



SNS COLLEGE OF ENGINEERING

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DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

COURSE NAME : 23CST207 - DATABASE MANAGEMENT SYSTEMS

II YEAR / IV SEMESTER

Unit 4- Transactions Topic 5 : Lock – Based Protocol

23CST207 - DATABASE MANAGEMENT SYSTEMS/K.KARTHIKEYAN/AP-CSE,SNSCE.

Concurrency Control Technique

- Locking
- Time Stamp Based
- Optimistic
- Multi Version



Lock – Based Protocol



Lock-Based Pootocoldata items to a current transaction. Ho access dataitems (lock acquire) L'Alter completion of transaction (selease lock) Types of locky Shared lock (lock-s) Exclusive lock (lock-x) U both sead & woited data items

Lock-based Protocols

- A lock is a data variable which is associated with a data item. This lock signifies that operations that can be performed on the data item.
- Locks help synchronize access to the database items by concurrent transactions.
- All lock requests are made to the concurrencycontrol manager. Transactions proceed only once the lock request is granted.

- A lock is a mechanism to control concurrent access to a data item
- Data items can be locked in two modes :
 - 1. *exclusive (X) mode*. Data item can be both read as well as

written. X-lock is requested using **lock-X** instruction.

2. *shared (S) mode*. Data item can only be read. S-lock is

requested using **lock-S** instruction.

Binary Locks: A Binary lock on a data item can either unlocked or unlocked states.

- Shared Lock (S):
- A shared lock is also called a Read-only lock. With the shared lock, the data item can be shared between transactions
- Exclusive Lock (X):
- With the Exclusive Lock, a data item can be read as well as written.

Example

	T ₁	T ₂	
1	lock-X(B)		
2	read(B)		Exclusive Lock
3	B:=B-50		
4	write(B)		
5		lock-S(A)	
6		read(A)	Sharad Lock
7		lock-S(B)	
8	lock-X(A)		

T2 Note - any no: of Lock-X/B toansactions Can hold ive Exc Shared lock -50 Exclusive WB ock (an unlock -S(B) Lock behold only Shan on RB Fransaction read ime

The Two-Phase Locking Protocol

- This protocol ensures conflict-serializable schedules.
- Phase 1: Growing Phase
 - Transaction may obtain locks
 - Transaction may not release locks
- Phase 2: Shrinking Phase
 - Transaction may release locks
 - Transaction may not obtain locks
- The protocol assures serializability. It can be proved that the transactions can be serialized in the order of their lock points (i.e., the point where a transaction acquired its final lock).

- two-phase locking is needed for conflict serializability in the following sense:
 - Given a transaction T_i that does not follow twophase locking, we can find a transaction T_j that uses two-phase locking, and a schedule for T_i and T_j that is not conflict serializable.

Lock Conversion

- Two-phase locking with lock conversions:
 - First Phase:
 - can acquire a lock-S on item
 - can acquire a lock-X on item
 - can convert a lock-S to a lock-X (upgrade)
 - Second Phase:
 - can release a lock-S
 - can release a lock-X
 - can convert a lock-X to a lock-S (downgrade)
- This protocol assures serializability. But still relies on the programmer to insert the various locking instructions.

Automatic Acquisition of Locks

- A transaction T_i issues the standard read/write instruction, without explicit locking calls.
- The operation **read**(*D*) is processed as:

if T_i has a lock on D
 then
 read(D)
 else begin
 if necessary wait until no other
 transaction has a lock-X on D
 grant T_i a lock-S on D;
 read(D)
 end

• write(D) is processed as:

```
if T<sub>i</sub> has a lock-X on D
then
```

tnen

write(D)

else begin

```
if necessary wait until no other transaction has any lock on D,
```

```
if T_i has a lock-S on D
```

```
then
```

```
upgrade lock on D to lock-X
```

```
else
```

```
grant T_i a lock-X on D
```

```
write(D)
```

end;

• All locks are released after commit or abort

Activity

Connection





Ans:_____

Thank you