



SNS COLLEGE OF ENGINEERING

Coimbatore-107



COURSE NAME: ANALYSIS OF ALGORITHM

II YEAR/ IV SEMESTER

UNIT – II

BRUTE FORCE METHOD

Topic

Convex-Hull Problems



Unit II. Convex Hull Problem

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The convex Hull of set of points is the smallest convex shape that encloses all the points.

* It checks every pair of points to see if it forms edge of convex hull.

* It is also called Jarvis march (or) Gift Wrapping Algorithm.

Example:

Note: \Rightarrow All edge must have all other points on one side (All above or All Below the line).

\Rightarrow If a pair satisfies the condition, it is part of Convex Hull.

Example: Step ^{Next}:

Use determinant Formula:

For 3 points $P_1(x_1, y_1)$, $P_2(x_2, y_2)$ and $P_3(x_3, y_3)$ compute:

$$\text{Value} = (x_2 - x_1) \cdot (y_3 - y_1) - (y_2 - y_1) \cdot (x_3 - x_1)$$

(x_1, y_1) & (x_2, y_2) are 2 points forming the line.

$x_3, y_3 \rightarrow$ points we check



If value > 0 , P_3 is on one side of line

If value < 0 , P_3 is on other side

If value $= 0$; P_3 is on the line.

Example:

$(0,0), (2,2), (2,0), (1,3)$

Step 1:

Consider all line segments between two points.

1. $(0,0) \rightarrow (2,2)$

2. $(0,0) \rightarrow (2,0)$

3. $(0,0) \rightarrow (1,3)$

4. $(2,2) \rightarrow (2,0)$

5. $(2,2) \rightarrow (1,3)$

6. $(2,0) \rightarrow (1,3)$

Now check whether all other points are on the same side, for each line segment.

Step 2:

Use cross product formula

$$(x_2 - x_1) \cdot (y - y_1) - (y_2 - y_1) \cdot (x - x_1)$$

Result = +ve (or) -ve; all are on same side of segment belong to convex hull



Result = +ve (and) -ve ; \Rightarrow points on different sides

\Rightarrow segment is not part of convex hull.

Step 3:

I. Now check each line segment.

(i) Equation : point $(0,0)$ & $(2,2)$

Remaining points: $(2,0)$ & $(1,3)$

checking point: $(2,0)$ ✓

$x_1 = 0, y_1 = 0, x_2 = 2, y_2 = 2$

$x = 2, y = 0$

Apply in formula; we get;

$$\rightarrow (2-0) \cdot (0-0) - (2-0) \cdot (2-0) = 0 - 4 = -4$$

We get Negative and positive values, points are on different side.

Value = -4 & 4

$\therefore (0,0) - (2,2)$ is not part of convex hull.

(ii). Now check line $(0,0)$ & $(2,2)$

Equation : points $(0,0)$ & $(2,2)$

checking point: $(1,3)$ ✓

$x_1 = 0, y_1 = 0, x_2 = 2, y_2 = 2; x = 1, y = 3$

Apply in formula, we get;

$$(2-0) \cdot (3-0) - (2-0) \cdot (1-0) = 6 - 2 = 4$$



II. Now checking line segment $(0,0) \rightarrow (2,0)$ ^{Part x, y, x_2}
Remaining Points: $(2,2), (1,3)$
(i). checking point $(2,2)$ ^{x, y}
 $x_1=0, y_1=0, x_2=2, y_2=0, x=2, y=2$
Apply in formula, we get
$$(2-0) \cdot (2-0) - (0-0) \cdot (2-0) = 4 - 0 = 4$$

(ii) checking point $(1,3)$ ^{x, y}
 $x_1=0, y_1=0, x_2=2, y_2=0, x=1, y=3$
Apply in formula, we get
$$(2-0) \cdot (3-0) - (0-0) \cdot (1-0) = 6 - 0 = 6$$

Values = 4 & 6

Both Values are positive, all points are on same side.
 $\therefore (0,0) - (2,0)$ is part of convex

III. Checking line segment $(0,0) \rightarrow (1,0)$ ^{x, y, x_2}
(i) checking point $(2,2)$ ^{x, y} $x=2, y=2$
Apply in formula, we get
$$(1-0) \cdot (2-0) - (3-0) \cdot (2-0) = 2 - 6 = -4$$

(ii) checking point $(2,0)$ $x=2, y=0$
$$(1-0) \cdot (0-0) - (3-0) \cdot (2-0) = 0 - 6 = -6$$



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Values = -4 & -6

Both values are negative; all points on the same side.

$\therefore (0,0) \rightarrow (1,3)$ is part of convex hull.

IV. checking line $(x_1, y_1) \rightarrow (x_2, y_2)$
 $(2,2) \rightarrow (2,0)$
Remaining points: $(0,0), (1,3)$

(i) checking point: $(0,0)$ $x=0, y=0$
 $x_1=2, x_2=2, y_1=2, y_2=0, x=0, y=0$

Apply in formula, we get,
 $(2-2) \cdot (0-2) - (0-2) \cdot (0-2) = 0 - 4 = -4$

(ii) checking point: $(1,3)$ $x=1, y=3$
 $(2-2) \cdot (3-2) - (0-2) \cdot (1-2) = 0 - 2 = -2$

Both values are negative,
All points are on the same side.

Values = -4 & -2

$\therefore (2,2) \rightarrow (2,0)$ is a part of convex hull.

V. checking line $(x_1, y_1) \rightarrow (x_2, y_2)$
 $(2,2) \rightarrow (1,3)$
Remaining points: $(0,0), (2,0)$

(i) checking point: $(0,0)$ $x=0, y=0$

$x_1=2, x_2=1, y_1=2, y_2=3, x=0, y=0$

Apply in formula, we get,
 $(1-2) \cdot (0-2) - (3-2) \cdot (0-2) = 2 - 2 = 0$



(ii) checking point $(2,0)$ Values = 0 & 2
 $(1-2) \cdot (0-2) - (3-2) \cdot (2-2) = 2 - 0 = 2$
We get 0 and positive values
points are not on one side
 $(2,0) \rightarrow (1,3)$ is not a part of
Convex Hull.

VI. checking line $(2,0) \rightarrow (1,3)$
Remaining points: $(0,0)$ $(2,2)$ check point = $(0,0)$

(i) $x_1 = 2, y_1 = 0, x_2 = 1, y_2 = 3, x_0 = 0, y_0 = 0$
Apply in formula, we get
 $(1-2) \cdot (0-0) - (3-0) \cdot (0-2) = 0 + 6 = 6$

(ii) checking point $(2,2)$
Apply in formula, we get
 $(1-2) \cdot (2-0) - (3-0) \cdot (2-2) = -2 - 0 = -2$
We get positive & negatives & so
points are on different side.
 $(2,0) \rightarrow (1,3)$ is not a part of
Convex Hull. Values = 6 & -2



Line Segment	other points	sign crossprod.	part of convex hull
1. $(0,0) \rightarrow (2,2)$	$(2,0), (1,3)$	Mixed (+ and -)	NO
2. $(0,0) \rightarrow (2,0)$	$(2,2), (1,3)$	Same (+ and +)	yes
3. $(0,0) \rightarrow (1,3)$	$(2,2), (2,0)$	Same (- and -)	yes
4. $(2,2) \rightarrow (2,0)$	$(0,0), (1,3)$	Same (- and -)	yes
5. $(2,2) \rightarrow (1,3)$	$(0,0), (2,0)$	Mixed (+ and -)	NO
6. $(2,0) \rightarrow (1,3)$	$(0,0), (2,2)$	Mixed (+ and -)	NO

The points forming convex Hull are \rightarrow polygons.

// $(0,0), (2,0), (2,2), (1,3)$ //

Algorithm:

Algorithm convexHull(points $[] [2], n$)
{

for ($i=0; i < n; i++$)

{

for ($j=i+1; j < n; j++$)

{

for ($k=0; k < n; k++$)

{

if ($k==i || k==j$)



```
cp = crossprod (points[i][0], points[i][1],  
               points[j][0], points[j][1], points[k][0],  
               points[k][1]);
```

```
if (cp > 0) pos++;
```

```
else (cp < 0) neg++;
```

```
}
```

```
// if (pos == 0 || neg == 0)
```

```
// Add edge;
```

```
{
```

```
}
```

```
}
```

```
}
```

Algorithm crossprod (x_1, y_1, x_2, y_2, x, y)

```
{
```

```
return ( $(x_2 - x_1) * (y - y_1) - (y_2 - y_1) * (x - x_1)$ ;
```

```
};
```

Time Complexity:

$O(n^3) \rightarrow$ $O(n^2)$ pairs of
checking $O(n^2)$ pairs of
verifying $O(n)$ points for
each pair

Space complexity:

$O(1) \rightarrow$ use only few extra
variables.