

#### SNS COLLEGE OF ENGINEERING



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University, Chennai

#### DEPARTMENT OF COMPUTER SCIENCE AND TECHNOLOGY

Course Code and Name: 19TS601 FULL STACK DEVELOPMENT

**Unit 3:** NODEJS AND EXPRESS

**Topic:** Node.js Web server



## NodeJS web server



- A NodeJS web server is a server built using NodeJS to handle HTTP requests and responses.
- Unlike traditional web servers like Apache or Nginx, which are primarily designed to give static content.
- NodeJS web servers can handle both static and dynamic content while supporting real-time communication.
- It uses JavaScript (the same language used for client-side scripting) on the server side, making it a popular choice for full-stack developers.



# Setting Up a NodeJS Web Server



#### Step 1:

- If you haven't installed NodeJS in your system, to Install NodeJS
- To verify the installation, open your terminal or command prompt and type:

node –v

This will display the installed NodeJS version.

Step 2: Create Your Project Directory

- Create a new directory for your project and navigate into it:
- mkdir node-server
- cd node-server





### **Step 3:** Initialize the Project

Create a package.json file, which contains metadata about your project:

npm init –y

Step 4: Create a Basic Server

Create a file named server.js

Open server.js in your code editor and add the following code to create a simple HTTP server:





```
const http = require('http');
const server = http.createServer((req, res) => {
  res.writeHead(200, { 'Content-Type': 'text/plain' });
  res.end('Hello, World!');
});
const port = 3000;
const host = 'localhost';
server.listen(port, host, () => {
  console.log(`Server running at http://${host}:${port}/`);
});
```



## Output



Run the server by using the below command node server.js



Hello, World!





## In this example

- http.createServer(): Creates an HTTP server that listens for requests.
- res.writeHead(): Sends a response header with the status code 200 (OK).
- res.end(): Ends the response and sends the message "Hello, World!" to the client.
- **server.listen():** Starts the server on the specified host (localhost) and port (3000).



# Why Use NodeJS for Web Servers?



- 1. High Performance
- 2. Single Language Stack
- 3. Scalability
- 4. Real-Time Data
- 5. Large Ecosystem





### 1. High Performance

NodeJS is designed for speed. Its non-blocking I/O model and the V8
engine allow for fast execution of JavaScript code, making it ideal for
handling high-concurrency scenarios, such as APIs or real-time
applications.

#### 2. Single Language Stack

- NodeJS enables developers to use JavaScript both on the client side and server side.
- This eliminates the need to switch between different programming languages and allows for better integration between the front-end and back-end.





### 3. Scalability

- NodeJS is scalable by design due to its event-driven architecture.
- It can easily handle more requests with minimal overhead by adding more processes or utilizing a load balancer.

#### 4. Real-Time Data

- NodeJS is especially well-suited for applications that require real-time data, such as chat applications, live notifications, and collaborative platforms.
- Its WebSocket support allows for full-duplex communication between the client and server.





### 5. Large Ecosystem

- NodeJS has an extensive ecosystem with over a million open-source libraries available through npm.
- These libraries make it easy to add functionality such as authentication, routing, data handling, and much more.



# Benefits of Using a NodeJS Web Server



- Real-Time Capabilities: NodeJS can be used in the real-time applications like chat apps or live data streaming due to its non-blocking architecture and event-driven model.
- High Performance: The V8 engine provides fast execution of JavaScript, making NodeJS a great choice for applications requiring high performance and low latency.
- Scalability: NodeJS is highly scalable, thanks to its event loop and non-blocking I/O. It can handle a large number of simultaneous requests efficiently.
- Lightweight and Efficient: With its single-threaded, non-blocking nature, NodeJS reduces the overhead of traditional multi-threaded servers, making it lightweight and ideal for handling concurrent requests.



# How Does a NodeJS Web Server Work?



- Event Loop: The server listens for incoming requests and processes them in a non-blocking way.
- When a request comes in, it is passed to the event loop, which decides how to handle it.
- Non-Blocking I/O: While the server is processing a request (like querying a database or reading from a file), it does not block other incoming requests.
- This is handled asynchronously through callbacks, promises, or async/await syntax.





- Request and Response: Once the event loop processes the request, the server sends a response back to the client (browser, API consumer, etc.). The response could be in HTML, JSON, or other data format.
- Web Servers: NodeJS can serve static files (like images or stylesheets) and dynamic content (like API responses) using built-in modules like http, fs, and path.

#### **Routing in NodeJS Web Server**

In real-world applications, your server needs to handle different routes (URLs) and respond differently based on the request.





```
// server.js
const http = require('http');
const hostname = '127.0.0.1';
const port = 3000;
const server = http.createServer((req, res) => {
  if (req.url === '/') {
    res.statusCode = 200;
    res.setHeader('Content-Type', 'text/plain');
    res.end('Welcome to the Homepage!');
  } else if (req.url === '/about') {
```





```
res.statusCode = 200;
    res.setHeader('Content-Type', 'text/plain');
    res.end('This is the About Page');
 } else if (req.url === '/contact') {
    res.statusCode = 200;
    res.setHeader('Content-Type', 'text/plain');
    res.end('This is the Contact Us Page');
 else {
    res.statusCode = 404;
```





```
res.setHeader('Content-Type', 'text/plain');
    res.end('Page Not Found');
server.listen(port, hostname, () => {
  console.log(`Server running at http://${hostname}:${port}/`);
});
```

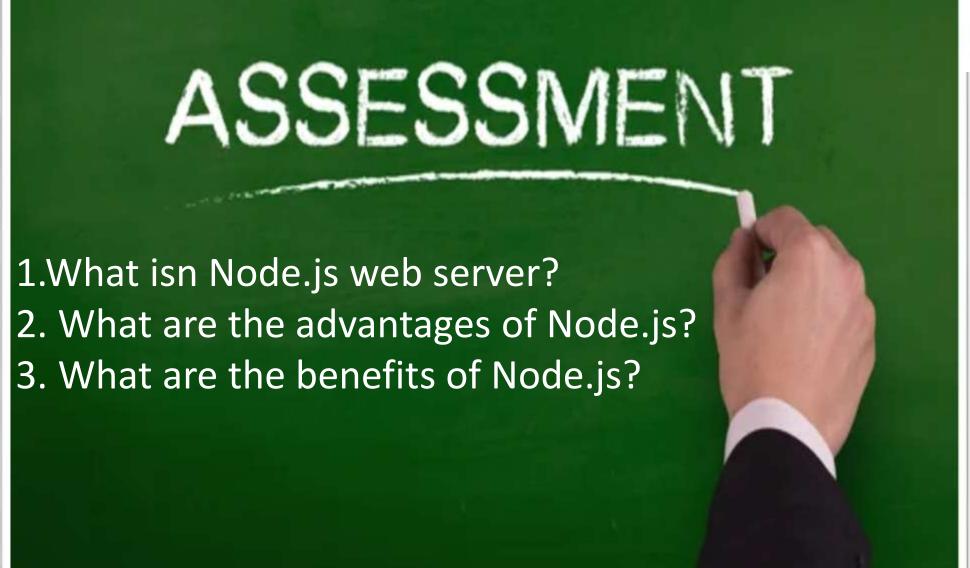


#### In this example



- The http.createServer() method initializes the server.
- res.writeHead() sends a response header with the status code (e.g., 200 OK) and any other headers.
- res.statusCode sets the HTTP status code for the response. In this case, 200 means the request was successful.
- res.setHeader() sets the content type of the response. In this case, text/plain means the server is sending plain text back to the client.
- server.listen() binds the server to the specified port and hostname (in this case, localhost:3000).
- When the server successfully starts, the callback function is executed, logging a message (Server running at http://127.0.0.1:3000/) to the console.









#### **Text Book:**



1.Pro MERN Stack, Full Stack Web App Development with Mongo, Express, React, and Node, Vasan Subramanian, A Press Publisher, 2019.

#### Reference:

David Flanagan, "Java Script: The Definitive Guide", O'Reilly Media, Inc, 7 th Edition, 2020

2. Matt Frisbie, "Professional JavaScript for Web Developers" Wiley Publishing, Inc, 4<sup>th</sup> Edition, ISBN: 978-1-119-36656-0, 2019









