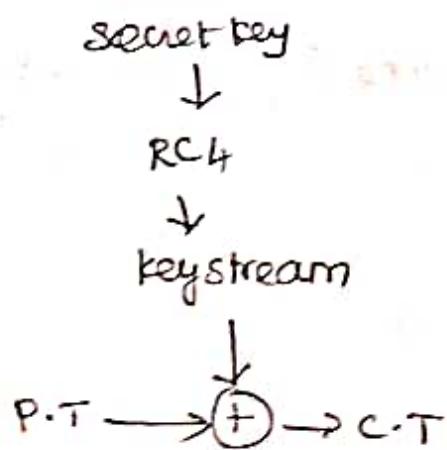


RC4 - Rivest cipher 4

RC4 - Stream cipher. variable length key algorithm.
Encrypts byte by byte at a time. Pseudo random bit
generator and key scheduling algorithm is used.



Algorithm

- user selected random key.
- variable key from 1 to 256 bytes.

Code for key scheduling algorithm

```

char S[256];
int i;
for (i=0; i<256; i++)
    S[i] = i;
    
```

Code for key scheduling algorithm

```

int i, j = 0;
for (i=0; i<256; i++)
{
    j = (j + S[i] + P[i]) % 256;
    swap (S[i], S[j]);
}
    
```

y.

Code for PRNG - Pseudo Random generation Algorithm

```

i=j=0
while (true)
{
    i = (i+1) % 256;
    j = (j + S[i]) % 256;
    swap (S[i], S[j]);
    t = (S[i] + S[j]) % 256;
    K = S[t];
}
    
```

y.

Ex: P [1 2 2 2] K = [1 2 3 6]

~~Ques~~ $\delta = [0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7]$ ~~Ans~~ = product
 $T = [1 \ 2 \ 3 \ 6 \ 1 \ 2 \ 3 \ 6]$. temp.

KSA - Key scheduling Algorithm.

```

i=0 to 7
j = (j + S[i] + S[j]) % 8
swap S[i], S[j].
    
```

i=0 j=0

$$j = [0 + 0 + 1] \bmod 8$$

$$j = 1 \bmod 8 \quad j=1$$

swap [s[i], s[j]]

swap [s[0], s[1]]

$$s = [1, \textcircled{0}, 2, \textcircled{3}, 4, 5, 6, 7]$$

i=1, j=1 (per j value)

$$j = [1 + 0 + 2] \bmod 8$$

$$j = 3 \bmod 8$$

$$j = 3$$

swap [s[1], s[3]]

$$s = [1, \textcircled{3}, 2, \textcircled{0}, 4, 5, 6, 7]$$

final

$$s = [2, 3, 7, 4, 6, 0, 5]$$

PROG A:

$$i = (i+1) \bmod 8$$

$$j = (j + s[i]) \bmod 8$$

swap s[i], s[j];

$$t = (s[i] + s[j]) \bmod 8$$

$$k = s[t]$$

i=0 j=0

$$i = (0+1) \bmod 8$$

$$i = 1 \bmod 8$$

$$i = 1$$

$$j = [0 + s[1]] \bmod 8 \quad T = [0, 1, 2, 3, 4, 5, 6, 7]$$

$$j = [0 + 3] \bmod 8$$

$$j = 3$$

swap s[i], s[j];

swap s[1] & L3

$$s = [2, 4, 7, 3, 6, 0, 5]$$

$$t = (sL^1 + sL^2) \bmod 8$$

$$t = L^1 + L^2 \bmod 8$$

$$t = 1$$

$$K = s[7]$$

$$\underline{x=6}$$

$$6 \text{ XOR } 1 = 1$$

$$110 \oplus 001 =$$

$$= 111 = \textcircled{1}$$

$$\oplus \text{TRUE} = \textcircled{1}$$

$$1 + 1 = 0$$

$$0 \oplus 0 = 0$$

$$1 + 0 = 1$$

$$0 + 1 = 1$$