Puzzle 1: Detecting a Cycle

Clues: You have a singly linked list where the nodes are connected as follows:

```
mathematica Copy code A \rightarrow B \rightarrow C \rightarrow D \rightarrow E
```

Question:

Is there a cycle in this linked list? If so, at which node does the cycle begin?

Answer Key:

Yes, there is a cycle. The cycle begins at node C.

Puzzle 2: Reversing the Linked List

Clues: Given the following singly linked list:

```
arduino Copy code 1 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow 5 \rightarrow \text{NULL}
```

Question:

Reverse the linked list and provide the new order of nodes.

Answer Key:

After reversal, the linked list becomes:

```
arduino Copy code 5 \rightarrow 4 \rightarrow 3 \rightarrow 2 \rightarrow 1 \rightarrow \text{NULL}
```

Puzzle 3: Merging Two Sorted Lists

Clues: You have two sorted linked lists:

```
List 1: 1 → 3 → 5 → NULL
List 2: 2 → 4 → 6 → NULL
```

Ouestion:

Merge these two lists into a single sorted linked list.

Answer Key:

The merged sorted linked list is:

```
arduino Copy code 1 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow 5 \rightarrow 6 \rightarrow \text{NULL}
```

Puzzle 4: Finding the Middle Element

Clues: Given the linked list:

```
mathematica Copy code  \label{eq:code} \texttt{A} \to \texttt{B} \to \texttt{C} \to \texttt{D} \to \texttt{E} \to \texttt{NULL}
```

Ouestion:

Identify the middle element of the linked list.

Answer Key:

The middle element is **C**.

Puzzle 5: Removing Duplicates

Clues: Given a linked list with duplicate elements:

```
arduino Copy code 1 \rightarrow 2 \rightarrow 2 \rightarrow 3 \rightarrow 3 \rightarrow 4 \rightarrow 4 \rightarrow 4 \rightarrow \text{NULL}
```

Ouestion:

Remove all duplicate nodes. What does the linked list look like after removal?

Answer Key:

After removing duplicates, the linked list is:

```
arduino Copy code 1 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow \text{NULL}
```

Puzzle 6: Intersection of Two Linked Lists

Clues: Two singly linked lists intersect at a node. The lists are:

• List 1: $X \rightarrow Y \rightarrow Z \rightarrow A \rightarrow B \rightarrow C \rightarrow NULL$

• List 2: $M \rightarrow N \rightarrow A \rightarrow B \rightarrow C \rightarrow NULL$

Ouestion:

Identify the intersection node of the two linked lists.

Answer Key:

The intersection starts at node A.

Puzzle 7: Nth Node from the End

Clues: Given the linked list:

```
arduino Copy code 10 \rightarrow 20 \rightarrow 30 \rightarrow 40 \rightarrow 50 \rightarrow \text{NULL}
```

Question:

Find the 2nd node from the end of the linked list.

Answer Key:

The 2nd node from the end is **40**.

Puzzle 8: Palindrome Linked List

Clues: Determine if the following linked list is a palindrome:

```
css Copy code  \label{eq:code} \text{R} \to \text{A} \to \text{D} \to \text{A} \to \text{R} \to \text{NULL}
```

Question:

Is the linked list a palindrome?

Answer Key:

Yes, the linked list is a palindrome.

Puzzle 9: Copying a Linked List with Random Pointers

Clues: Suppose you have a linked list where each node has an additional random pointer that can point to any node in the list or NULL. For example:

Question:

Describe an algorithm to create a deep copy of this list without using extra space for a hash table.

Answer Key:

One efficient approach is:

- 1. **Interleave Copied Nodes:** Insert copied nodes between original nodes.
 - o Original: $1 \rightarrow 2 \rightarrow 3 \rightarrow NULL$
 - o After interleaving: $1 \rightarrow 1' \rightarrow 2 \rightarrow 2' \rightarrow 3 \rightarrow 3' \rightarrow NULL$
- 2. **Set Random Pointers:** Assign random pointers for the copied nodes.
 - o 1'.random = 3
 - o 2'.random = 1
 - o 3'.random = 2
- 3. **Separate the Lists:** Detach the copied nodes to form the new deep-copied list.
 - o Copied List: 1' → 2' → 3' → NULL

Puzzle 10: Reordering a Linked List

Clues: Given the linked list:

```
arduino Copy code 1 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow 5 \rightarrow \text{NULL}
```

Question:

Reorder the list to achieve the following sequence:

```
arduino Copy code 1 \rightarrow 5 \rightarrow 2 \rightarrow 4 \rightarrow 3 \rightarrow \text{NULL}
```

Answer Key:

Steps to reorder:

- 1. **Find the Middle:** The middle node is **3**.
- 2. **Reverse the Second Half:** Reverse the second half starting from 4.
 - o Reversed second half: 5 → 4 → 3 → NULL
- 3. **Merge Alternately:** Merge nodes from the first and reversed second half.
 - o Final reordered list: $1 \rightarrow 5 \rightarrow 2 \rightarrow 4 \rightarrow 3 \rightarrow NULL$

Puzzle 11: Length of a Linked List

Clues: You have a linked list with the nodes:

```
\begin{array}{lll} \text{mathematica} \\ \text{Copy code} \\ \text{M} \rightarrow \text{N} \rightarrow \text{O} \rightarrow \text{P} \rightarrow \text{NULL} \end{array}
```

Question:

What is the length of the linked list?

Answer Key:

The length of the linked list is **4**.

Puzzle 12: Loop Removal

Clues: Given a linked list that contains a loop:

```
markdown Copy code 1 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow 5
```

Question:

Describe an algorithm to remove the loop from the linked list.

Answer Key:

One approach is:

- 1. **Detect the Loop:** Use Floyd's Cycle-Finding Algorithm to detect the loop.
- 2. **Find Loop Start:** Once a cycle is detected, reset one pointer to the head and move both pointers at the same pace to find the loop's starting node.
- 3. **Remove Loop:** Traverse to the node just before the starting node of the loop and set its next to NULL.

After removal, the linked list becomes:

```
arduino Copy code 1 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow 5 \rightarrow \text{NULL}
```

Puzzle 13: Alternating Split

Clues: Given the linked list:

Question:

Split the linked list into two lists, where the first list contains nodes at odd positions and the second list contains nodes at even positions.

Answer Key:

After splitting:

- First List (Odd positions): $A \rightarrow C \rightarrow E \rightarrow NULL$
- Second List (Even positions): $B \rightarrow D \rightarrow F \rightarrow NULL$

Puzzle 14: Swap Nodes in Pairs

Clues: Given the linked list:

```
arduino Copy code 1 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow \text{NULL}
```

Question:

Swap every two adjacent nodes and return its head. What does the linked list look like after swapping?

Answer Key:

After swapping every two adjacent nodes:

```
arduino Copy code 2 \rightarrow 1 \rightarrow 4 \rightarrow 3 \rightarrow \text{NULL}
```

Puzzle 15: Flattening a Multilevel Linked List

Clues: You have a multilevel linked list where nodes may have a child pointer to another linked list:

```
arduino Copy code 1 \rightarrow 2 \rightarrow 3 \rightarrow \text{NULL} | 4 \rightarrow 5 \rightarrow \text{NULL}
```

Question:

Flatten the linked list so that all nodes appear in a single-level linked list. What does the flattened list look like?

Answer Key:

After flattening:

```
arduino Copy code 1 \rightarrow 2 \rightarrow 4 \rightarrow 5 \rightarrow 3 \rightarrow \text{NULL}
```

These puzzles cover a wide range of linked list concepts and operations. Solving them will help reinforce your understanding of linked lists and improve your problem-solving skills in data structures. If you need further explanations or additional puzzles, feel free to ask!

ChatGPT Response 2

Here are some puzzles related to linked lists: