UNIT II DATA LINK LAYER

- What is the primary purpose of data communication?
- a) To store data
- b) To transmit data from one place to another
- c) To process data
- d) To format data

Answer: b) To transmit data from one place to another

- What does the term 'framing' refer to in data communication?
 - a) Compressing data
 - b) Converting data into signals
 - c) Dividing data into manageable units
 - d) Encrypting data

Answer: c) Dividing data into manageable units

- Which method is used to control the flow of data between sender and receiver?
 - a) Error control
 - b) Flow control
 - c) Data control
 - d) Signal control

Answer: b) Flow control

- What is the main function of error control in data communication?
 - a) To compress data
 - b) To encode data
 - c) To detect and correct errors in transmitted data
 - d) To manage data flow

Answer: c) To detect and correct errors in transmitted data

- In which type of channel does data transmission occur without any noise or interference?
 - a) Noisy Channel
 - b) Noiseless Channel
 - c) Error Channel
 - d) Signal Channel

Answer: b) Noiseless Channel

- Which of the following is an example of a noisy channel?
 - a) Optical fiber
 - b) Coaxial cable
 - c) Wireless communication
 - d) Ethernet

Answer: c) Wireless communication

- What does HDLC stand for?
 - a) High-Level Data Link Control
 - b) High-Level Digital Link Control
 - c) High-Level Data Link Communication
 - d) High-Level Digital Link Communication

Answer: a) High-Level Data Link Control

- Which protocol is used for point-to-point communication over a serial link?
 - a) TCP
 - b) IP
 - c) PPP (Point-to-Point Protocol)
 - d) HTTP

Answer: c) PPP (Point-to-Point Protocol)

- What is the primary function of HDLC?
 - a) To provide error-free communication
 - b) To manage network traffic
 - c) To establish and terminate connections
 - d) To format data packets

Answer: a) To provide error-free communication

• Which framing method uses a flag to indicate the start and end of a frame?

- a) Byte stuffing
- b) Bit stuffing
- c) Character stuffing
- d) Flag bytes

Answer: d) Flag bytes

• What is the purpose of flow control in data communication?

- a) To detect errors
- b) To manage data transmission speed
- c) To compress data
- d) To encode data

Answer: b) To manage data transmission speed

• Which error detection method uses a parity bit to ensure data integrity?

- a) Checksum
- b) Cyclic Redundancy Check (CRC)
- c) Parity check
- d) Hamming code

Answer: c) Parity check

• In a noiseless channel, what is the key characteristic?

- a) High transmission rate
- b) No data errors
- c) Intermittent data flow
- d) High latency

Answer: b) No data errors

• Which type of error control involves retransmitting data until it is correctly received?

- a) Error detection
- b) Error correction
- c) Automatic Repeat reQuest (ARQ)
- d) Signal amplification

Answer: c) Automatic Repeat reQuest (ARQ)

• In which type of channel is the signal-to-noise ratio (SNR) a crucial factor?

- a) Noiseless Channel
- b) Noisy Channel
- c) Error Channel
- d) Signal Channel

Answer: b) Noisy Channel

• Which HDLC frame type is used for managing control information?

- a) I-frame (Information frame)
- b) S-frame (Supervisory frame)
- c) U-frame (Unnumbered frame)
- d) P-frame (Priority frame)

Answer: b) S-frame (Supervisory frame)

• What is the primary advantage of using Point-to-Point Protocol (PPP)?

- a) It provides high-speed data transfer
- b) It supports multiple network layer protocols
- c) It offers secure data encryption
- d) It ensures error-free communication

Answer: b) It supports multiple network layer protocols

• Which flow control technique uses a sliding window approach?

- a) Stop-and-Wait ARQ
- b) Go-Back-N ARQ
- c) Selective Repeat ARQ
- d) Sliding Window ARQ

Answer: d) Sliding Window ARQ

• What is the purpose of framing in data communication?

- a) To detect errors
- b) To manage data flow
- c) To divide data into packets
- d) To convert data into signals

Answer: c) To divide data into packets

• Which protocol is commonly used in DSL internet connections for point-to-point communication?

- a) TCP
- b) IP
- c) PPPoE (Point-to-Point Protocol over Ethernet)
- d) HTTP

Answer: c) PPPoE (Point-to-Point Protocol over Ethernet)

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