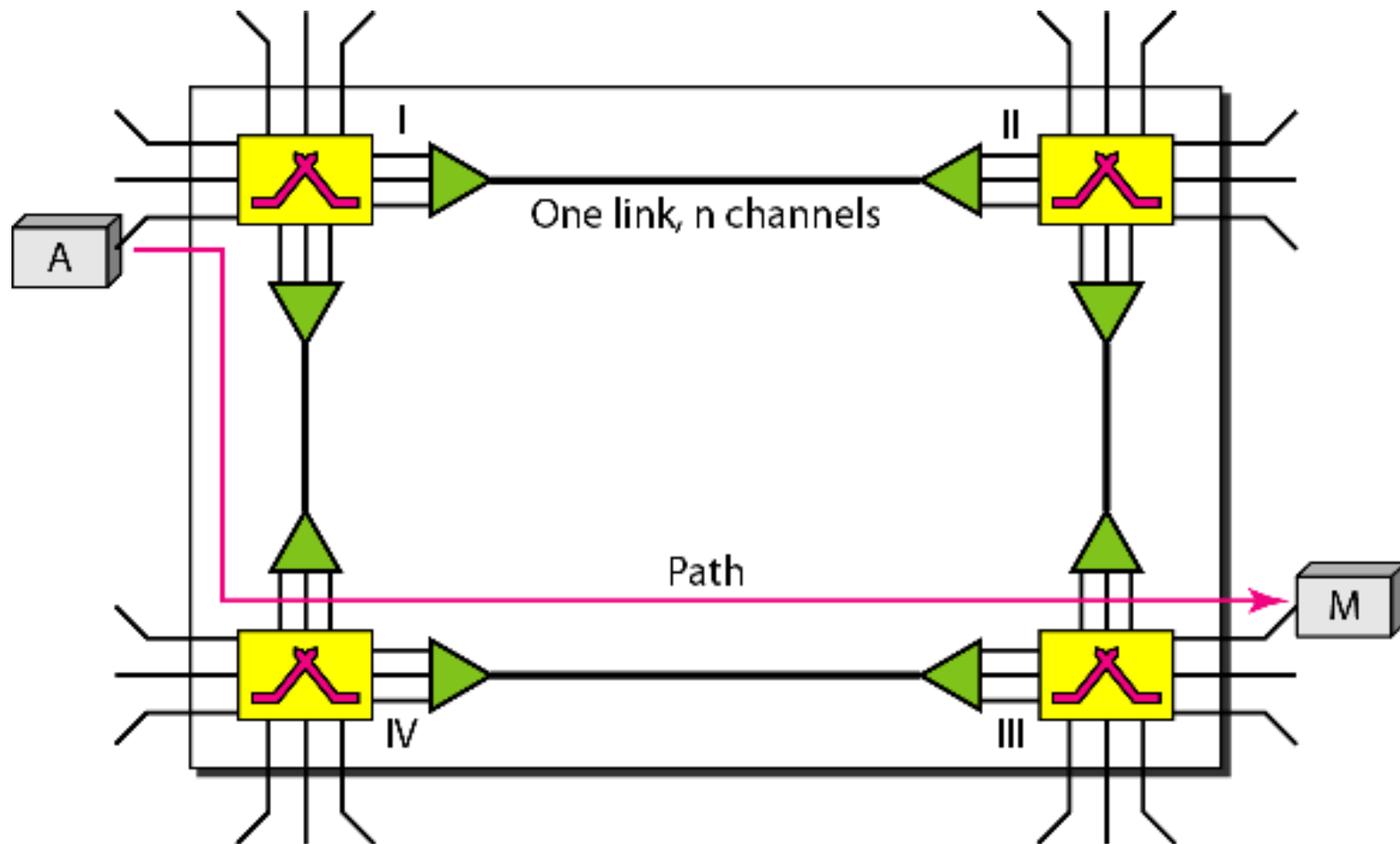8.4   **Mr.K.K.RAJKUMAR/Communication Networks/19EC501**

A circuit-switched network is made of a set of switches connected by physical links, in which each link is divided into n channels.

Mr.K.K.RAJKUMAR/Communication Networks/19EC501

Figure 8.3 *A trivial circuit-switched network*

One link, n channels

Path

In circuit switching, the resources need to be reserved during the setup phase; the resources remain dedicated for the entire duration of data transfer until the teardown phase.
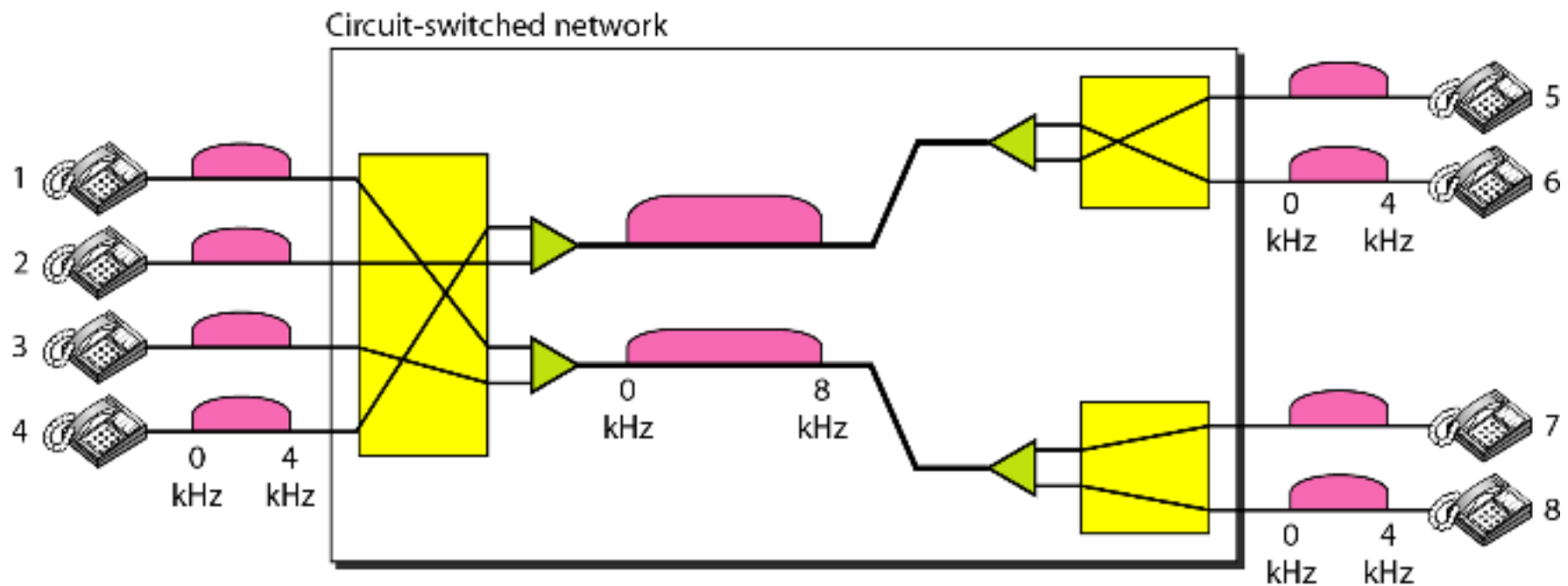
Mr.K.K.RAJKUMAR/Communication Networks/19EC501

Example 8.1

As a trivial example, let us use a circuit-switched network to connect eight telephones in a small area. Communication is through 4-kHz voice channels. We assume that each link uses FDM to connect a maximum of two voice channels. The bandwidth of each link is then 8 kHz. Figure 8.4 shows the situation. Telephone 1 is connected to telephone 7; 2 to 5; 3 to 8; and 4 to 6. Of course the situation may change when new connections are made. The switch controls the connections.

Mr.K.K.RAJKUMAR/Communication Networks/19EC501

Figure 8.4 *Circuit-switched network used in Example 8.1*

Circuit-switched network

Mr.K.K.RAJKUMAR/Communication Networks/19EC501

Example 8.2

As another example, consider a circuit-switched network that connects computers in two remote offices of a private company. The offices are connected using a T-1 line leased from a communication service provider. There are two 4 × 8 (4 inputs and 8 outputs) switches in this network. For each switch, four output ports are folded into the input ports to allow communication between computers in the same office. Four other output ports allow communication between the two offices. Figure 8.5 shows the situation.

Mr.K.K.RAJKUMAR/Communication Networks/19EC501

Figure 8.5 *Circuit-switched network used in Example 8.2*

Circuit-switched network

4 × 8 switch
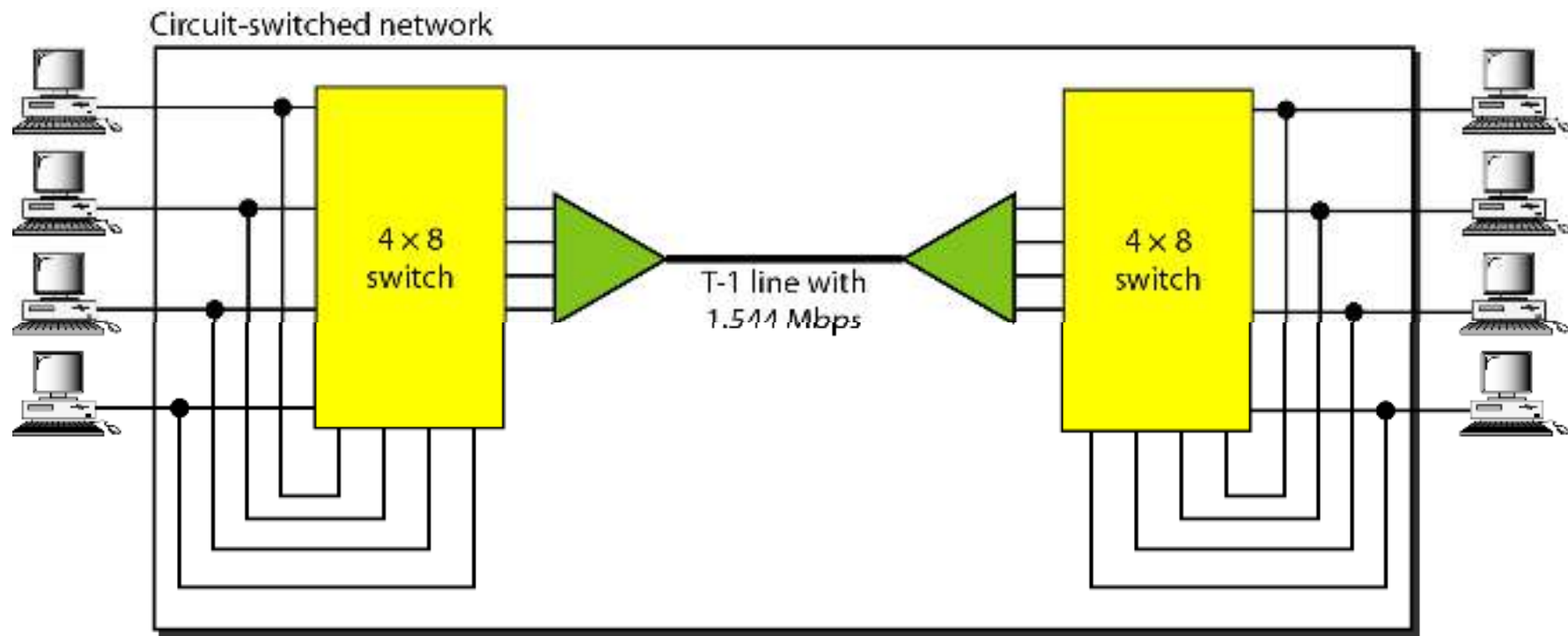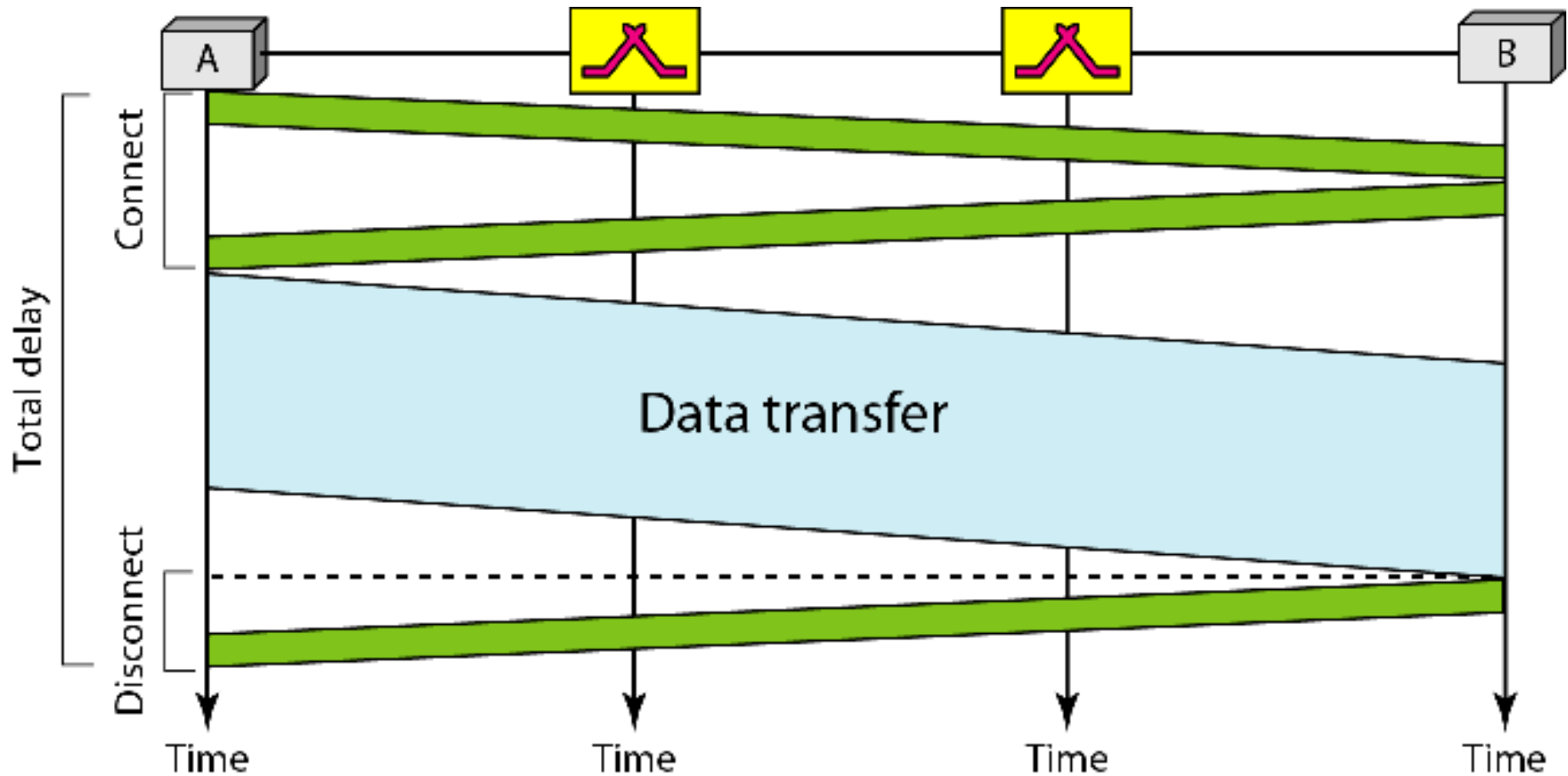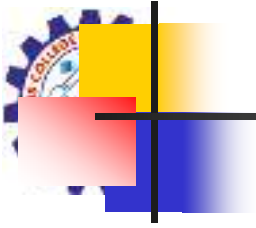
T-1 line with 1.544 Mbps

4 × 8 switch

Figure 8.6 *Delay in a circuit-switched network*

Note

Switching at the physical layer in the
traditional telephone network uses
the circuit-switching approach.

Mr.K.K.RAJKUMAR/Communication Networks/19EC501

8-2   DATAGRAM NETWORKS

In data communications, we need to send messages from one end system to another. If the message is going to pass through a packet-switched network, it needs to be divided into packets of fixed or variable size. The size of the packet is determined by the network and the governing protocol.
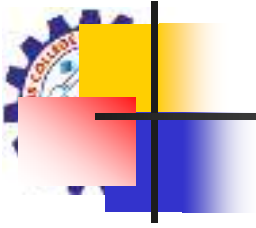
Topics discussed in this section:
Routing Table
Efficiency
Delay
Datagram Networks in the Internet

Mr.K.K.RAJKUMAR/Communication Networks/19EC501

Note

In a packet-switched network, there is no resource reservation; resources are allocated on demand.

Mr.K.K.RAJKUMAR/Communication Networks/19EC501

Figure 8.7 *A datagram network with four switches (routers)*
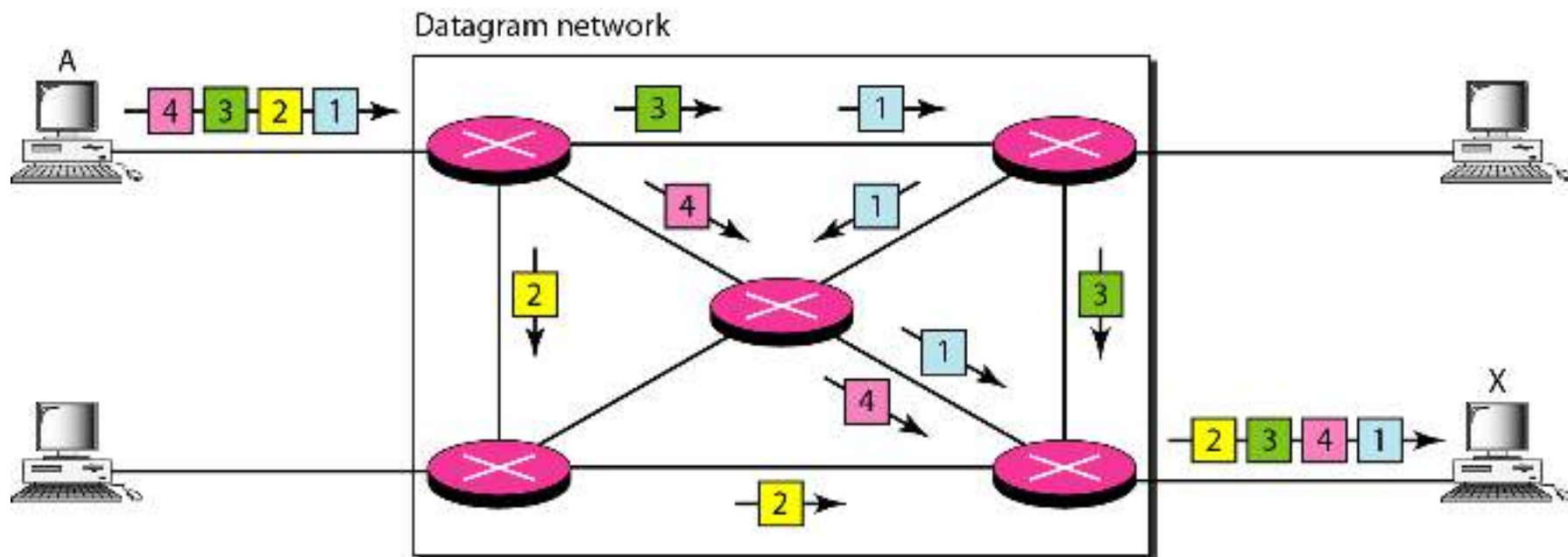
Datagram network

Figure 8.8 *Routing table in a datagram network*

Destination address	Output port
1232	1
4150	2
⋮	⋮
9130	3
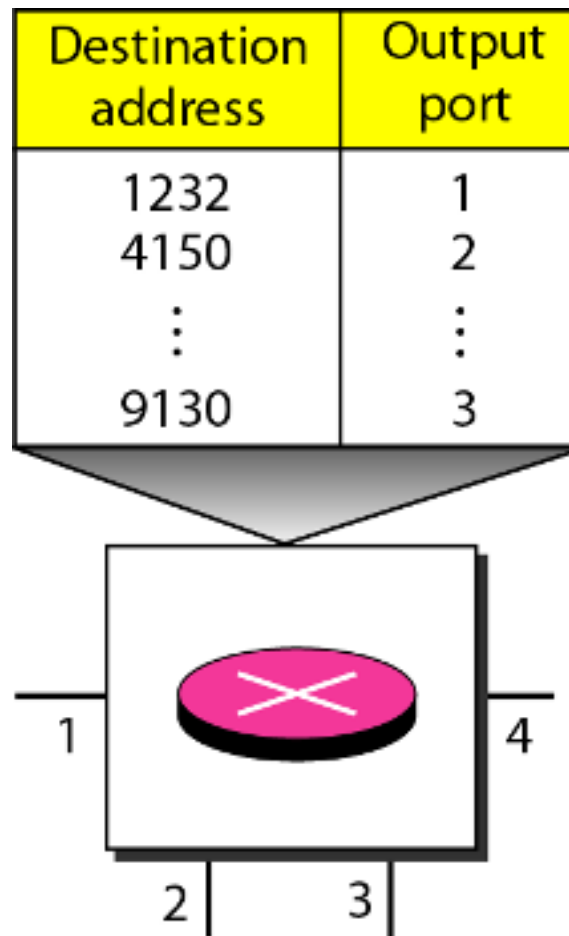
Note

A switch in a datagram network uses a routing table that is based on the destination address.
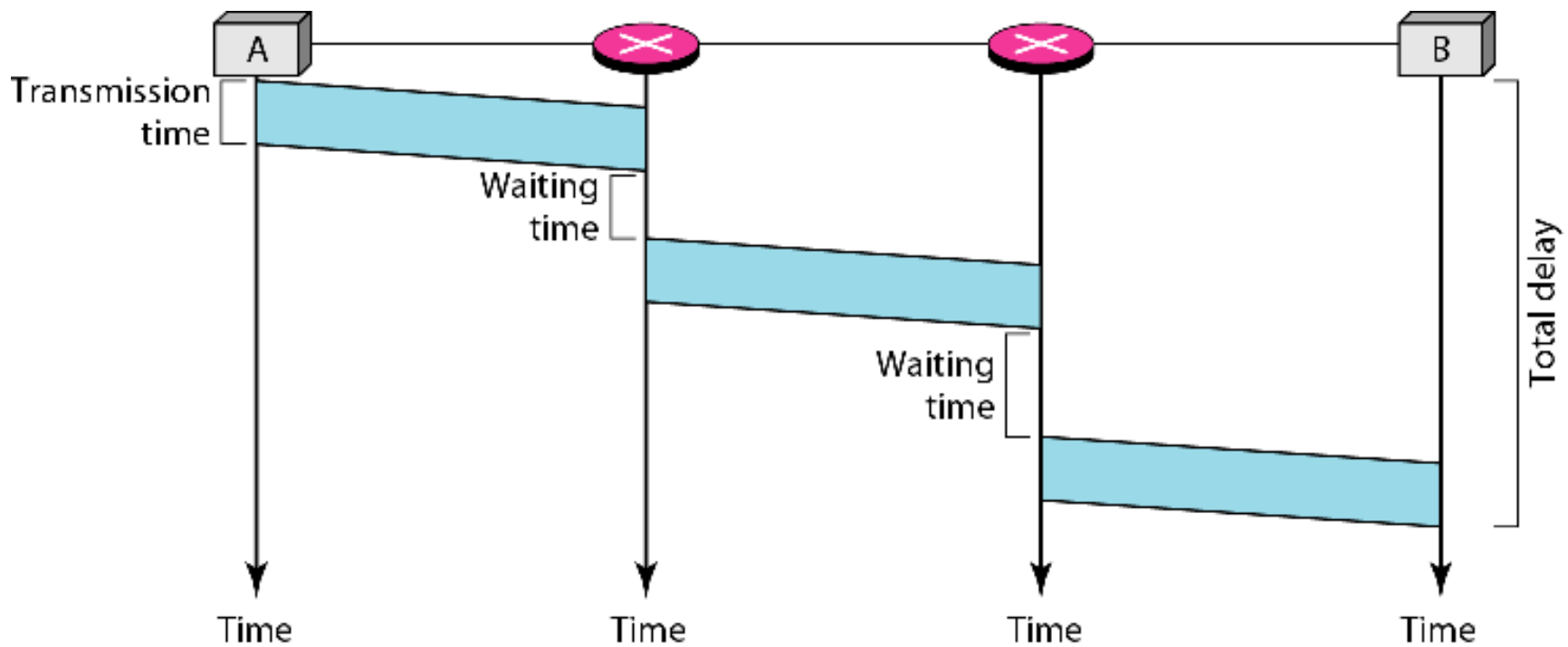
Mr.K.K.RAJKUMAR/Communication Networks/19EC501

The destination address in the header of a packet in a datagram network remains the same during the entire journey of the packet.

Mr.K.K.RAJKUMAR/Communication Networks/19EC501

Figure 8.9 *Delay in a datagram network*

Note

Switching in the Internet is done by
using the datagram approach
to packet switching at
the network layer.

Mr.K.K.RAJKUMAR/Communication Networks/19EC501

8-3   VIRTUAL-CIRCUIT NETWORKS

A virtual-circuit network is a cross between a circuit-switched network and a datagram network. It has some characteristics of both.

Topics discussed in this section:

Addressing
Three Phases
Efficiency
Delay
Circuit-Switched Technology in WANs

Mr.K.K.RAJKUMAR/Communication Networks/19EC501

Figure 8.10 *Virtual-circuit network*

Figure 8.10 Virtual-circuit network
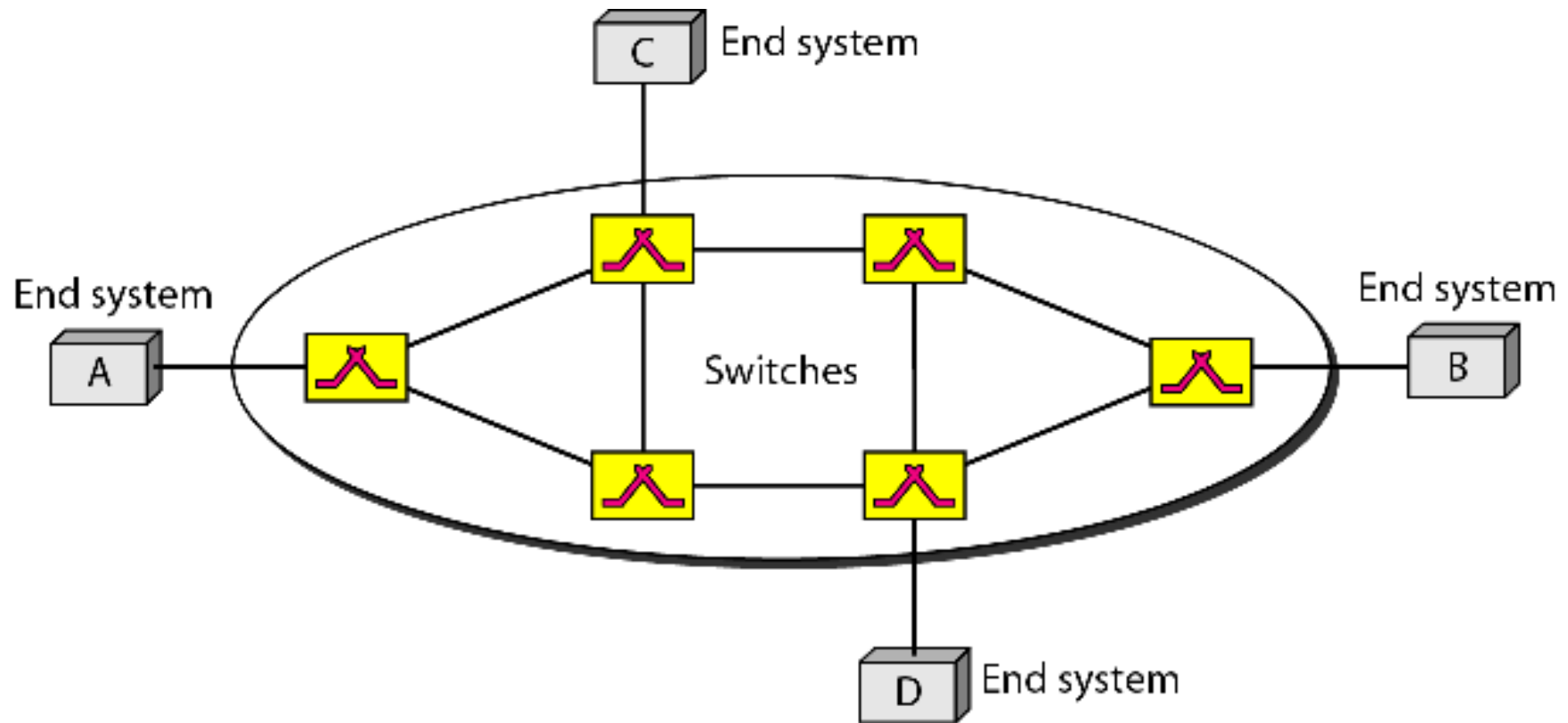
Figure 8.11 *Virtual-circuit identifier*

Mr.K.K.RAJKUMAR/Communication Networks/19EC501
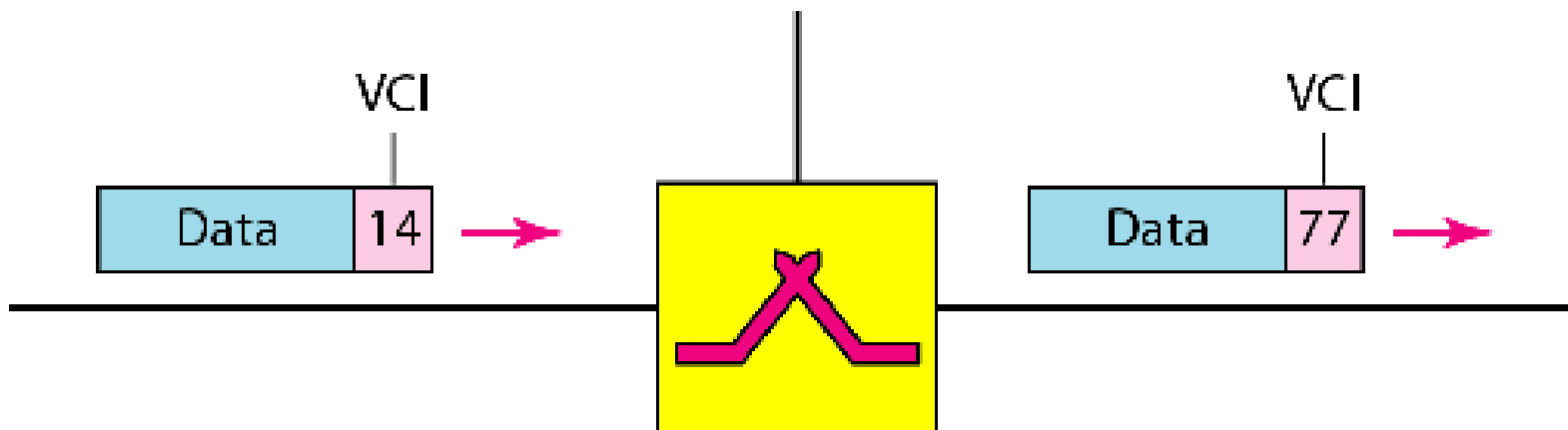
Figure 8.12 *Switch and tables in a virtual-circuit network*
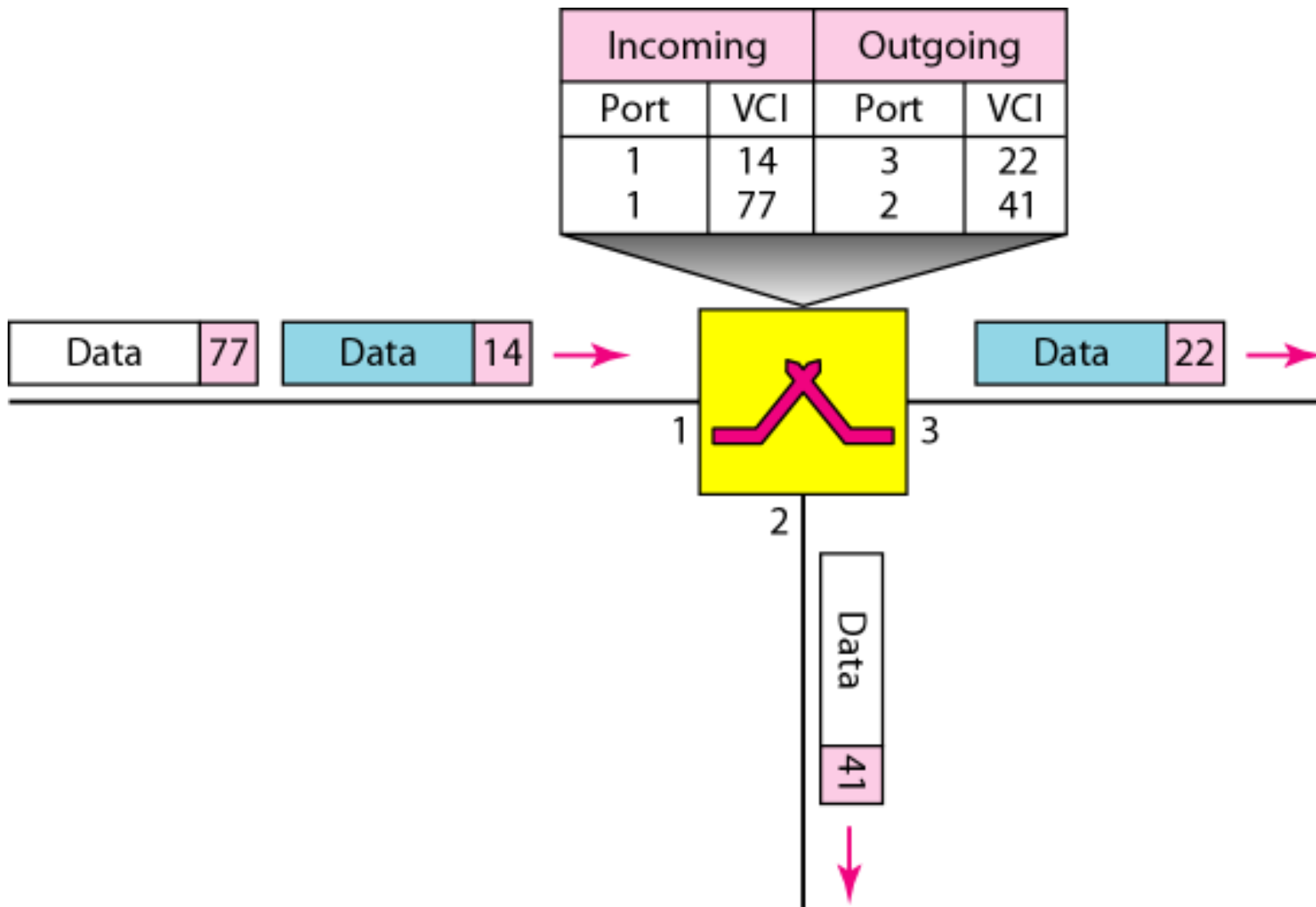
Incoming		Outgoing	
Port	VCI	Port	VCI
1	14	3	22
1	77	2	41

Data 77

Data 14 →

Data 22 →

1   3

2

Data

41

Mr.K.K.RAJKUMAR/Communication Networks/19EC501

Incoming		Outgoing	
Port	VCI	Port	VCI
1	14	3	66
⋮	⋮	⋮	⋮

Incoming		Outgoing	
Port	VCI	Port	VCI
2	22	3	77
⋮	⋮	⋮	⋮

Incoming		Outgoing	
Port	VCI	Port	VCI
1	66	2	22
⋮	⋮	⋮	⋮
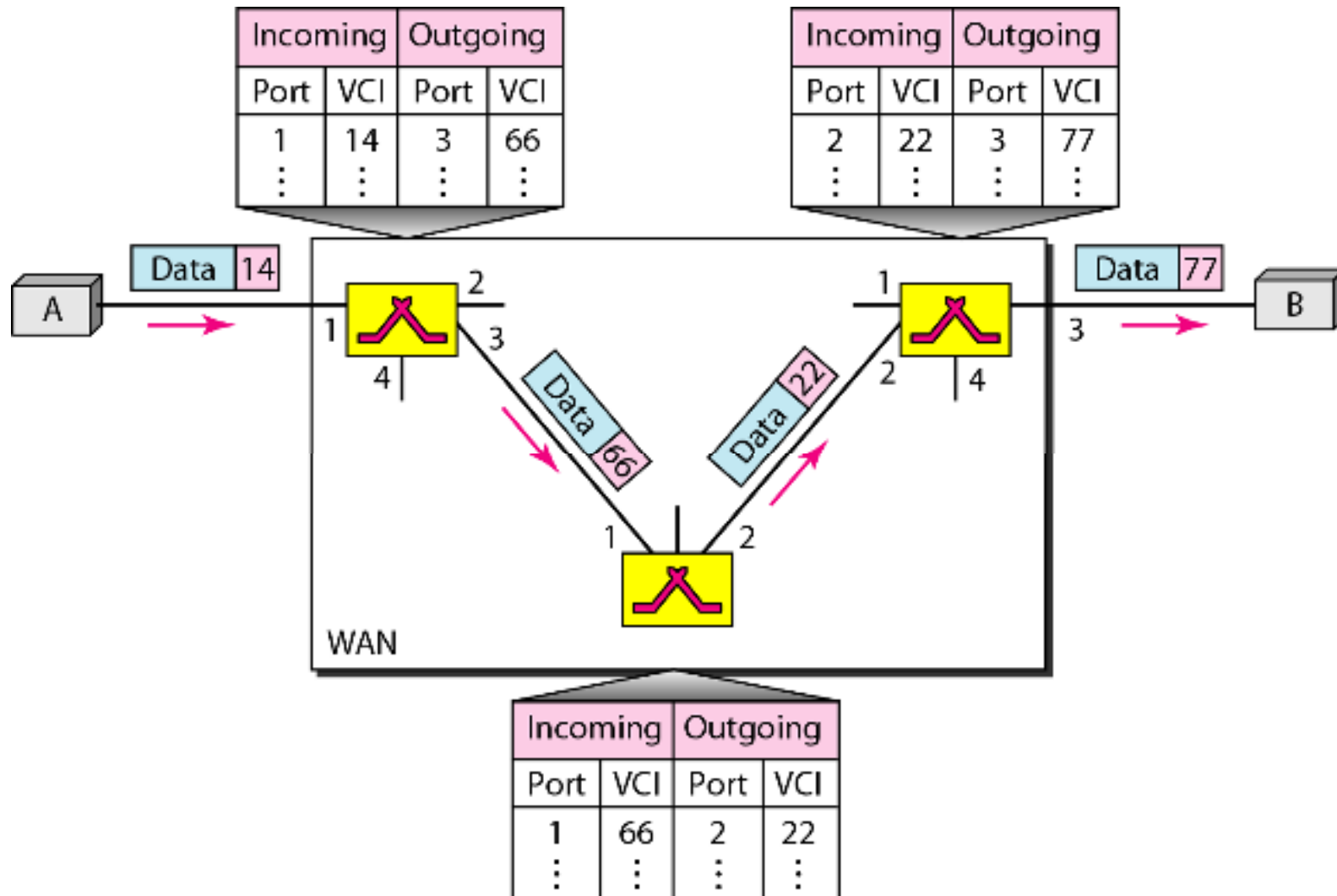
Figure 8.14 *Setup request in a virtual-circuit network*
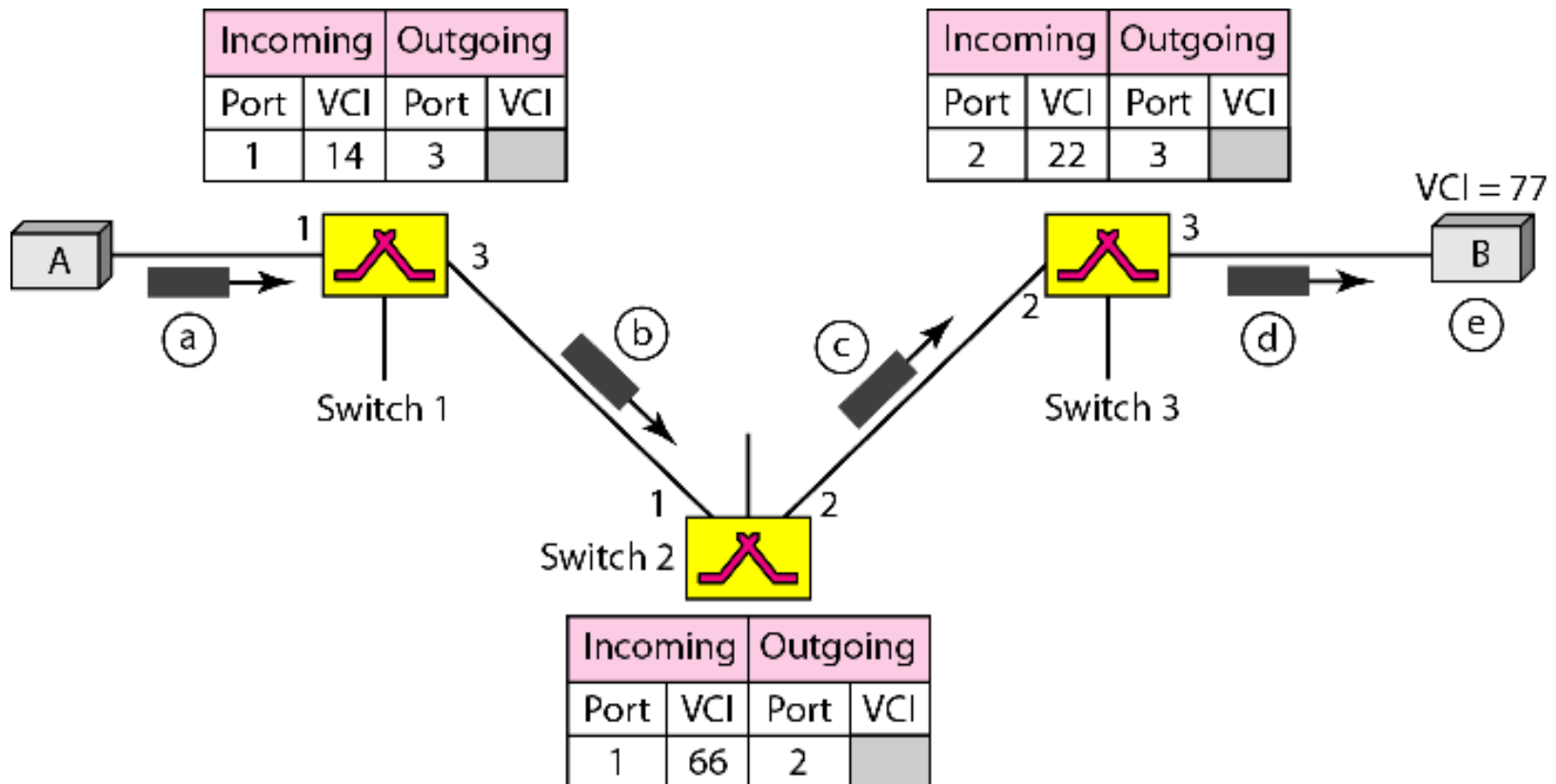
Figure 8.15 *Setup acknowledgment in a virtual-circuit network*
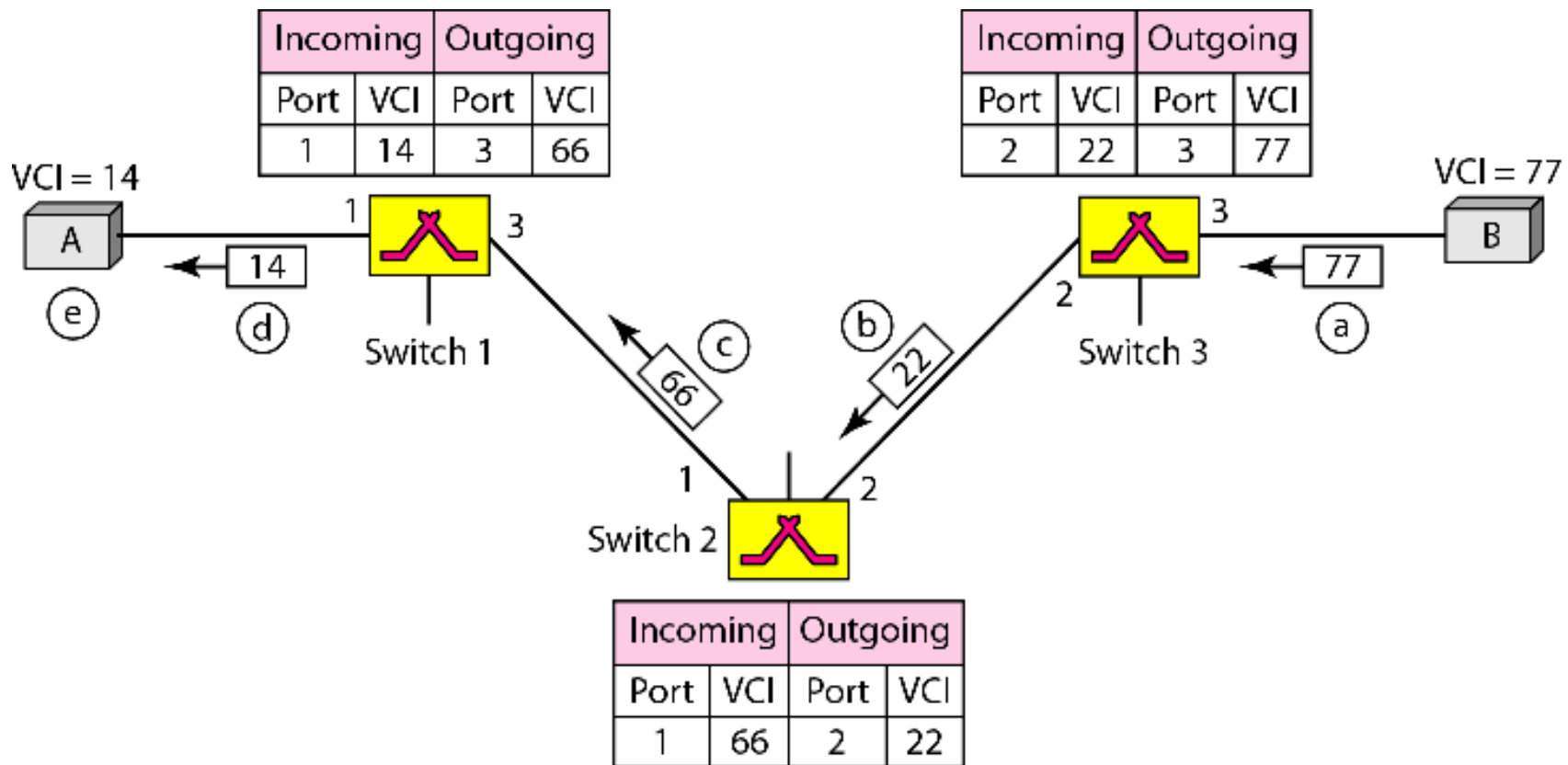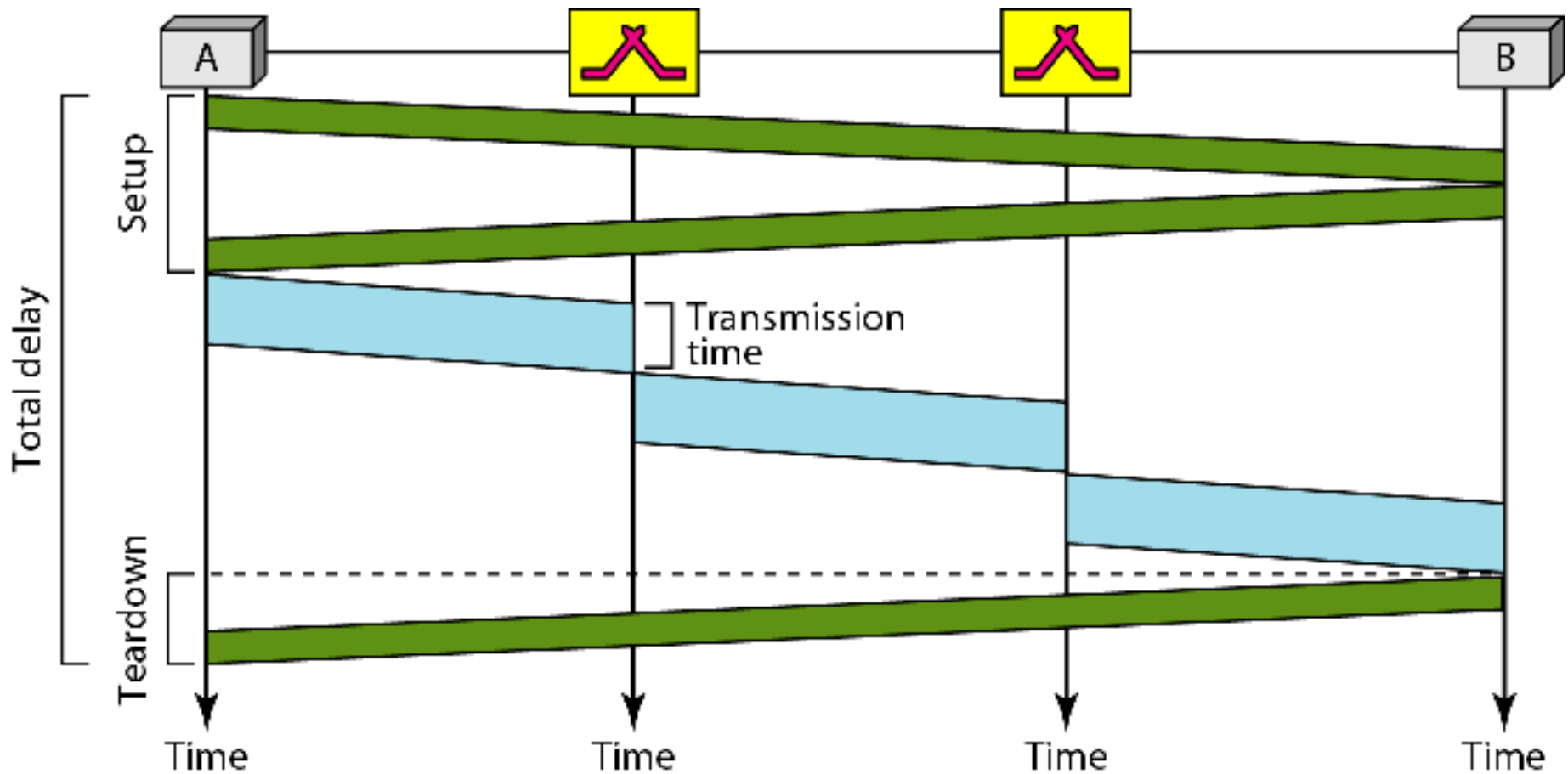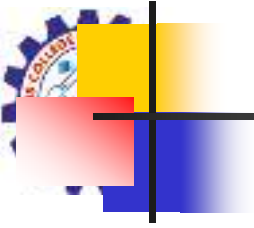
In virtual-circuit switching, all packets belonging to the same source and destination travel the same path; but the packets may arrive at the destination with different delays if resource allocation is on demand.

Mr.K.K.RAJKUMAR/Communication Networks/19EC501

Figure 8.16 *Delay in a virtual-circuit network*

Note

Switching at the data link layer in a switched WAN is normally implemented by using virtual-circuit techniques.

Mr.K.K.RAJKUMAR/Communication Networks/19EC501

8-4   STRUCTURE OF A SWITCH

We use switches in circuit-switched and packet-switched networks. In this section, we discuss the structures of the switches used in each type of network.

Topics discussed in this section:

Structure of Circuit Switches
Structure of Packet Switches

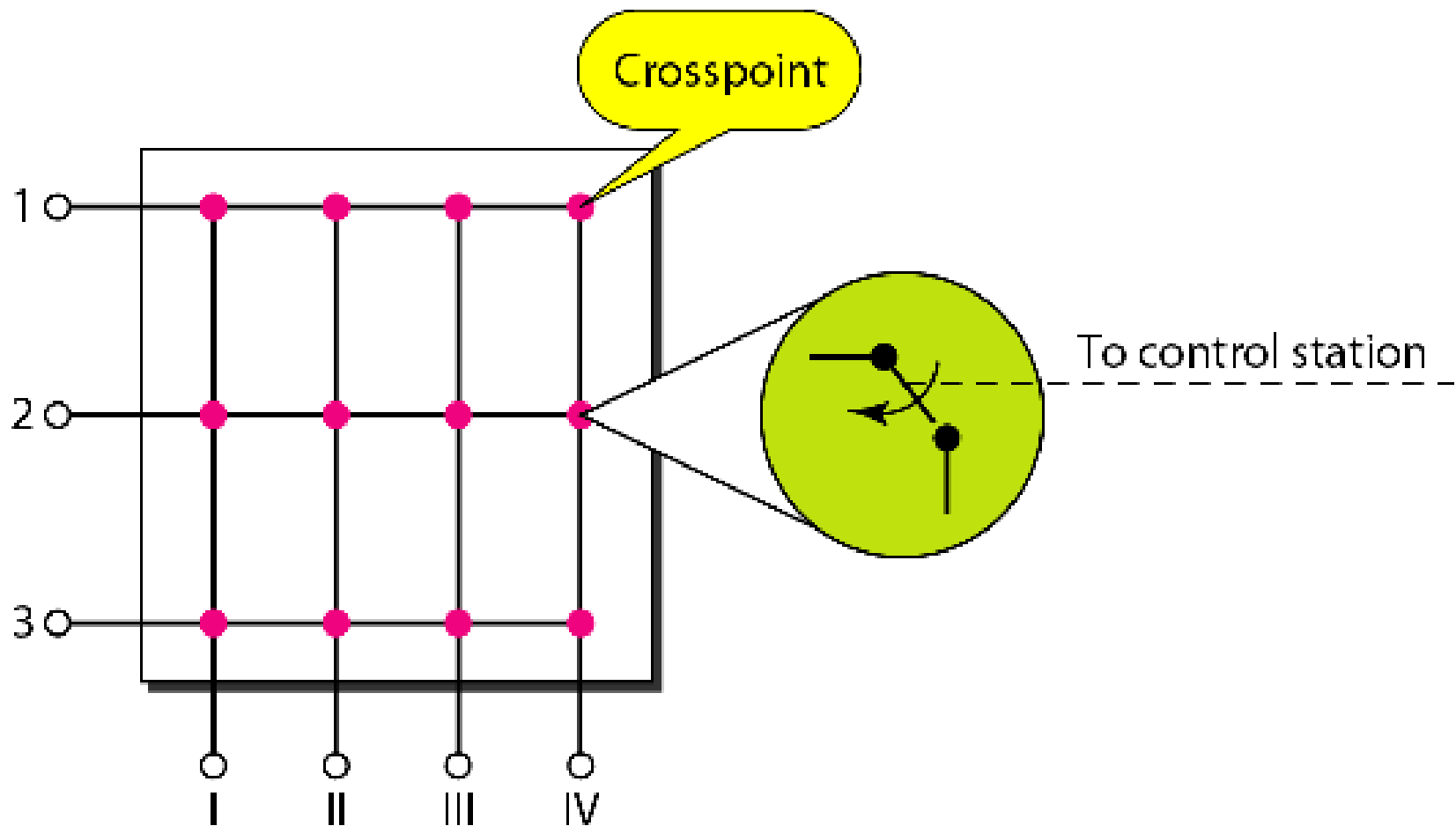**Figure 8.17** *Crossbar switch with three inputs and four outputs*

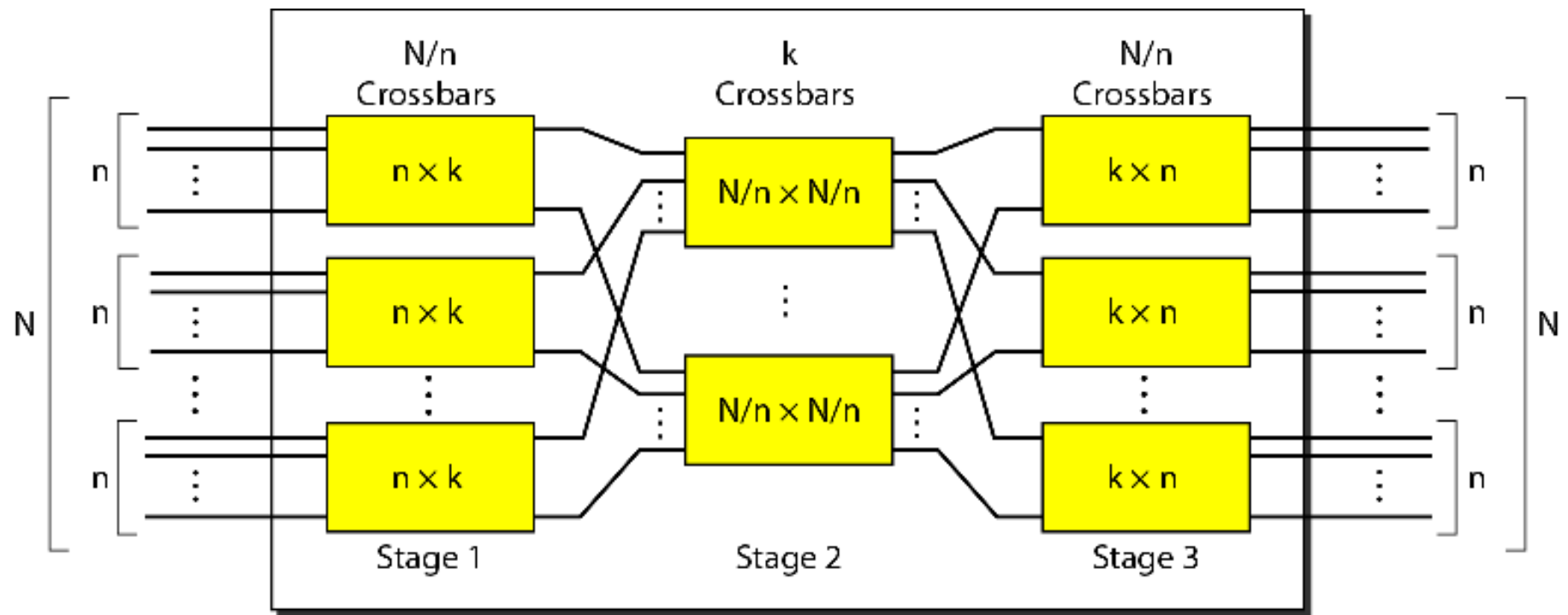**Mr.K.K.RAJKUMAR/Communication Networks/19EC501**

Figure 8.18 *Multistage switch*

In a three-stage switch, the total number of crosspoints is
$$2kN + k(N/n)^2$$
which is much smaller than the number of crosspoints in a single-stage switch (N^2).

Mr.K.K.RAJKUMAR/Communication Networks/19EC501

Example 8.3

Design a three-stage, 200 × 200 switch (N = 200) with k = 4 and n = 20.

Solution

*In the first stage we have N/n or 10 crossbars, each of size 20 × 4. In the second stage, we have 4 crossbars, each of size 10 × 10. In the third stage, we have 10 crossbars, each of size 4 × 20. The total number of crosspoints is $2kN + k(N/n)^2$, or **2000** crosspoints. This is 5 percent of the number of crosspoints in a single-stage switch (200 × 200 = 40,000).*

Mr.K.K.RAJKUMAR/Communication Networks/19EC501

According to the Clos criterion:
$$n = (N/2)^{1/2}$$
$$k > 2n - 1$$
Crosspoints $\geq 4N\,[(2N)^{1/2} - 1]$

Mr.K.K.RAJKUMAR/Communication Networks/19EC501

Example 8.4

Redesign the previous three-stage, 200 × 200 switch, using the Clos criteria with a minimum number of crosspoints.

Solution

We let $n = (200/2)^{1/2}$, or $n = 10$. We calculate $k = 2n − 1 = 19$. In the first stage, we have 200/10, or 20, crossbars, each with 10 × 19 crosspoints. In the second stage, we have 19 crossbars, each with 10 × 10 crosspoints. In the third stage, we have 20 crossbars each with 19 × 10 crosspoints. The total number of crosspoints is $20(10 × 19) + 19(10 × 10) + 20(19 × 10) = 9500$.

Mr.K.K.RAJKUMAR/Communication Networks/19EC501

Figure 8.19 *Time-slot interchange*
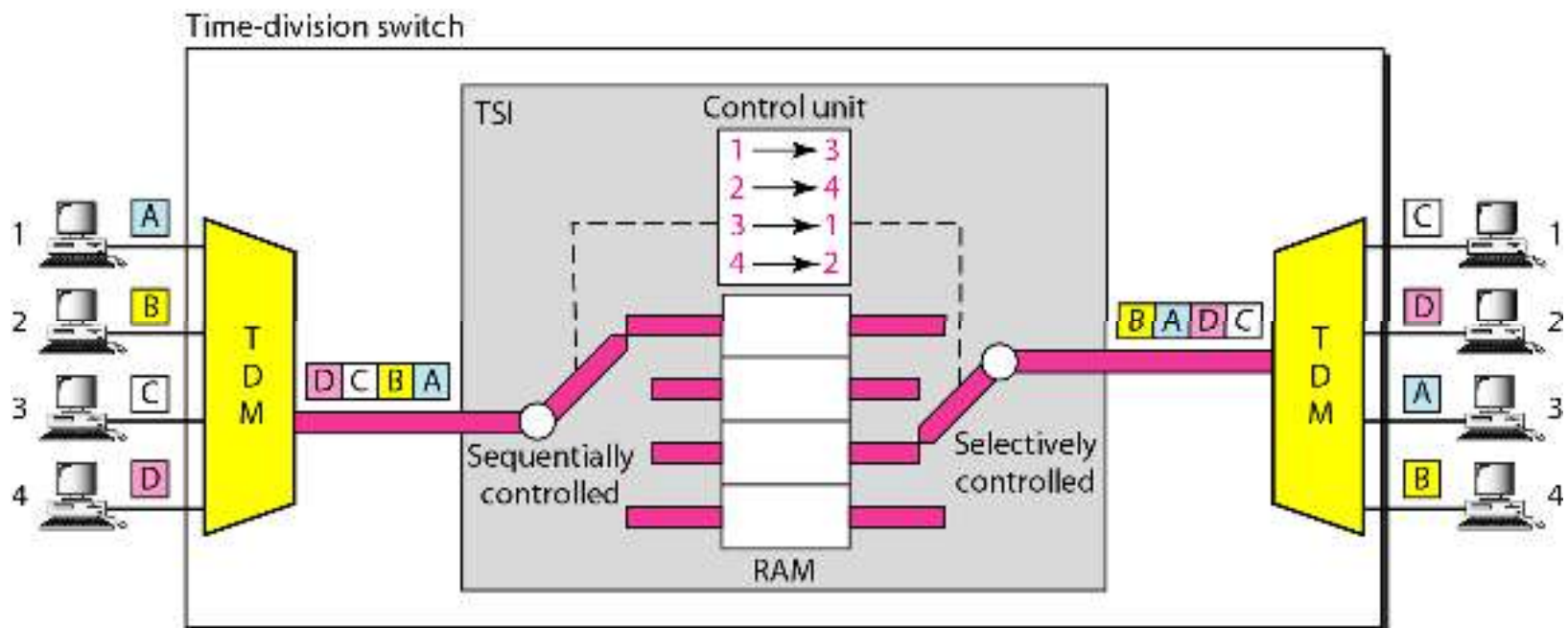
Figure 8.20 *Time-space-time switch*

TST

Time   Space   Time
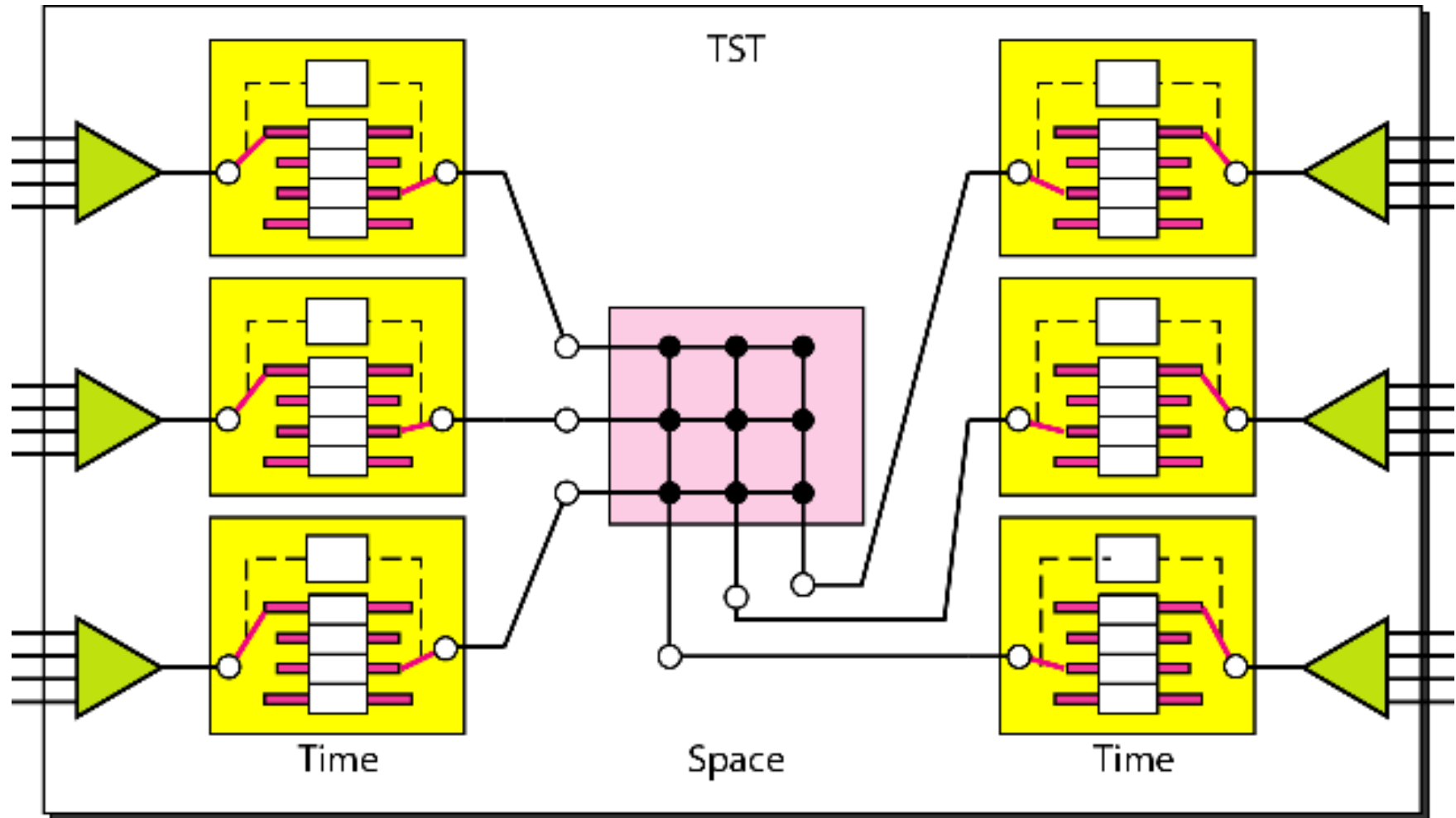
Figure 8.21 *Packet switch components*
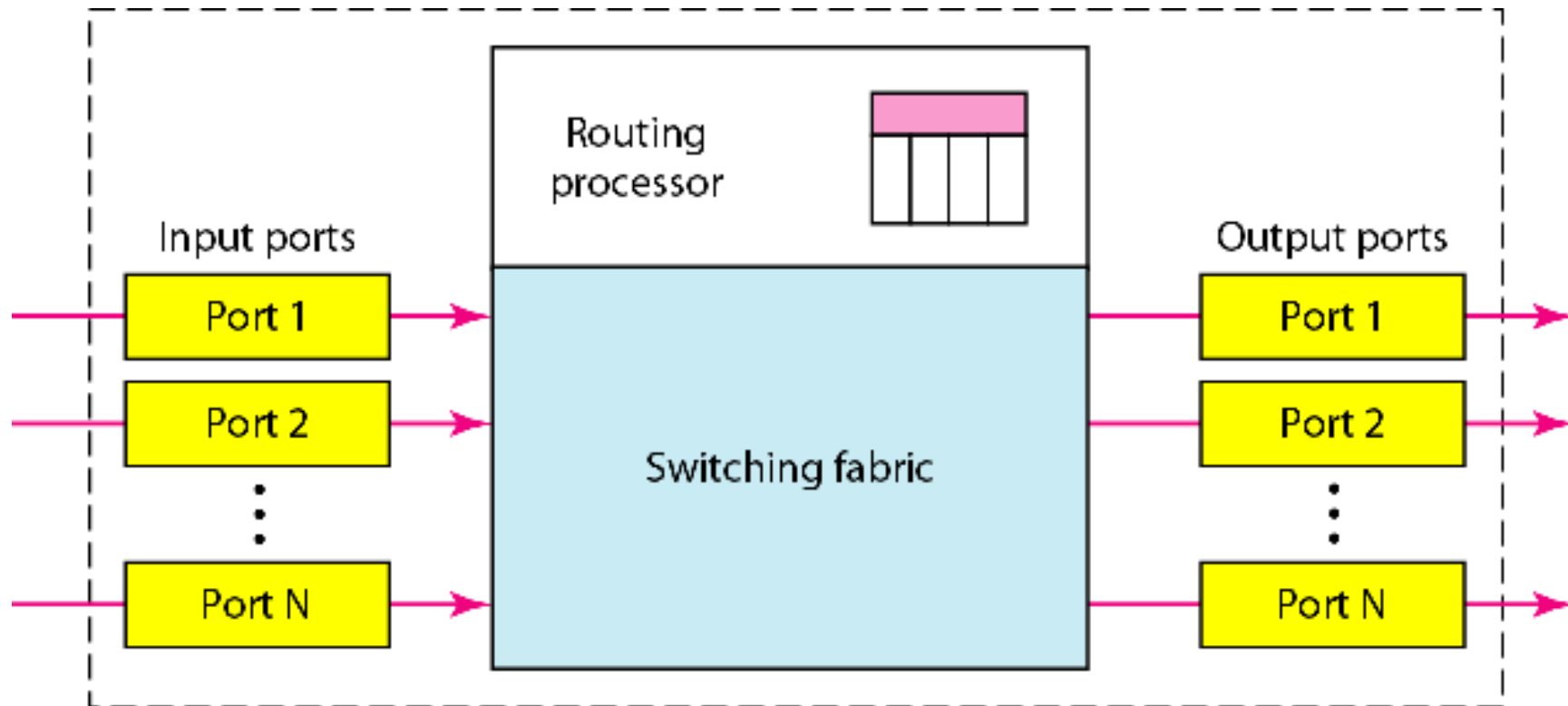
Figure 8.22 *Input port*
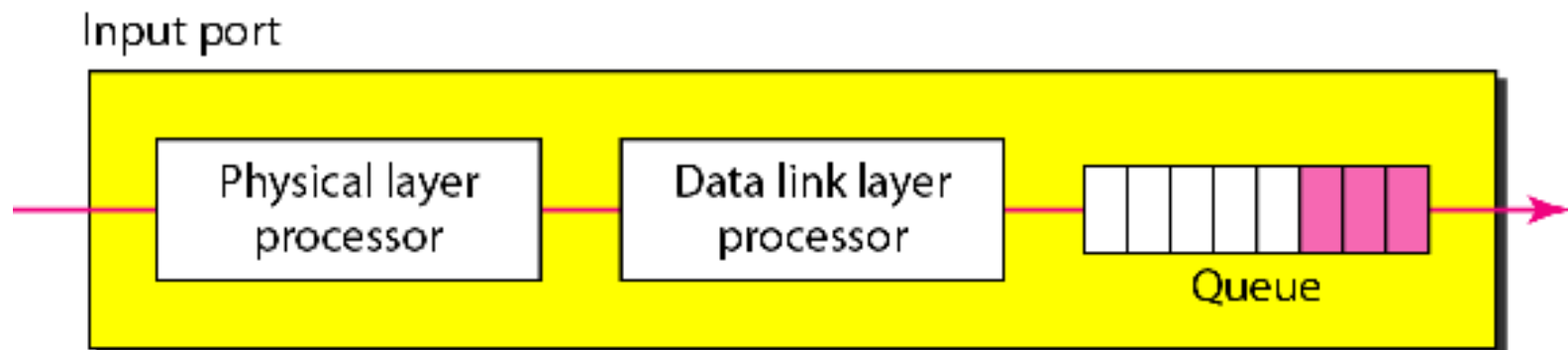
Input port

Figure 8.23 *Output port*
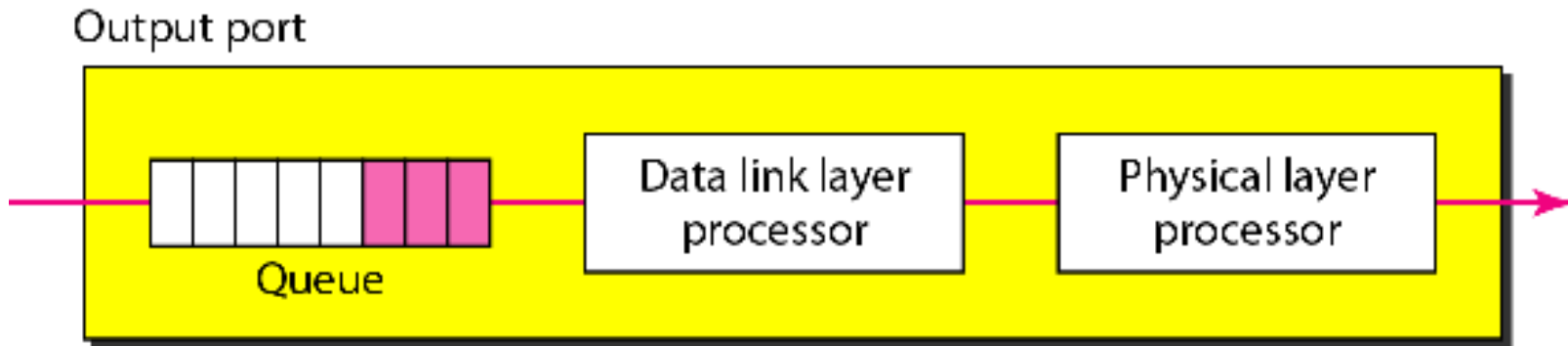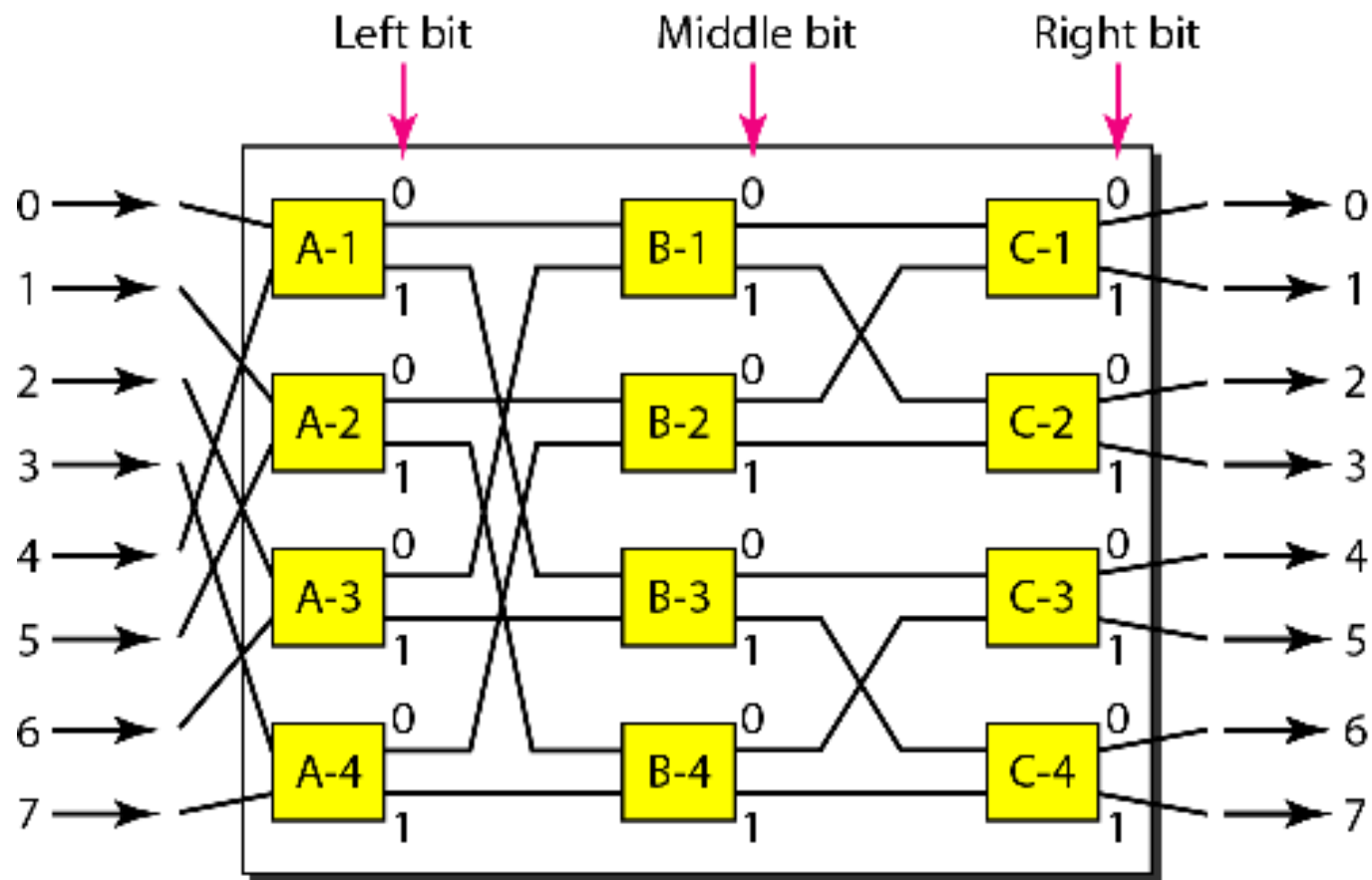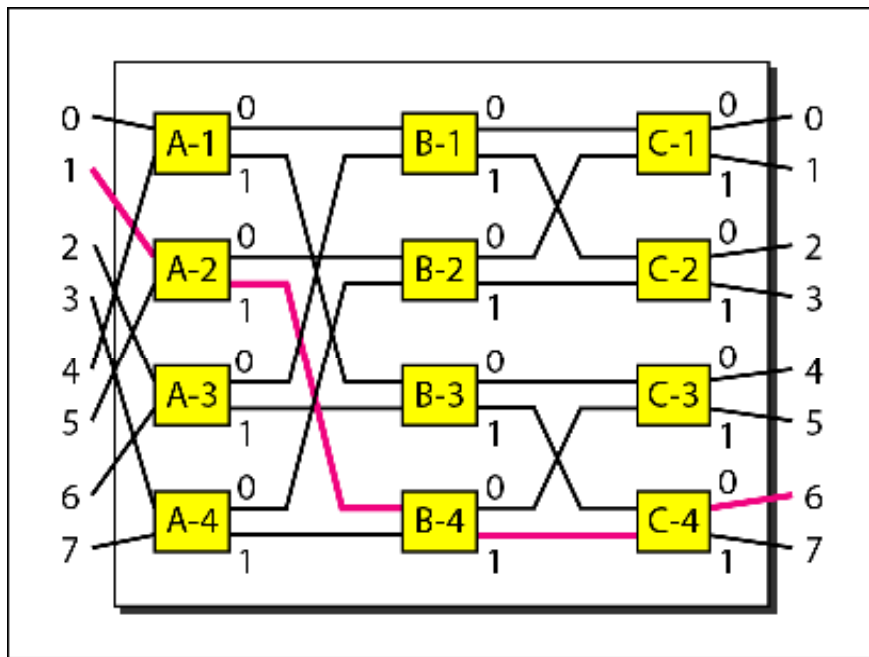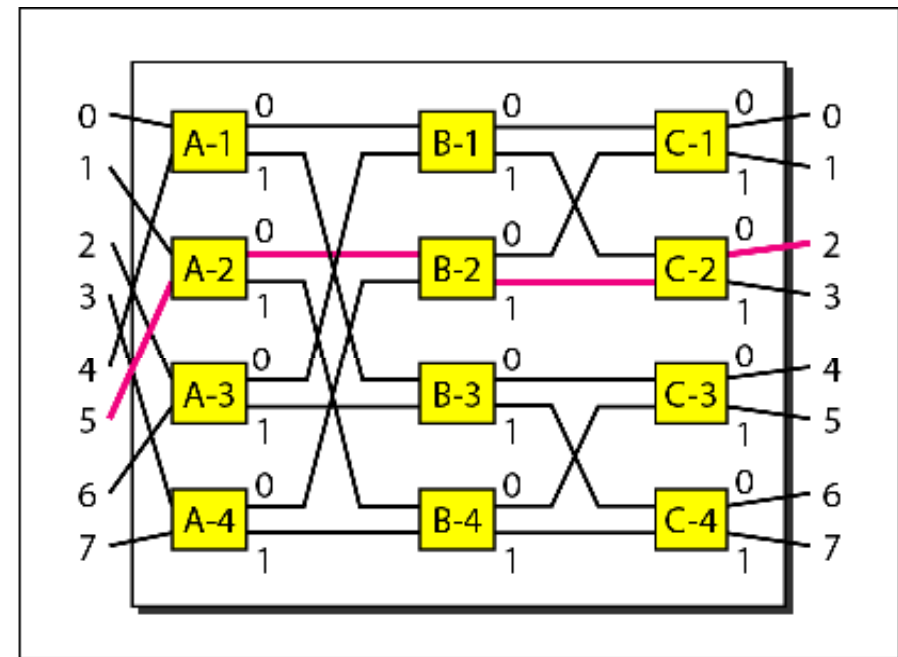
Output port

Figure 8.24 *A banyan switch*

Figure 8.25 *Examples of routing in a banyan switch*

a. Input 1 sending a cell to output 6 (110)

b. Input 5 sending a cell to output 2 (010)

Mr.K.K.RAJKUMAR/Communication Networks/19EC501

Figure 8.26 *Batcher-banyan switch*

Banyan switch