

#### **SNS COLLEGE OF ENGINEERING**

Kurumbapalayam (Po), Coimbatore – 641 107

#### **An Autonomous Institution**

Accredited by NBA – AICTE and Accredited by NAAC – UGC with 'A' Grade Approved by AICTE, New Delhi & Affiliated to Anna University, Chennai

#### **DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING**

#### COURSE NAME : 23CST101 C PROGRAMMING AND DATA STRUCTURES I YEAR / II SEMESTER

#### Unit 2- C PROGRAMMING ADVANCED FEATURES

#### **Topic 2: Union**

3 March 2025

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#### **Brain Storming**



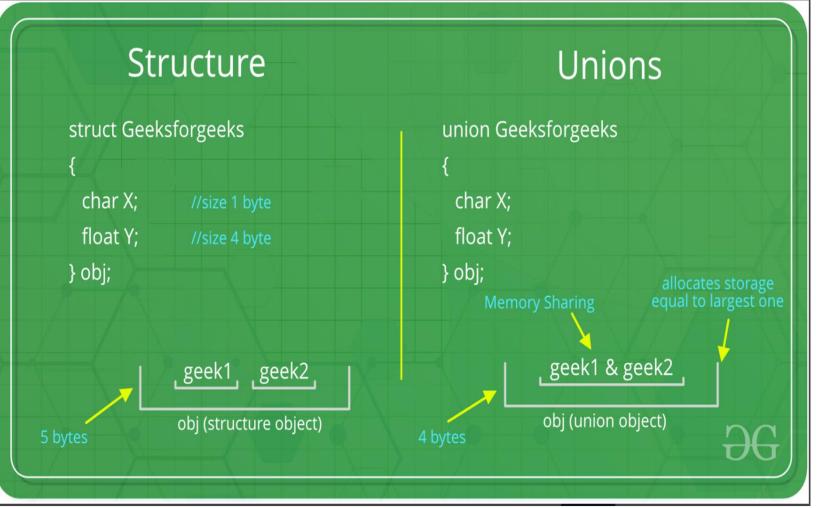
 $\mathbf{1}_{\bullet}$ What is union?

3 March 2025



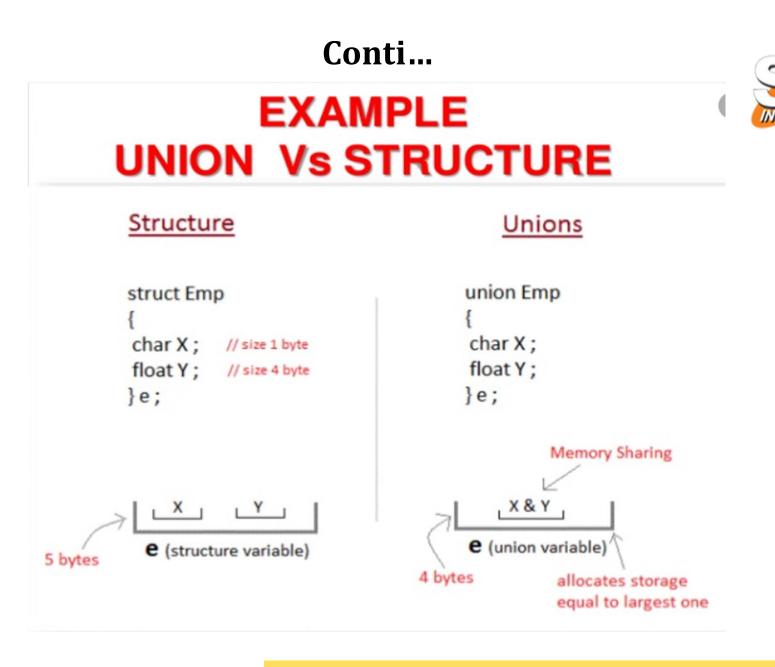
### Union





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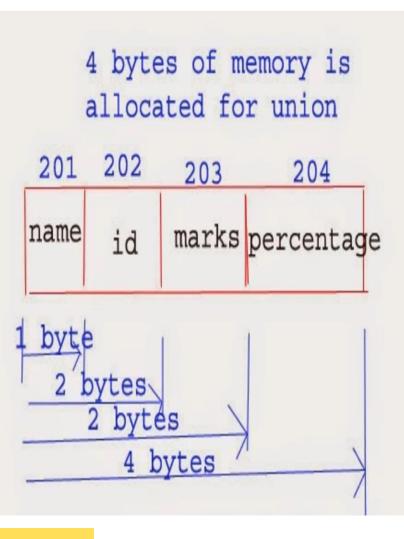
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# Output

union student char name[]; int id; int marks; float percentage; }std;







# Conti...



A **union** is a special data type available in C that allows to store different data types in the same memory location. You can define a union with many members, but only one member can contain a value at any given time. Unions provide an efficient way of using the same memory location for multiple-purpose.

#### Defining a Union

To define a union, you must use the **union** statement in the same way as you did while defining a structure. The union statement defines a new data type with more than one member for your program.

# The highest union member size is the size of the union



# Example- How to declare Union members

#include <stdio.h>
#include <string.h>

union Data {
 int i;
 float f;
 char str[20];
};

int main( ) {

union Data data;

data.i = 10; printf( "data.i : %d\n", data.i);

data.f = 220.5; printf( "data.f : %f\n", data.f);

strcpy( data.str, "C Programming");
printf( "data.str : %s\n", data.str);

return 0;



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When the above code is compiled and executed, it produces the following result -

data.i : 10
data.f : 220.500000
data.str : C Programming

Here, all the members are getting printed very well because one member is being used at a time.

**OUTPUT** 



#### **Example- Don'ts**

#include <stdio.h>
#include <string.h>

```
union Data {
   int i;
  float f;
   char str[20];
};
int main( ) {
   union Data data;
   data.i = 10;
   data.f = 220.5;
   strcpy( data.str, "C Programming");
   printf( "data.i : %d\n", data.i);
   printf( "data.f : %f\n", data.f);
   printf( "data.str : %s\n", data.str);
   return 0;
```





# Output



When the above code is compiled and executed, it produces the following result -

data.i : 1917853763
data.f : 4122360580327794860452759994368.000000
data.str : C Programming

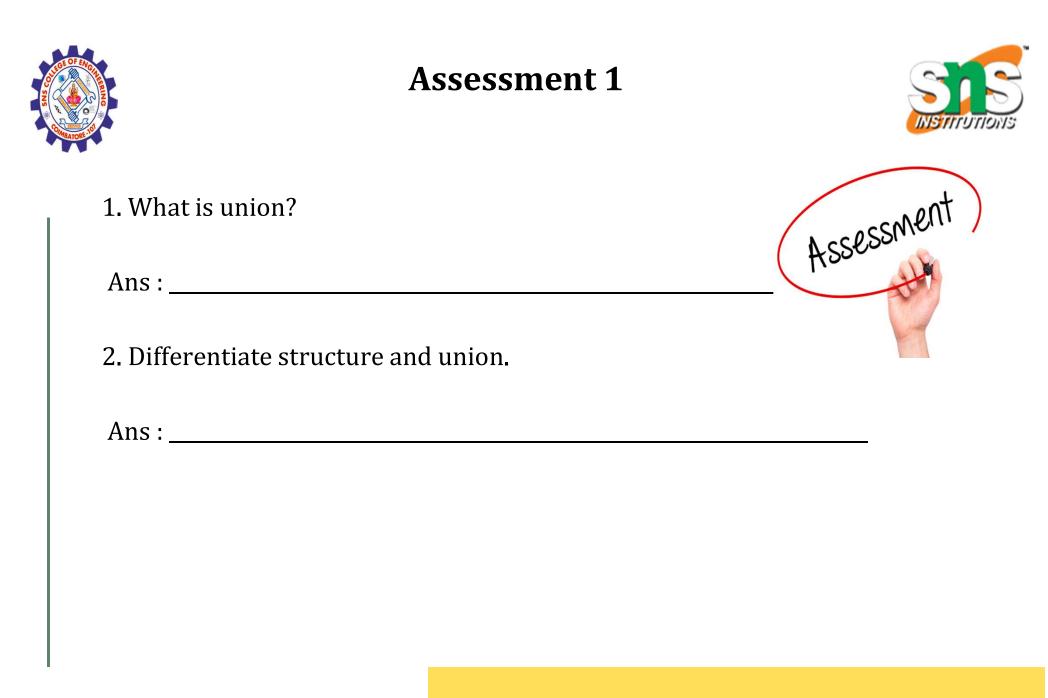
Here, we can see that the values of **i** and **f** members of union got corrupted because the final value assigned to the variable has occupied the memory location and this is the reason that the value of **str** member is getting printed very well.



#### **Accessing Nested Structure**



	STRUCTURE	UNION
Keyword	The keyword struct is used to define a structure	The keyword union is used to define a union.
Size	When a variable is associated with a structure, the compiler allocates the memory for each member. The size of structure is greater than or equal to the sum of sizes of its members.	when a variable is associated with a union, the compiler allocates the memory by considering the size of the largest memory. So, size of union is equal to the size of largest member.
Memory	Each member within a structure is assigned unique storage area of location.	Memory allocated is shared by individual members of union.
Value Altering	Altering the value of a member will not affect other members of the structure.	Altering the value of any of the member will alter other member values.
Accessing members	Individual member can be accessed at a time.	Only one member can be accessed at a time.
Initialization of Members	Several members of a structure can initialize at once.	Only the first member of a union can be initialized.





#### References



**1.** Reema Thareja, "Programming in C", Oxford University Press, Second Edition, 2016

#### **Thank You**

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