



# **SNS COLLEGE OF ENGINEERING**

Kurumbapalayam (Po), Coimbatore – 641 107

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## **DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND DATA SCIENCE**

**COURSE NAME : 23ITT101- PROBLEM SOLVING & C PROGRAMMING**

I YEAR /I SEMESTER

Unit II – C PROGRAMMING BASICS

Topic : Operators



# Topics Covered

- Operators
  - Introduction
  - Definitions
  - Types of Operators



# Introduction

- Operators are special symbols that perform operations on variables and values.
- **Operators** are symbols which take one or more **operands or expressions** and perform arithmetic or logical computations.
- **Operands** are variables or expressions which are used in conjunction with operators to evaluate the expression.



The number of operands of an operator is called its **arity**.

➤ Based on arity, operators are classified as

**nullary** (no operands)

**unary** (1 operand),

**binary** (2 operands)

**ternary** (3 operands).



# Types of Operators

- Arithmetic operators
- Relational operators
- Logical operators
- Assignment operators
- Increment and decrement operators
- Conditional operators
- Bitwise operators
- Special operator – Comma operator and sizeof operator



# ARITHMETIC OPERATORS



- ▶ Arithmetic operators are used to perform numerical calculations among the values.

<b>OPERATOR</b>	<b>MEANING</b>
<b>+</b>	Addition
<b>-</b>	Subtraction
<b>*</b>	Multiplication
<b>/</b>	Division
<b>%</b>	Modulo Division



➤ **Arithmetic Operators:** These are the operators used to perform arithmetic/mathematical operations on operands.

Examples: (+, -, \*, /, %, ++, -).

Arithmetic operator are of two types:

➤ **Unary Operators:** Operators that operates or works with a single operand are unary operators. For example: (++ , -)

➤ **Binary Operators:** Operators that operates or works with two operands are binary operators. For example: (+ , - , \* , /)



## Example:

```
int a = 10, b = 3;
```

```
int sum = a + b;    // 13
```

```
int diff = a - b;   // 7
```

```
int prod = a * b;   // 30
```

```
int quot = a / b;   // 3
```

```
int mod = a % b;    // 1
```





# RELATIONAL OPERATOR



- Relational Operators are used to compare two quantities and take certain decision depending on their relation.
- If the specified relation is true it returns one. If the specified relation is false it returns zero.

OPERATOR	MEANING
<	Is less than
<=	Is less than or equal to
>	Is greater than
>=	Is greater than or equal to
==	Is equal to
!=	Is not equal to

## Example:

```
if (a > b) {  
    // True if a is greater than b  
}
```



# LOGICAL OPERATORS



These operators are used for testing more than one condition and making decisions. 'c' has three logical operators they are:

OPERATOR	MEANING	
&&	Logical AND	Returns true if both operands are true.
	Logical OR	Returns true if at least one operand is true.
!	Logical NOT	Reverses the boolean value.

## Example:

```
if (a > 5 && b < 5) {  
    // True if a is greater than 5 AND b is less than 5  
}
```



# ASSIGNMENT OPERATORS

These operators are used for assigning the result of an expression to a variable.

OPERATOR	MEANING
=	Simple Assignment
+=	Add and Assign
-=	Subtract and Assign
*=	Multiply and Assign
/=	Divide and Assign
%=	Modulus and Assign

## Example:

```
int z = 10;  
z += 5; // z is now 15
```



# INCREMENT & DECREMENT OPERATORS



- Two most useful operators which are present in 'c' are increment and decrement operators.
- Operators: **++** and **--**
- **++** adds one to the operand
- **--** subtracts one from the operand.
- Both are unary operators and can be used as **pre** or **post** increment/decrement.



## Example:

```
int count = 10;
```

```
count++;      // count is now 11  
count--;     // count is now 10
```



# BITWISE OPERATORS

These operators works on bit level. Applied to Integers only

OPERATOR	MEANING
&	Bitwise AND
	Bitwise OR
~	Bitwise NOT
<<	Shift Left
>>	Shift Right
^	Bitwise Exclusive OR



Bitwise operators	Description	Example (x=5, y=2)
&	AND	$x \& y$
	OR	$x   y$
^	XOR	$x \wedge y$
~	Complement	$\sim x$
>>	Right shift	$x \gg 1$
<<	Left shift	$x \ll 1$



a	b	a & b	a   b	a ^ b
0	0	0	0	1
0	1	0	1	0
1	0	0	1	0
1	1	1	1	1





- The **& (bitwise AND)** in C takes two numbers as operands and does AND on every bit of two numbers. The result of AND is 1 only if both bits are 1.
- The **| (bitwise OR)** in C takes two numbers as operands and does OR on every bit of two numbers. The result of OR is 1 if any of the two bits is 1.
- The **^ (bitwise XOR)** in C takes two numbers as operands and does XOR on every bit of two numbers. The result of XOR is 1 if the two bits are different.



- The **<<** (**left shift**) in C takes two numbers, left shifts the bits of the first operand, the second operand decides the number of places to shift.
- The **>>** (**right shift**) in C takes two numbers, right shifts the bits of the first operand, the second operand decides the number of places to shift.
- The **left-shift** and **right-shift** operators are equivalent to **multiplication** and **division** by 2 respectively
- The **~** (**bitwise NOT**) in C takes one number and inverts all bits of it



```
#include <stdio.h>
int main()
{
    // a = 5(00000101), b = 9(00001001)
    unsigned char a = 5, b = 9;
    // The result is 00000001

    printf("a = %d, b = %d\n", a, b);
    printf("a&b = %d\n", a & b);

    // The result is 00001101
    printf("a|b = %d\n", a | b);
```



```
// The result is 00001100
```

```
printf("a^b = %d\n", a ^ b);
```

```
// The result is 11111010
```

```
printf("~a = %d\n", a = ~a);
```

```
// The result is 00010010
```

```
printf("b<<1 = %d\n", b << 1);
```

```
// The result is 00000100
```

```
printf("b>>1 = %d\n", b >> 1);
```

```
return 0;
```

```
}
```

### Output

a = 5, b = 9

a&b = 1

a|b = 13

a^b = 12

~a = 250

b<<1 = 18

b>>1 = 4



# CONDITIONAL OPERATORS ?:



Conditional operator or **ternary operator** are used to construct conditional expressions of the form.

Syntax:

**condition ? expression1 : expression2;**

**Example:**

```
int max = (a > b) ? a : b;
```

```
// max will be a if a is greater than b, otherwise b
```



# SPECIAL OPERATORS

'C' supports some special operators such as **comma operator**, **sizeof operator** and **pointer operators**.

## Comma operator:

- Comma operator is used to combine related expressions.
- A comma linked list of expressions are evaluated left to right and the value of right most expression is the value of combined expression..

**Example:** `value=(x=10, y=5, x+y);`



## Sizeof Operator:

- It is a compile time unary operator which can be used to compute the size of its operand.
- The result of sizeof is of unsigned integral type which is usually denoted by size\_t.
- Basically, **sizeof** operator is used to compute the size of the variable.
- **sizeof** is an operator used to return the number of bytes the operand occupies.

### Syntax:

```
m=sizeof(sum); k=sizeof(2351);
```



# Summary

- An operator is **a symbol which operates on a variable or value**. There are types of operators like arithmetic, logical, conditional, relational, bitwise, assignment operators etc. Some special types of operators are also present in C like sizeof(), Pointer operator, Reference operator etc.



