



SNS COLLEGE OF ENGINEERING

Kurumbapalayam (Po), Coimbatore – 641 107

An Autonomous Institution

Accredited by NBA – AICTE and Accredited by NAAC – UGC with 'A' Grade
Approved by AICTE, New Delhi & Affiliated to Anna University, Chennai

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

COURSE NAME : 19CS511 SOFTWARE TESTING

III YEAR / V SEMESTER

Unit 5- INTRODUCTION

Topic : REQUIREMENTS FOR A TEST TOOL





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Syllabus

UNIT I INTRODUCTION

9

Testing as an Engineering Activity – Testing as a Process – Testing Maturity Model- Testing axioms – Basic definitions – Software Testing Principles – The Tester's Role in a Software Development Organization – Origins of Defects – Cost of defects – Defect Classes – The Defect Repository and Test Design – Defect Examples- Developer/Tester Support of Developing a Defect Repository.

UNIT II TEST CASE DESIGN STRATEGIES

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Test case Design Strategies – Using Black Box Approach to Test Case Design – Boundary Value Analysis – Equivalence Class Partitioning – State based testing – Cause-effect graphing – Compatibility testing – user documentation testing – domain testing - Random Testing – Requirements based testing – Using White Box Approach to Test design – Test Adequacy Criteria – static testing vs. structural testing – code functional testing – Coverage and Control Flow Graphs – Covering Code Logic – Paths – code complexity testing – Additional White box testing approaches- Evaluating Test Adequacy Criteria..



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UNIT III LEVELS OF TESTING

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The need for Levels of Testing – Unit Test – Unit Test Planning – Designing the Unit Tests – The Test Harness – Running the Unit tests and Recording results – Integration tests – Designing Integration Tests – Integration Test Planning – Scenario testing – Defect bash elimination System Testing – Acceptance testing – Performance testing – Regression Testing – Internationalization testing – Ad-hoc testing – Alpha, Beta Tests – Testing OO systems – Usability and Accessibility testing – Configuration testing – Compatibility testing – Testing the documentation – Website testing

UNIT IV TEST MANAGEMENT

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People and organizational issues in testing – Organization structures for testing teams – testing services – Test Planning – Test Plan Components – Test Plan Attachments – Locating Test Items – test management – test process – Reporting Test Results – Introducing the test specialist – Skills needed by a test specialist – Building a Testing Group- The Structure of Testing Group- .The Technical Training Program.



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UNIT V TEST AUTOMATION

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Software test automation – skills needed for automation – scope of automation – design and architecture for automation – requirements for a test tool – challenges in automation – Test metrics and measurements – project, progress and productivity metrics.



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TEXT BOOKS:

1. Srinivasan Desikan and Gopalaswamy Ramesh, —Software Testing – Principles and Practices, Pearson Education, 2006.
2. Ron Patton, —Software Testing, Second Edition, Sams Publishing, Pearson Education, 2007. AU Library.com

REFERENCES:

1. Ilene Burnstein, —Practical Software Testing, Springer International Edition, 2003.
2. Edward Kit, Software Testing in the Real World – Improving the Process, Pearson Education, 1995.
3. Boris Beizer, Software Testing Techniques – 2nd Edition, Van Nostrand Reinhold, New York, 1990.
4. Aditya P. Mathur, —Foundations of Software Testing _ Fundamental Algorithms and Techniques, Dorling Kindersley (India) Pvt. Ltd., Pearson Education, 2008.

REQUIREMENT FOR A TEST





FUNCTIONALITY



- **Test Case Management:** Ability to create, manage, and execute test cases. Should support different test case types, such as functional, non-functional, regression, and user acceptance testing.
- **Automation Support:** For tools that need to support automated testing, they should integrate with scripting languages or frameworks (e.g., Selenium, JUnit, TestNG).
- **Test Data Management:** Ability to handle and manage test data, including generation, storage, and anonymization, if needed.
- **Test Execution:** Features for running tests, either manually or automatically, and handling different execution environments



USABILITY



- **User Interface:** Intuitive and user-friendly interface that allows testers to efficiently create, modify, and run tests.
- **Configuration:** Easy setup and configuration of the tool to fit different testing environments and requirements.
- **Reporting and Dashboards:** Clear and customizable reports and dashboards to provide insights into test results and metrics.
- **Feedback and Improvement:** Implement mechanisms for users to provide feedback on the tool's usability, report bugs, and suggest improvements. This could include feedback forms, surveys, or in-tool feedback options.



INTEGRATION

- **CI/CD Integration:** Seamless integration with Continuous Integration/Continuous Deployment (CI/CD) pipelines and tools (e.g., Jenkins, GitLab CI).
- **Version Control:** Compatibility with version control systems (e.g., Git, SVN) to manage test scripts and related assets.
- **Issue Tracking:** Integration with issue tracking systems (e.g., JIRA, Bugzilla) to link test results with defect reports.
- **Collaboration and Communication Tools** :Capability to send alerts and notifications to team members based on test execution outcomes or critical issues.



FLEXIBILITY AND EXTENSIBILITY

- **Customizability:** Ability to customize test scenarios, reports, and workflows to fit specific needs.
- **Plugin Support:** Support for plugins or extensions to add new functionalities or integrate with additional tools.
- **Scripting Support:** Support for custom scripts or code to handle specialized testing needs.
- **Adaptability:** Provide flexibility in generating and managing test data, including data-driven testing and support for different data sources (e.g., databases, APIs).



SECURITY



- **Data Protection:** Mechanisms to ensure test data and results are secure, including encryption and access controls.
- **Authentication and Authorization:** Secure login mechanisms and role-based access controls to manage who can access and modify test configurations and results.





COST AND LICENSING



- **Cost-Effectiveness:** Consideration of the cost in relation to the features and benefits provided. This includes initial purchase, subscription fees, and potential costs for scaling or additional features.
- **Licensing Model:** Clear understanding of the licensing terms and conditions, including any restrictions on usage or distribution.
- **Evaluating Cost and Licensing:** Evaluate different tools and their licensing models to find the best fit for your budget and requirements. Consider both the initial costs and the long-term implications.



TEXT BOOKS:

1. Ricardo Baeza-Yates and Berthier Ribeiro-Neto, —Modern Information Retrieval: The Concepts and Technology behind Search, Second Edition, ACM Press Books, 2011.
2. Ricci, F, Rokach, L. Shapira, B.Kantor, —Recommender Systems Handbook, First Edition, 2011.

REFERENCES:

1. C. Manning, P. Raghavan, and H. Schütze, —Introduction to Information Retrieval, Cambridge University Press, 2008.
2. Stefan Buettcher, Charles L. A. Clarke and Gordon V. Cormack, —Information Retrieval: Implementing and Evaluating Search Engines, The MIT Press, 2010.



THANK YOU