



# Query Processing & Optimization

by

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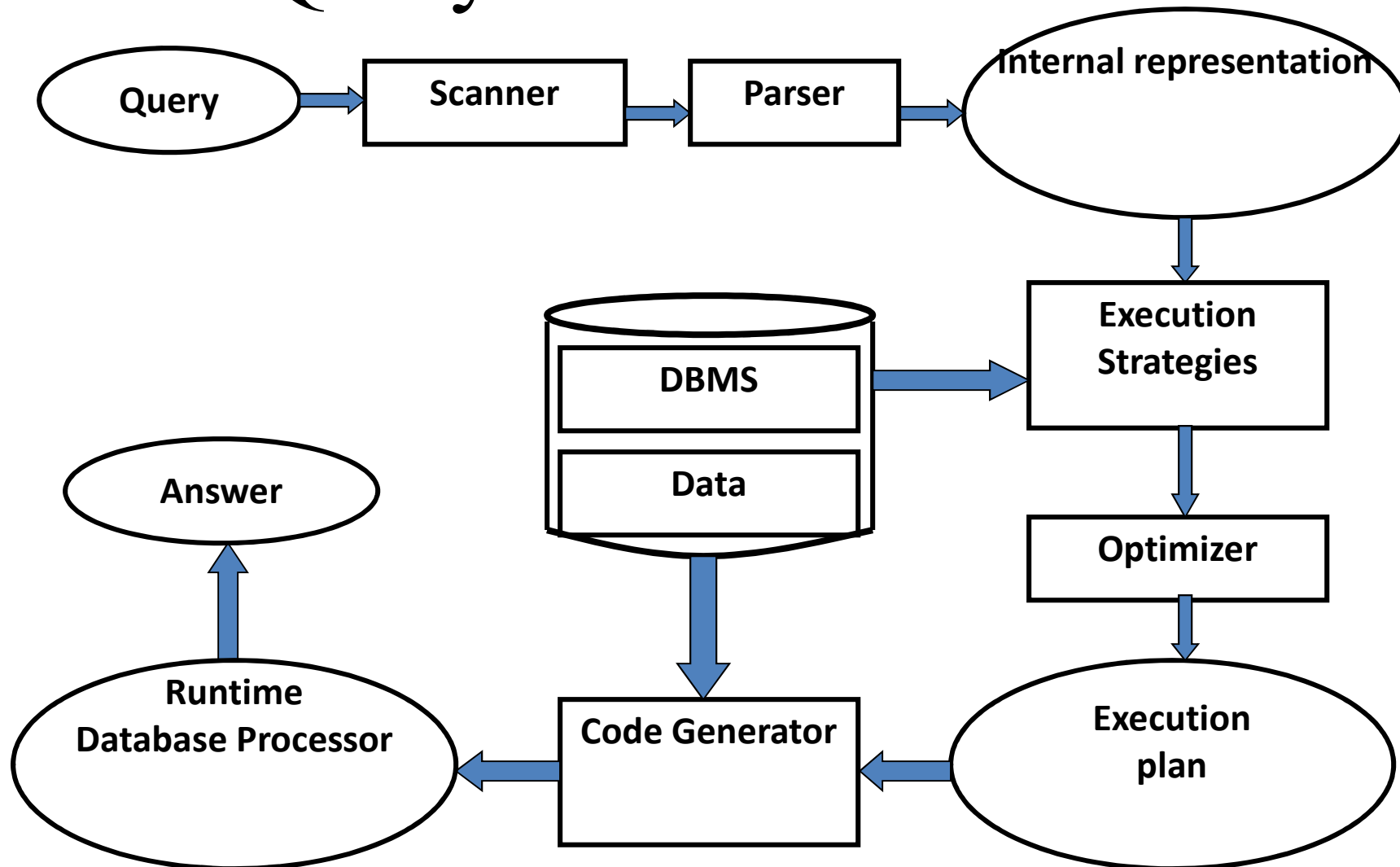


# Terms

- DBMS has algorithms to implement relational algebra expressions
- SQL is a different kind of high level language; specify what is wanted, not how it is obtained
- Optimization – not necessarily “optimal”, but reasonably efficient
- Techniques:
  - Heuristic rules
  - Cost estimation



# Query Evaluation Process





# An Example

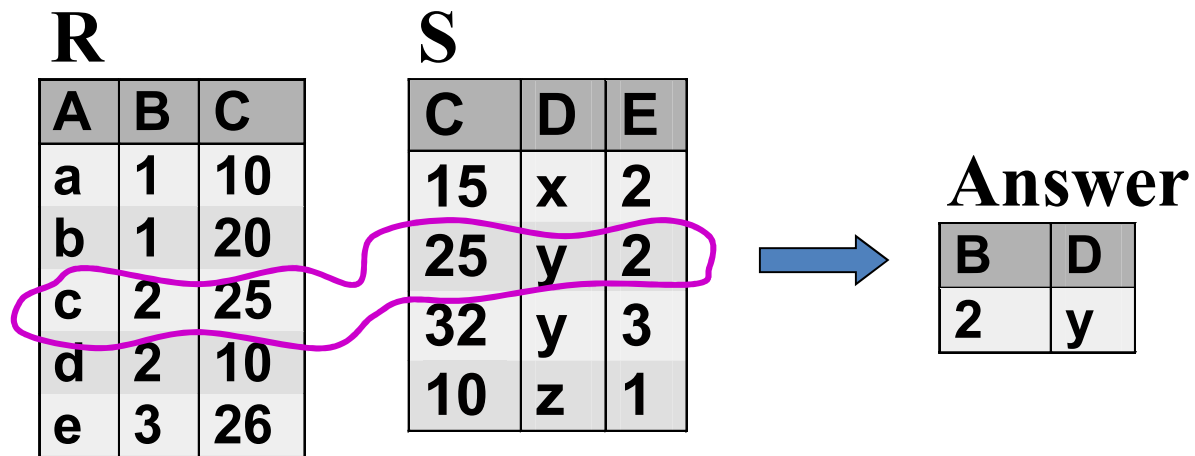
- Query:  
Select B,D  
From R,S  
Where R.A = "c" and S.E = 2 and R.C=S.C

**R**

A	B	C
a	1	10
b	1	20
c	2	25
d	2	10
e	3	26

**S**

C	D	E
15	x	2
25	y	2
32	y	3
10	z	1





# An Example

- Plan 1
  - Cross product of R & S
  - Select tuples using WHERE conditions
  - Project on B & D
- Algebra expression



## An Example (cont.)

- Plan 2
  - Select R tuples with  $R.A = \text{"c"}$
  - Select S tuples with  $S.E = 2$
  - Natural join
  - Project B & D
- Algebra expression



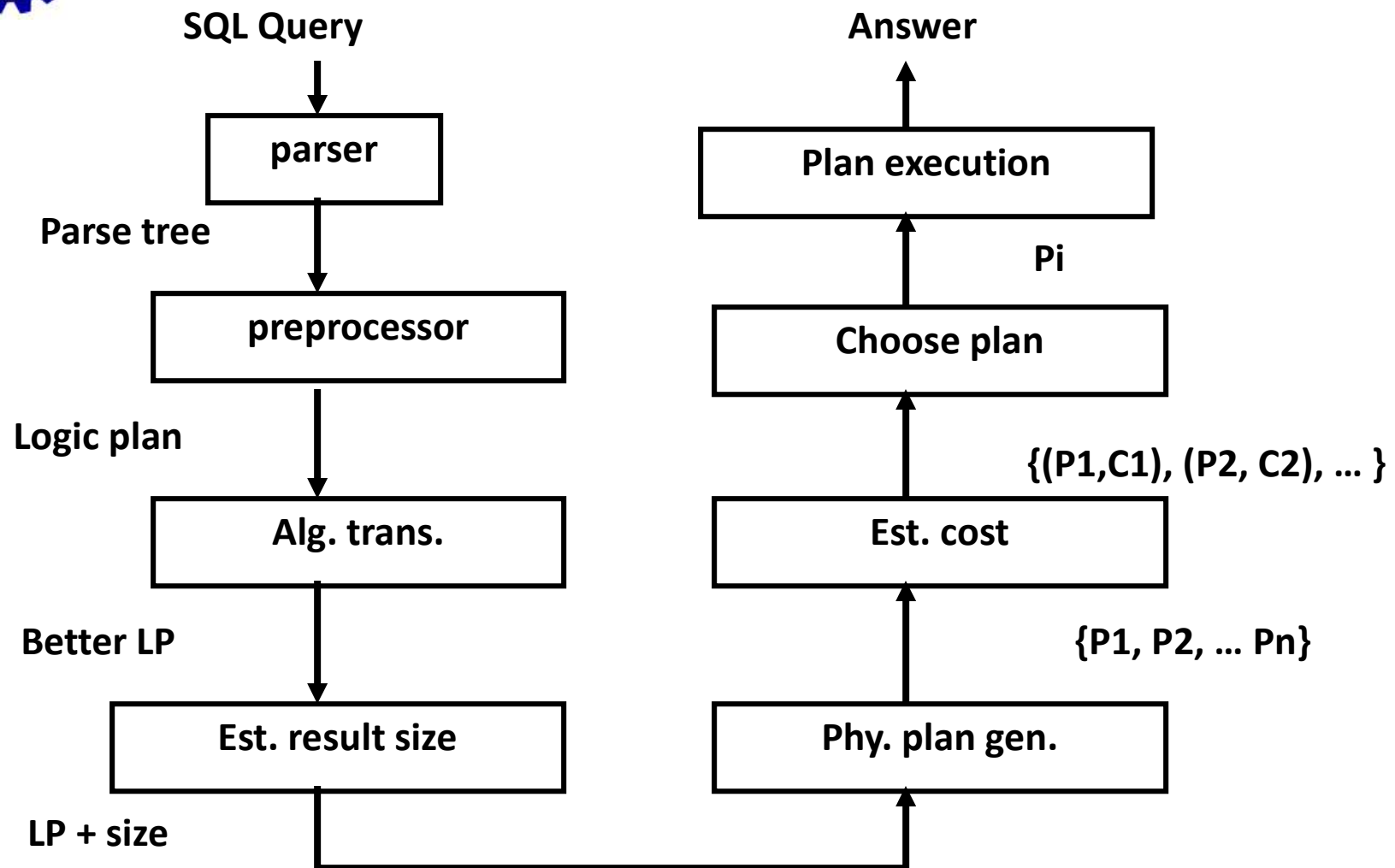
# Query Evaluation

- How to evaluate individual relational operation?
  - Selection: find a subset of rows in a table
  - Join: connecting tuples from two tables
  - Other operations: union, projection, ...
- How to estimate cost of individual operation?
- How does available buffer affect the cost?
- How to evaluate a relational algebraic expression?





# Query Optimization

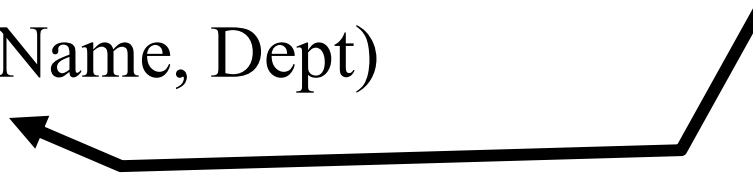




## Example: SQL query

Students(SID, Name, GPA, Age, Advisor)

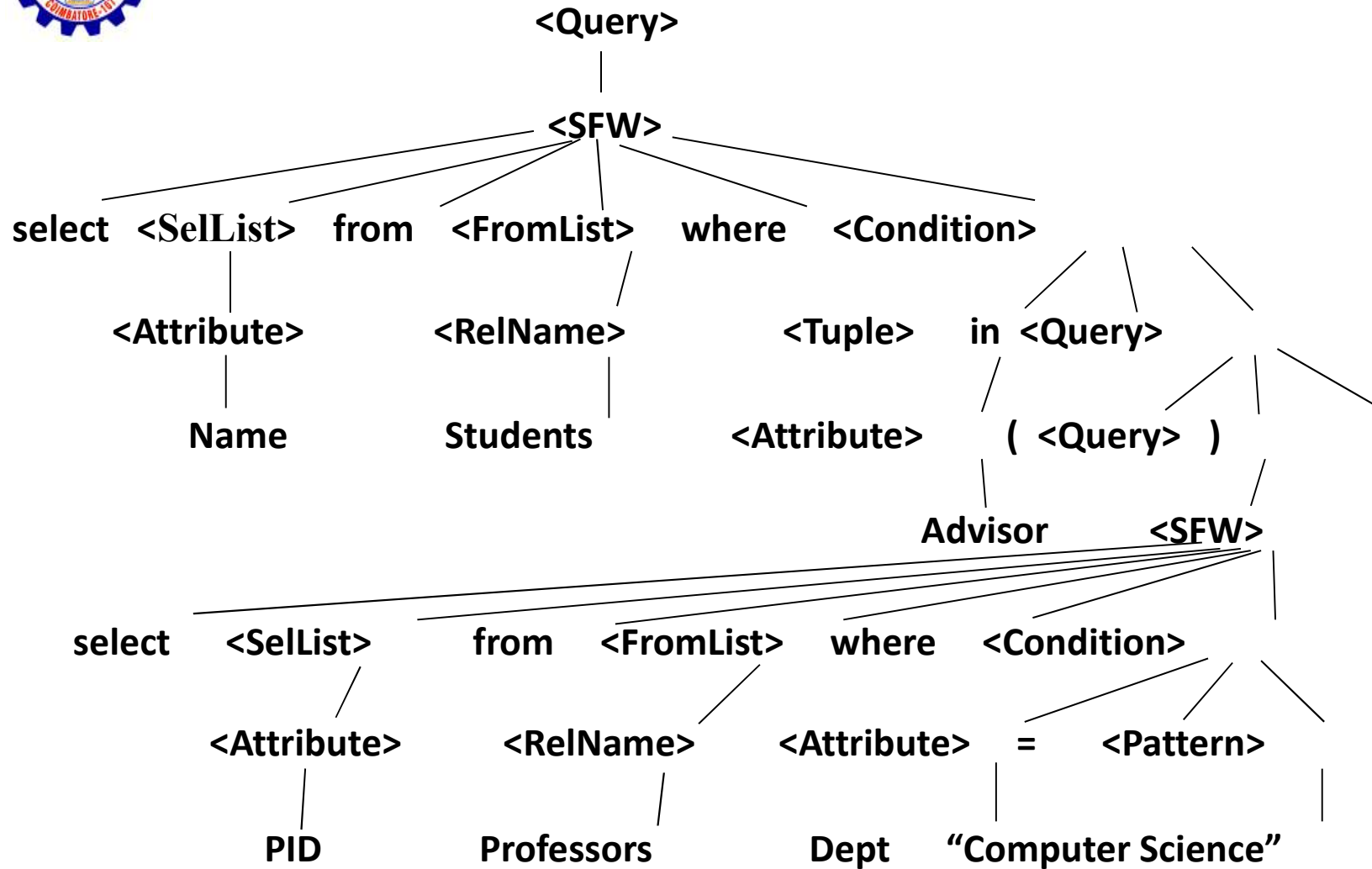
Professors(PID, Name, Dept)



```
select Name
from Students
where Advisor in (
    select PID
    from Professors
    where Dept = "Computer Science");
```



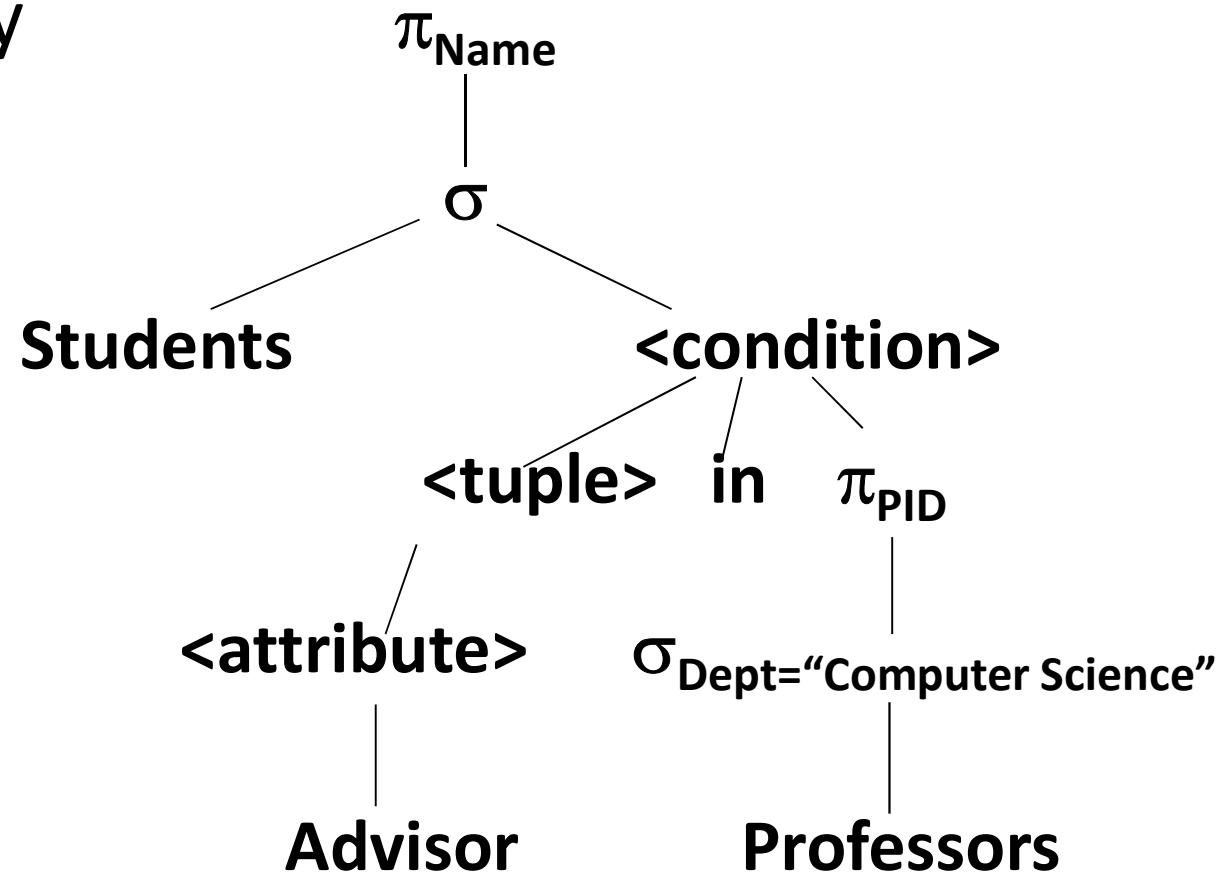
# Example: Parse Tree





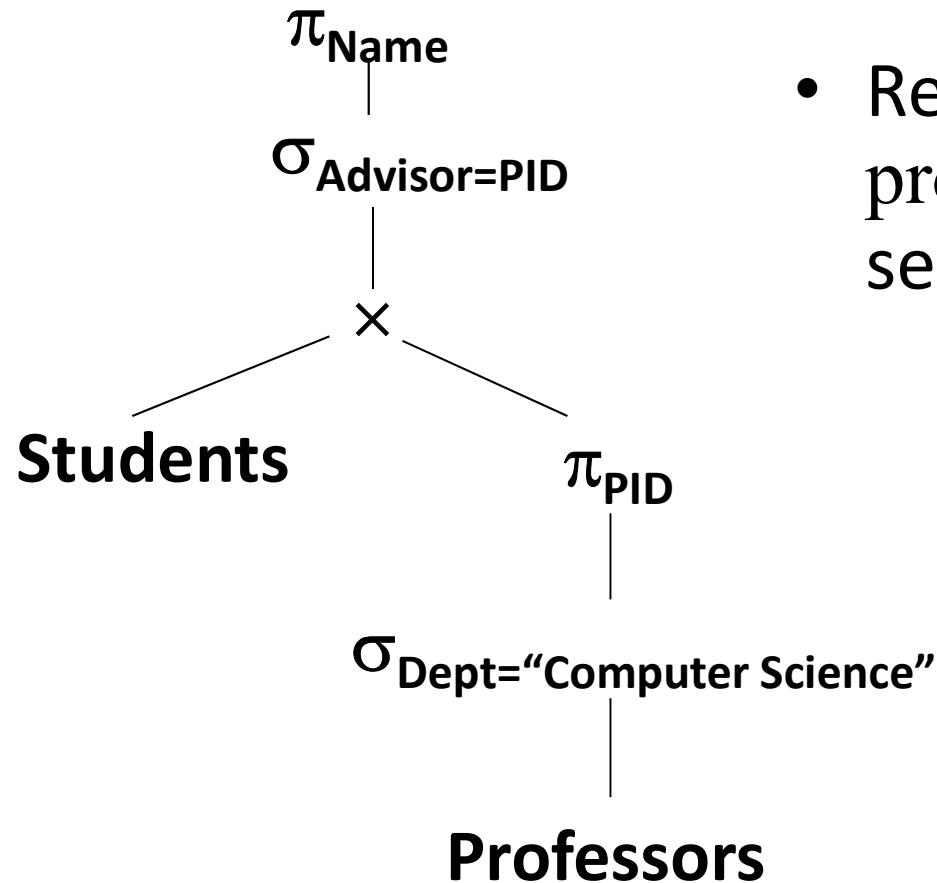
## Example: Generating Rel. Algebra

- Use a two-argument selection to handle subquery





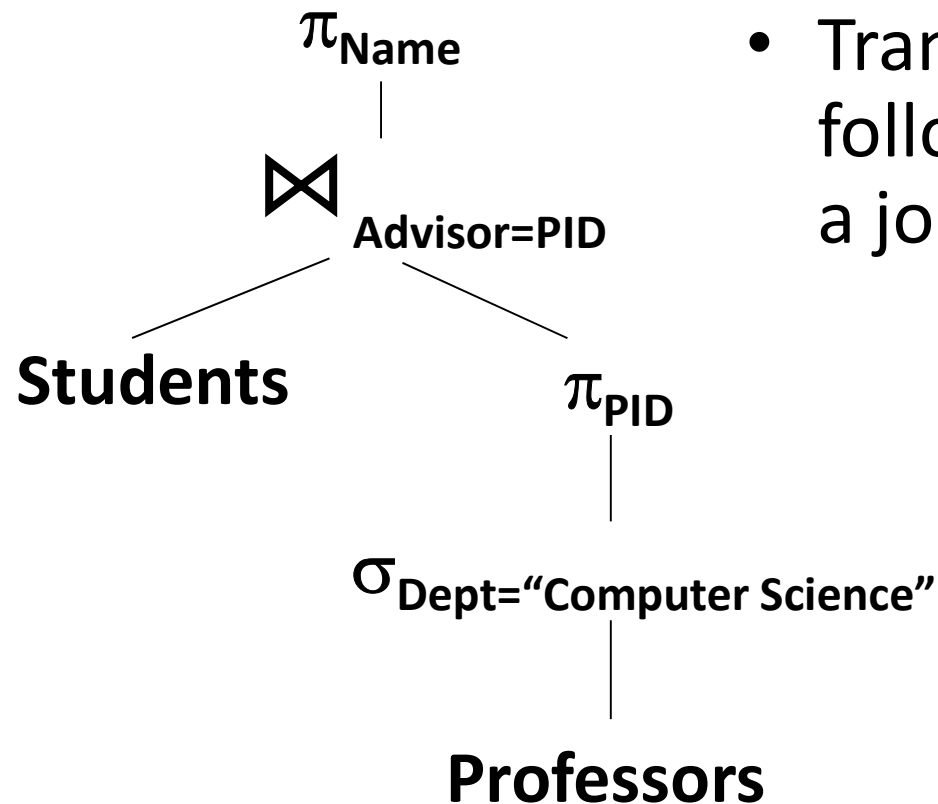
# Example: A Logical Plan



- Replace IN with cross product followed by selection



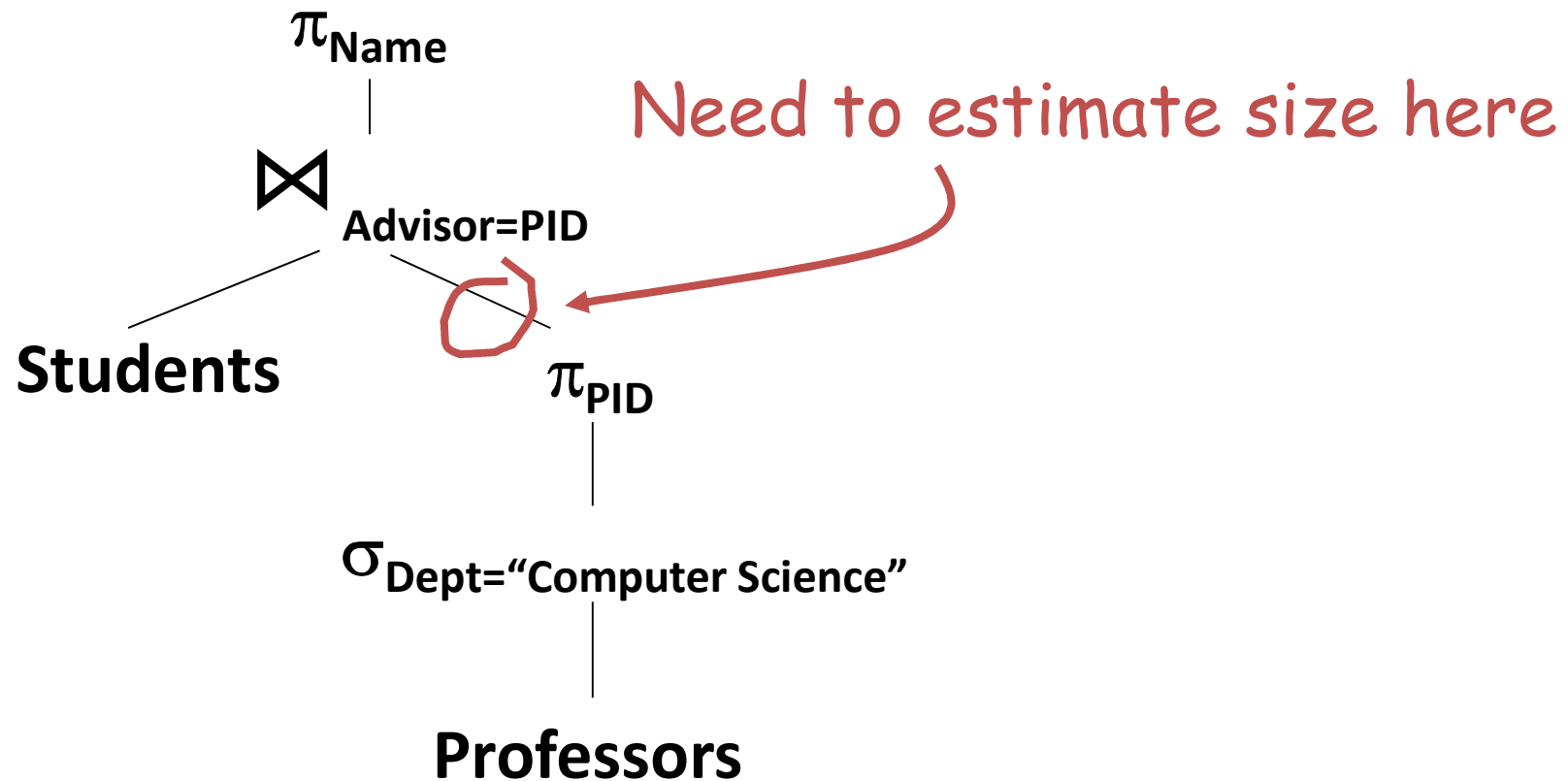
# Example: Improve Logical Plan



- Transfer cross product followed by selection into a join

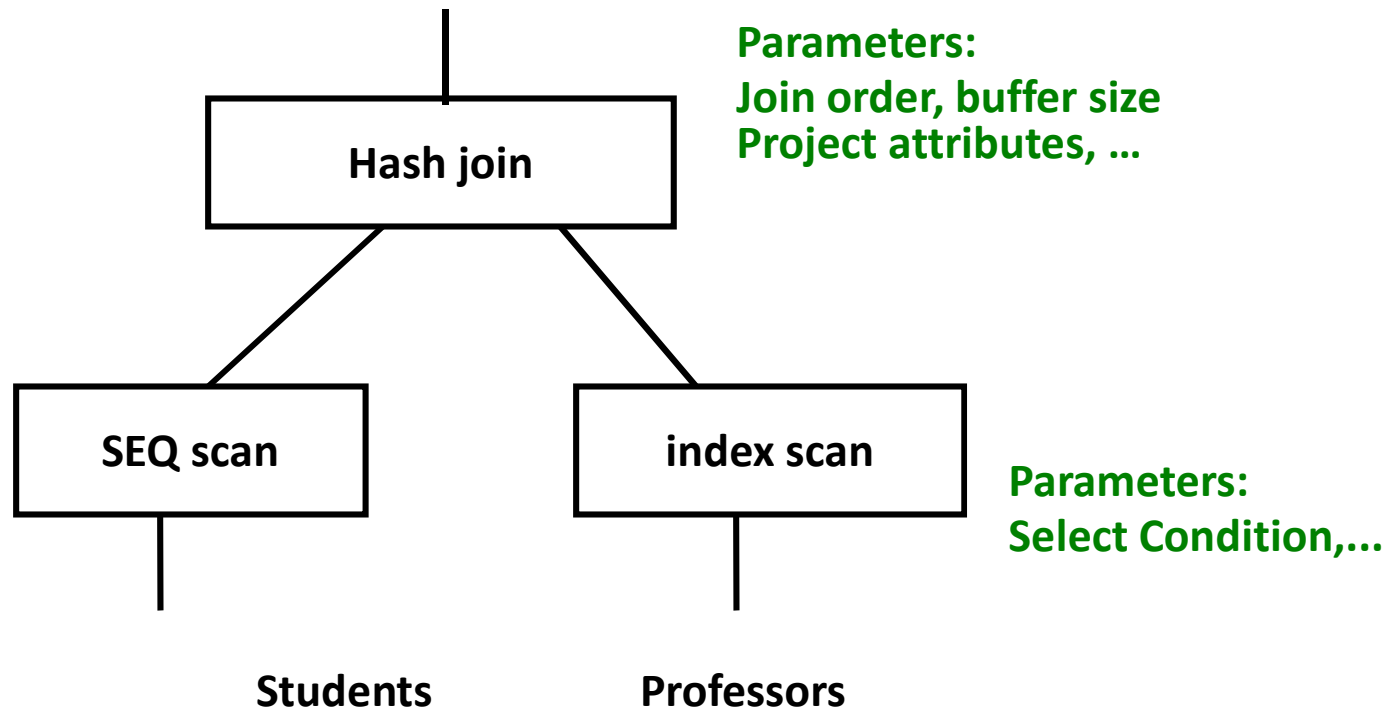


# Example: Estimate Result Siz





# Example: A Physical plan



- Also specify pipelining, one or two pass algorithm, which index to use, ...





# BREAK



## Alphabet Exercise



# Heuristics and Cost Estimates in Query Optimization



# Cost of Operations



- $\text{Cost} = \text{I/O cost} + \text{CPU cost}$ 
  - I/O cost: # pages (reads & writes) or # operations (multiple pages)
  - CPU cost: # comparisons or # tuples processed
  - I/O cost dominates (for large databases)
- Cost depends on
  - Types of query conditions
  - Availability of fast access paths
- DBMSs keep statistics for cost estimation



# Notations

- Used to describe the cost of operations.
- Relations:  $R, S$
- $n_R$ : # tuples in  $R$ ,  $n_S$ : # tuples in  $S$
- $b_R$ : # pages in  $R$
- $\text{dist}(R.A)$  : # distinct values in  $R.A$
- $\text{min}(R.A)$  : smallest value in  $R.A$
- $\text{max}(R.A)$  : largest value in  $R.A$
- $HI$ : # index pages accessed (B+ tree height?)



# Options of Simple Selection

- Sequential (linear) Scan
  - General condition:  $\text{cost} = b_R$
  - Equality on key: average cost =  $b_R / 2$
- Binary Search
  - Records are stored in sorted order
  - Equality on key:  $\text{cost} = \lceil \log_2(b_R) \rceil$
  - Equality on non-key (duplicates allowed)  
$$\text{cost} = \lceil \log_2(b_R) \rceil + \lceil NS/bf_R \rceil - 1$$

= sorted search time + selected – first one



# Selection Using Indexes

- Use index
  - Search index to find pointers (or RecID)
  - Follow pointers to retrieve records
  - Cost = cost of searching index +  
cost of retrieving data
- Equality on primary index:  $\text{Cost} = \text{HI} + 1$
- Equality on clustering index:  
 $\text{Cost} = \text{HI} + \lceil \text{NS}/\text{bf}_R \rceil$
- Equality on secondary index:  $\text{Cost} = \text{HI} + \text{NS}$
- ☛ Range conditions are more complex



# Example: Cost of Selection

- Relation:  $R(A, B, C)$
- $n_R = 10000$  tuples
- $bf_R = 20$  tuples/page
- $dist(A) = 50, dist(B) = 500$
- B+ tree clustering index on A with order 25 ( $p=25$ )
- B+ tree secondary index on B w/ order 25
- Query:  
    select \* from R where  $A = a1$  and  $B = b1$
- Relational Algebra:  $\sigma_{A=a1 \wedge B=b1}(R)$



## Example: Cost of Selection (cont.)

- Option 1: Sequential Scan
  - Have to go thru the entire relation
  - Cost =  $b_R = \lceil 10000/20 \rceil = 500$
- Option 2: Binary Search using  $A = a$ 
  - It is sorted on  $A$  (why?)
  - $NS = 10000/50 = 200$ 
    - assuming equal distribution
  - Cost =  $\lceil \log_2(b_R) \rceil + \lceil NS/bf_R \rceil - 1$   
 $= \lceil \log_2(500) \rceil + \lceil 200/20 \rceil - 1 = 18$





## Example: Cost of Selection (cont.)

- Option 3: Use index on R.A:
  - Average order of B+ tree =  $(P + .5P)/2 = 19$
  - Leaf nodes have 18 entries, internal nodes have 19 pointers
  - # leaf nodes =  $\lceil 50/18 \rceil = 3$
  - # nodes next level = 1
  - HI = 2
  - Cost =  $HI + \lceil NS/bf_R \rceil = 2 + \lceil 200/20 \rceil = 12$



## Example: Cost of Selection (cont.)

- Option 4: Use index on R.B
  - Average order = 19
  - $NS = 10000/500 = 20$
  - Use Option I (allow duplicate keys)
  - # nodes 1<sup>st</sup> level =  $\lceil 10000/18 \rceil = 556$  (leaf)
  - # nodes 2<sup>nd</sup> level =  $\lceil 556/19 \rceil = 29$  (internal)
  - # nodes 3<sup>rd</sup> level =  $\lceil 29/19 \rceil = 2$  (internal)
  - # nodes 4<sup>th</sup> level = 1
  - $HI = 4$
  - $Cost = HI + NS = 24$



# Join

- Consider only equijoin  $R \bowtie_{R.A = S.B} S$ .
- Options:
  - Cross product followed by selection
  - $R \bowtie_{R.A = S.B} S$  and  $S \bowtie_{S.B = R.A} R$
  - Nested loop join
  - Block-based nested loop join
  - Indexed nested loop join
  - Merge join
  - Hash join



# Cost of Join

- $\text{Cost} = \# \text{ I/O reading R \& S} + \# \text{ I/O writing result}$
- Additional notation:
  - M: # buffer pages available to join operation
  - LB: # leaf blocks in B+ tree index
- Limitation of cost estimation
  - Ignoring CPU costs
  - Ignoring timing
  - Ignoring double buffering requirements



# Estimate Size of Join Result

- How many tuples in join result?
  - Cross product (special case of join)  
$$NJ = n_R \times n_S$$
  - R.A is a foreign key referencing S.B  
$$NJ = n_R \text{ (assume no null value)}$$
  - S.B is a foreign key referencing R.A  
$$NJ = n_S \text{ (assume no null value)}$$
  - Both R.A & S.B are non-key

$$NJ = \min \left( \frac{n_R \cdot n_S}{\text{dist}(R.A)}, \frac{n_R \cdot n_S}{\text{dist}(S.B)} \right)$$



# Estimate Size of Join Result (cont.)

- How wide is a tuple in join result?
  - Natural join:  $W = W(R) + W(S) - W(S \cap R)$
  - Theta join:  $W = W(R) + W(S)$
- What is blocking factor of join result?
$$bf_{Join} = \lfloor \text{block size} / W \rfloor$$
- How many blocks does join result have?
  - $b_{Join} = \lceil NJ / bf_{Join} \rceil$