



# **SNS COLLEGE OF ENGINEERING**

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## **DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING-IoT Including CS & BCT**

**COURSE NAME :23ITB201-DATA STRUCTURES & ALGORITHMS**

**II YEAR / III SEMESTER**

**Unit II- STACK ADT & QUEUE ADT**

**Topic :Postfix Evaluation**



- ✓ Postfix evaluation is an important concept in computer science that allows us to perform arithmetic operations on postfix expressions.
- ✓ Postfix notation is also known as reverse polish notation. It is a mathematical notation in which operators come after their operands.
- ✓ For example, the infix expression  $3 + 4$  can be written in postfix notation as  $3 4 +$ .



- ✓ Similarly, the infix expression  $(2 + 3) * 4$  can be written in postfix notation as  $2 3 + 4 *$ .
- ✓ Postfix notation has several advantages over infix notation.
- ✓ It eliminates the need for parentheses and makes parsing and evaluation of expressions easier.



## Postfix Evaluation Algorithm

- ✓ Postfix evaluation algorithm is a simple algorithm that allows us to evaluate postfix expressions.
- ✓ The algorithm uses a stack to keep track of operands and performs arithmetic operations when an operator is encountered.
- ✓ The algorithm can be summarized in the following steps:



1. First of all, it will **Create** an **empty stack**.

2. After that, it **Scan** the expression from **left to right**.

3. If an operand is encountered, it **push** it onto the stack.

4. If an operator is encountered, **pop** the top two operands from the stack, perform the operation, and **push** the result back onto the stack.

5. After that, it **Continue scanning** the expression until all tokens have been processed.

6. When the expression has been fully scanned, the result will be the top element of the stack.



## Example:

Let's consider the expression "5 6 7 + \* 8 -".

We will evaluate this expression using the postfix evaluation algorithm.



1. Start scanning the expression from *left to right*.

2. Push operand **5** onto the stack.

3. Push operand **6** onto the stack.

4. Push operand **7** onto the stack.

5. Pop operands **7** and **6** from the stack, perform addition, and push the result (**13**) back onto the stack.



6. **Pop operands 13 and 5** from the stack, perform multiplication, and **push the result (65)** back onto the stack.

7. Push **operand 8** onto the stack.

8. **Pop operands 8 and 65** from the stack, perform subtraction, and push the result **(57)** back onto the stack.

9. The final result is **57**.





```
#include <stdio.h>
#include <stdlib.h>
#define MAX_SIZE 100
// Stack implementation
int stack[MAX_SIZE];
int top = -1;
void push(int item) {
    if (top >= MAX_SIZE - 1) {
        printf("Stack Overflow\n");
        return;
    }
    top++;
    stack[top] = item;
}
```

```
int pop() {
    if (top < 0) {
        printf("Stack Underflow\n");
        return -1;
    }
    int item = stack[top];
    top--;
    return item;
}
int is_operator(char symbol) {
    if (symbol == '+' || symbol == '-' || symbol ==
'*' || symbol == '/') {
        return 1;
    }
    return 0;
}
```



```
int evaluate(char* expression) {
    int i = 0;
    char symbol = expression[i];
    int operand1, operand2, result;

    while (symbol != '\0') {
        if (symbol >= '0' && symbol
        <= '9') {
            int num = symbol - '0';
            push(num);
        }
    }
```

```
    else if (is_operator(symbol)) {
        operand2 = pop();
        operand1 = pop();
        switch(symbol) {
            case '+': result = operand1 + operand2;
            break;
            case '-': result = operand1 - operand2;
            break;
            case '*': result = operand1 * operand2;
            break;
            case '/': result = operand1 / operand2;
            break;
        }
        push(result);
    }
    i++;
}
```



```
symbol = expression[i];  
}  
result = pop();  
return result;  
}
```

```
int main() {  
    char expression[] = "5 6 7 + * 8 -";  
    int result = evaluate(expression);  
    printf("Result= %d\n", result);  
    return 0;  
}
```



## MCQ

**1. What is the main advantage of using postfix notation over infix notation?**

- A) It is more human-readable.
- B) It eliminates the need for parentheses in expressions.
- C) It requires fewer operations.
- D) It only works for integer expressions.

**Answer:** B) It eliminates the need for parentheses in expressions.



## 2. Which data structure is commonly used for evaluating a postfix expression?

- A) Queue
- B) Stack
- C) Linked List
- D) Tree

**Answer:** B) Stack



3. Evaluate the postfix expression  $5\ 6\ 2\ +\ *\ 3\ -$

A) 25

B) 27

C) 32

D) 33

**Answer: A) 25**

**Explanation:** First, evaluate  $6\ 2\ + \rightarrow 8$ .

Then, evaluate  $5\ *\ 8 \rightarrow 40$ .

Finally, evaluate  $40\ -\ 3 \rightarrow 25$ .



4. Which of the following is a postfix representation of the infix expression  $(A + B) * (C - D)$ ?

A)  $A B + C D - *$

B)  $A + B * C - D$

C)  $A B * C D - +$

D)  $A B + * C D -$

**Answer: A)  $A B + C D - *$**



5. What will be the result of the postfix expression  $7\ 4\ 5\ * + 9\ -?$

A) 16

B) 22

C) 11

D) 12

**Answer: D) 12**





Any Query?????

Thank you.....