



SNS COLLEGE OF ENGINEERING

Kurumbapalayam (Po), Coimbatore – 641 107

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DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

COURSE NAME : 20CS101-PROGRAMMING FOR PROBLEM SOLVING

I YEAR /I SEMESTER

Unit 2- C-Programming Basics

Topic 3: Constants, Variables, keywords, Identifier, Delimiters



UNIT II

C PROGRAMMING BASICS

9

Introduction to 'C' Programming –Fundamental rules – Structure of a 'C' program – Compilation and Linking processes –Constants, Variables, keywords, Identifier, Delimiters – Declaring and Initializing variables – Data Types – Operators and Expressions –Managing Input and Output operations – Decision Making and Branching –Looping statements – Illustrative programs.



C TOKENS:



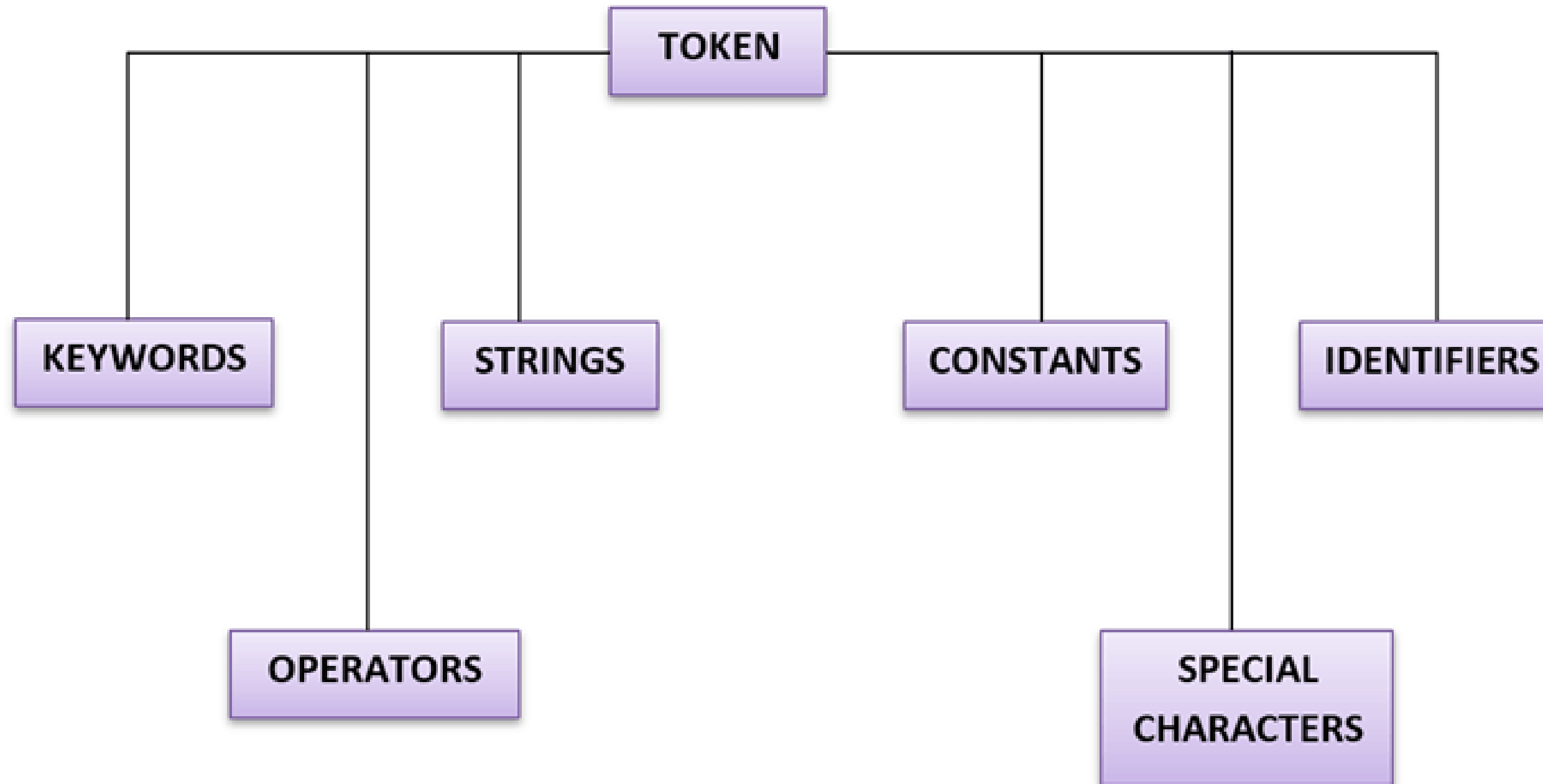
- C tokens are the basic building blocks in C language which are constructed together to write a C program.
- Each and every smallest individual units in a C program are known as C tokens.

C tokens are of six types. They are,

| | |
|-----------------|-------------------------|
| Keywords | (eg: int, while), |
| Identifiers | (eg: main, total), |
| Constants | (eg: 10, 20), |
| Strings | (eg: "total", "hello"), |
| Special symbols | (eg: {}, {}), |
| Operators | (eg: +, /, -, *) |



C TOKENS:





KEYWORDS IN C LANGUAGE



- Keywords are pre-defined words in a C compiler.
- Each keyword is meant to perform a specific function in a C program.
- Since keywords are referred names for compiler, they can't be used as variable name.
- C language supports 32 keywords.



Conti...



A keyword is a **reserved word**. You cannot use it as a variable name, constant name, etc. There are only 32 reserved words (keywords) in the C language.

| | | | | | | | |
|--------|--------|----------|--------|----------|----------|----------|--------|
| auto | break | case | char | const | continue | default | do |
| double | else | enum | extern | float | for | goto | if |
| int | long | register | return | short | signed | sizeof | static |
| struct | switch | typedef | union | unsigned | void | volatile | while |



C TOKENS:



```
int main() {  
    return 0;  
}
```



C TOKENS



2. Identifiers

Identifiers are names given to variables, functions, arrays, and other user-defined items.

They must follow certain rules:

- Must start with a letter or underscore (_).
- Can contain letters, digits, and underscores.
- Case-sensitive.
- Cannot be a keyword.

```
int age;  
float salary;
```

age and salary are **identifiers**



C TOKENS EXAMPLE PROGRAM



```
int main()
{
    int x, y, total;
    x = 10, y = 20;
    total = x + y;
    printf ("Total = %d \n", total);
}
```

where,

main – identifier

{}, (,) – delimiter

int – keyword

x, y, total – identifier

main, { }, (), int, x, y, total – tokens



Constants in C



- A constant is a value or variable that can't be changed in the program.
- for example: 10, 20, 'a', 3.4, "c programming" etc.
- There are different types of constants in C programming.



List of Constants in C



| Constant | Example |
|---------------------------------|--|
| Decimal Constant | 10, 20, 450 etc. |
| Real or Floating-point Constant | 10.3, 20.2, 450.6 etc. |
| Octal Constant | 021, 033, 046 etc. |
| Hexadecimal Constant | 0x2a, 0x7b, 0xaa etc. |
| Character Constant | 'a', 'b', 'x' etc. |
| String Constant | "c", "c program", "c in javatpoint" etc. |



2 ways to define constant in C



There are two ways to define constant in C programming.

1. **const keyword**
2. **#define preprocessor**

1) C const keyword

The const keyword is used to define constant in C programming.



Conti...



Example: const float PI=3.14;

```
#include<stdio.h>

int main()
{
    const float PI=3.14;
    printf("The value of PI is: %f",PI);
    return 0;
}
```

**Note: If you try to change the the value of PI, it will
render compile time error.**

OUTPUT: The value of PI is: 3.14



2) C- #define preprocessor



- The #define preprocessor is also used to define constant.
- The #define preprocessor directive is used to define constant or micro substitution.
- It can use any basic data type.



Conti...



Example:

```
#include <stdio.h>

#define PI 3.14

void main()

{

    printf("%f",PI);

}
```

Output:3.14



Let's see an example of #define to create a macro.



```
#include <stdio.h>
```

```
#define MIN(a,b) ((a)<(b)?(a):(b))
```

```
void main() {
```

```
printf("Minimum number of 10 and 20 is: %d\n", MIN(10,20));
```

```
}
```

OUTPUT: Minimum number of 10 and 20 is: 10



Example of #define to create a macro.



```
#include <stdio.h>
#define PI 3.1415

int main()
{
    float radius, area;
    printf("Enter the radius: ");
    scanf("%f", &radius);

    // Notice, the use of PI
    area = PI*radius*radius;

    printf("Area=%.2f", area);
    return 0;
}
```



Delimiters



| | | |
|---------------|-----|--|
| Colon | : | Used to define a label [for goto]. |
| Semi-colon | ; | Used as the end of the statement. |
| Parentheses | () | Used in expressions and functions. |
| Square Braces | [] | Used to declare an array. |
| Curly Braces | { } | Used to provide the scope for set of statements. |
| Hash | # | It is a pre-processor directive. |
| Comma | , | Variable separator. |



Assessment 1



1. List out the tokens in C language.

Ans : _____

2. Write about constants, keywords and delimiters in C ?

Ans : _____





References



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Thank You